

# Lecture 5 – Image Restoration (图像复原)

This lecture will cover:

- Model of Image Degradation Process (图像退化过程模型)
- Noise Reduction (噪声消除)
  - Noise Models (噪声模型)
  - Spatial Filtering (空间域滤波方法)
  - Frequency Domain Filtering (频率域滤波方法)
- Image Restoration (图像复原)
  - Degradation Function (退化函数)
  - Inverse Filtering (逆滤波)
  - Wiener Filtering (维纳滤波)
  - Constrained Least Squares Filtering (约束最小二乘方滤波)
  - Geometric Mean Filtering (几何均值滤波)

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# Model of Image Degradation (图像退化模型)

In Spatial domain:

$$g(x, y) = h(x, y) \star f(x, y) + \eta(x, y)$$

Where

$g(x, y)$ : a degraded image     $f(x, y)$ : input image

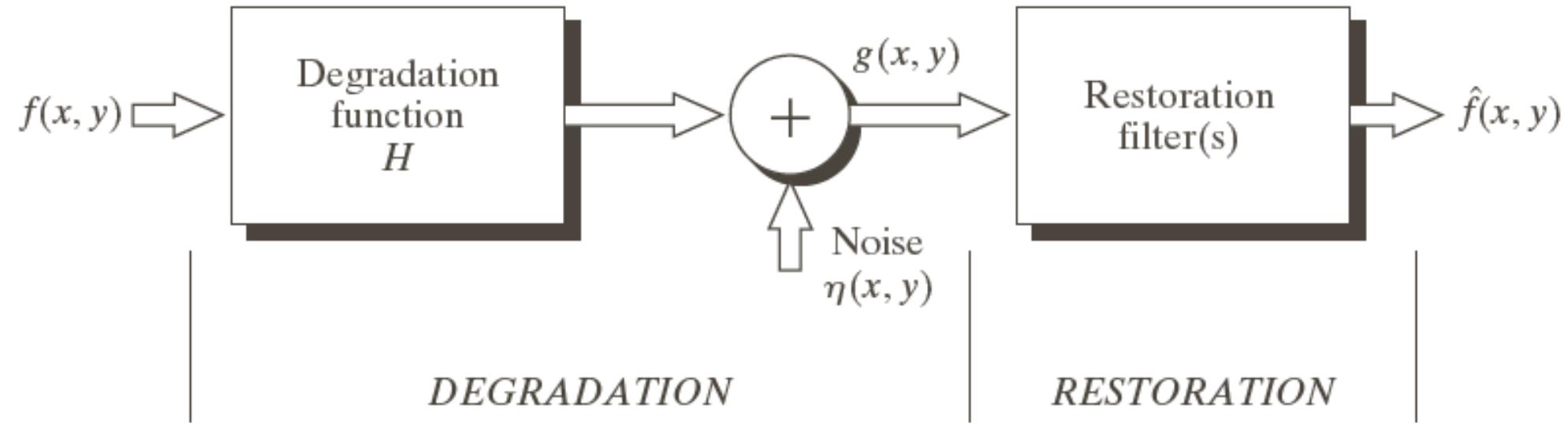
$h(x, y)$ : degradation function     $\eta(x, y)$ : additive noise term

In Frequency domain:

$$G(u, v) = H(u, v)F(u, v) + N(u, v)$$

$H$  is a linear, position-invariant process

# Model of Image Degradation (图像退化模型)



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# Noise Models (噪声模型)

- Properties of Noise
- Noise Probability Density Function (PDF)(概率密度函数)
- Periodic Noise
- Estimation of Noise Parameter (噪声参数)

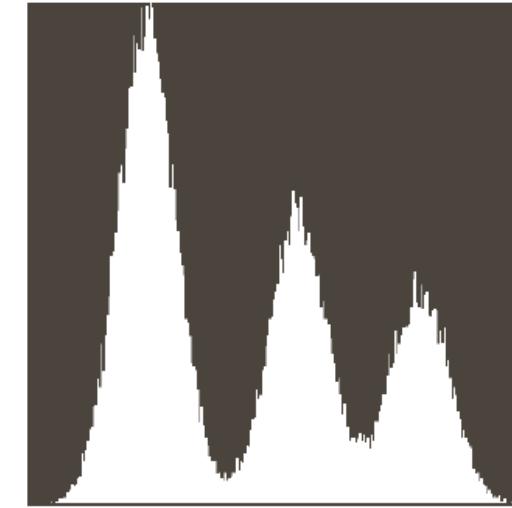
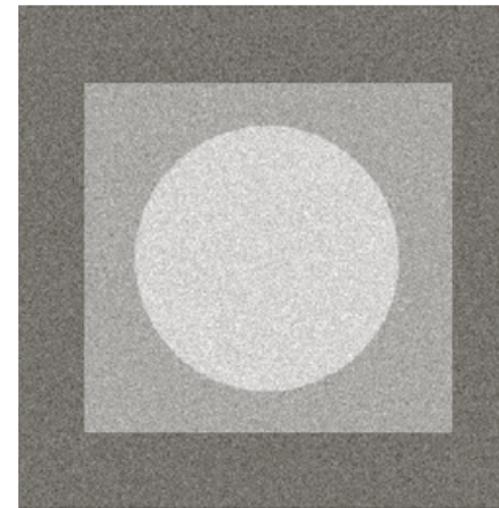
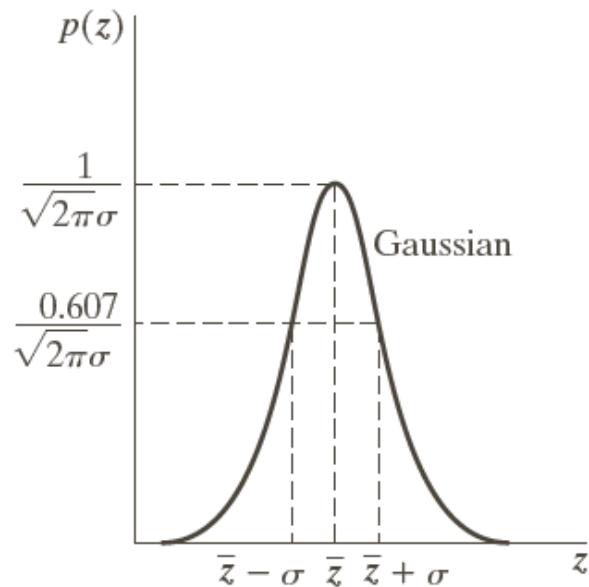
# Properties of Noise

- **Spatial properties** -parameters that define spatial characteristics of noise
- **Frequency properties** – frequency content of noise
  - White noise
- **Independent of spatial coordinates**
- **Uncorrelated with respect to the image itself**

# Gaussian Noise (高斯噪声)

Gaussian Noise(高斯噪声):  $p(z) = \frac{1}{\sqrt{2\pi}\sigma} e^{-\frac{(z-\bar{z})^2}{2\sigma^2}}$

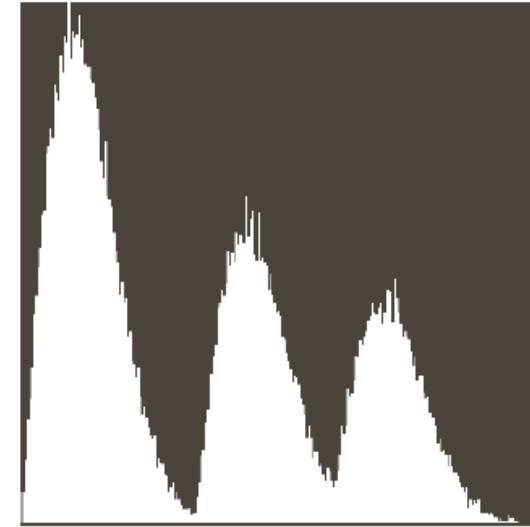
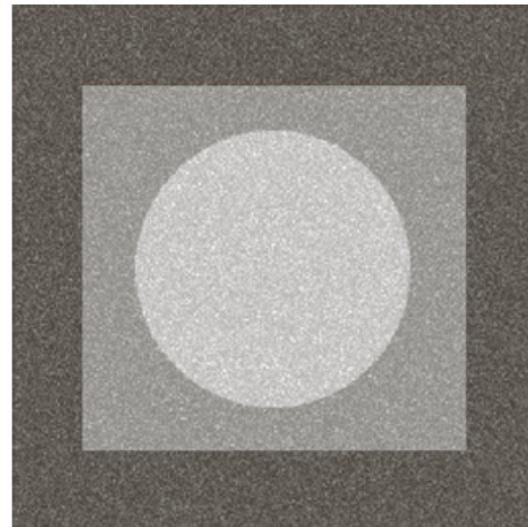
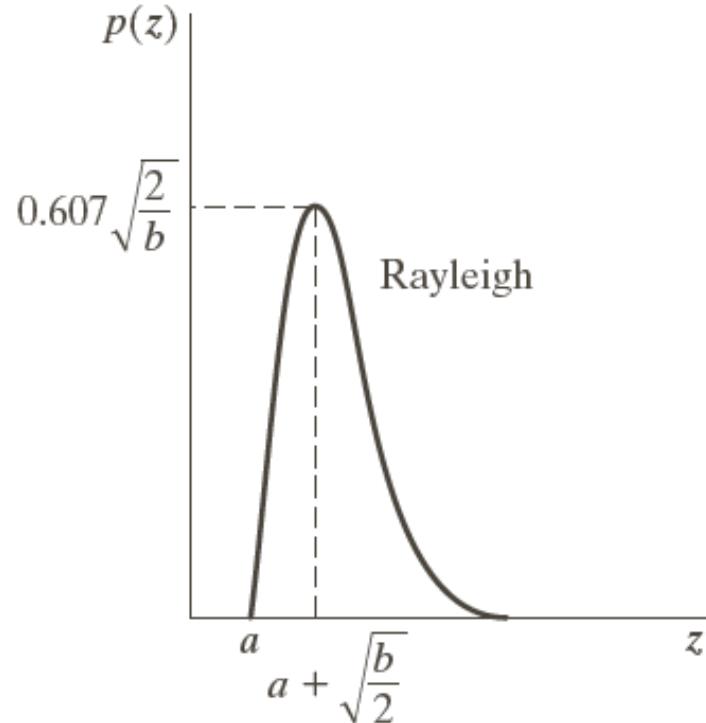
$\bar{z}$  : mean (average)     $\sigma$ : standard deviation     $\sigma^2$ : variance



# Rayleigh Noise (瑞利噪声)

Rayleigh Noise (瑞利噪声) :  $p(z) = \begin{cases} \frac{2}{b}(z - a)e^{-\frac{(z-a)^2}{b}}, & \text{for } z \geq a \\ 0, & \text{for } z < a \end{cases}$

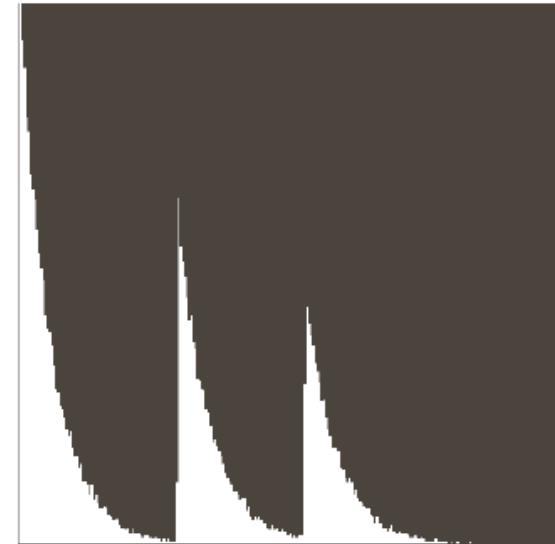
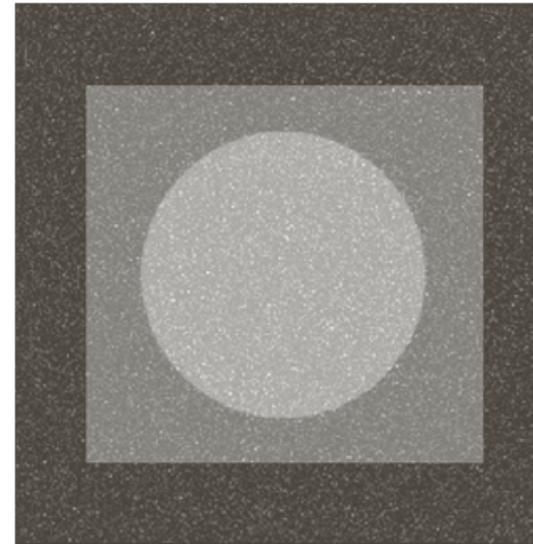
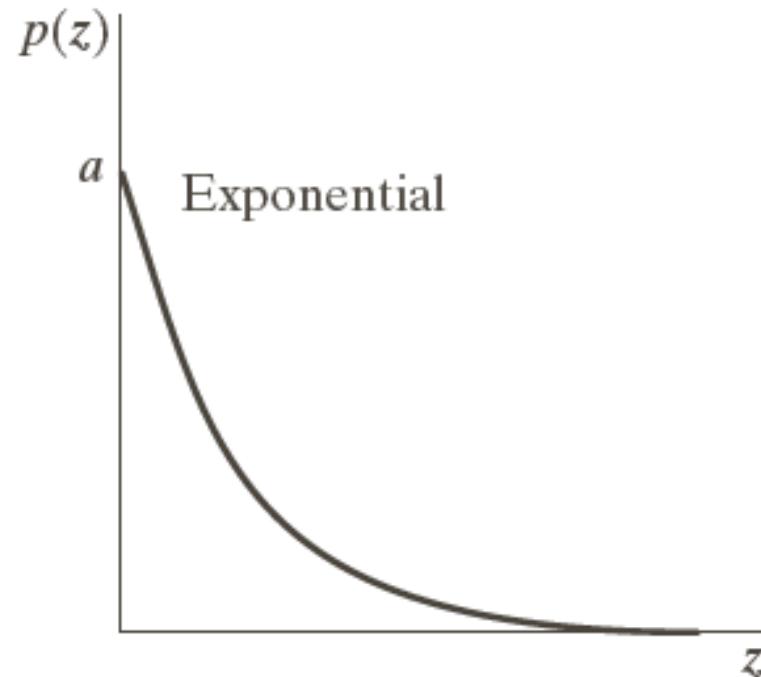
$$\bar{z} = a + \sqrt{\pi b / 4} \quad \sigma^2 = \frac{b(4-\pi)}{4}$$



# Exponential Noise (指数噪声)

Exponential Noise (指数噪声) :  $p(z) = \begin{cases} ae^{-az}, & \text{for } z \geq 0 \\ 0, & \text{for } z < 0 \end{cases}$

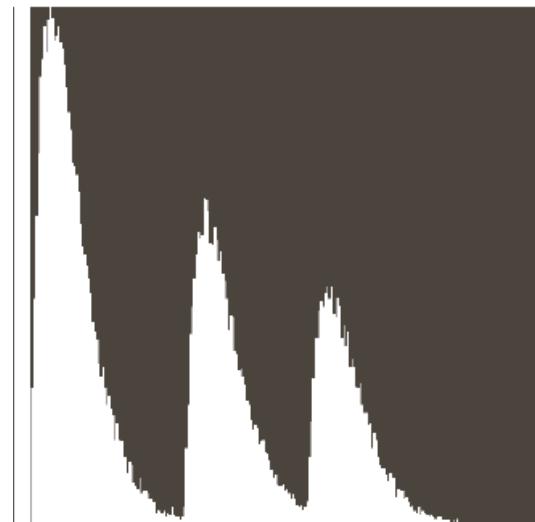
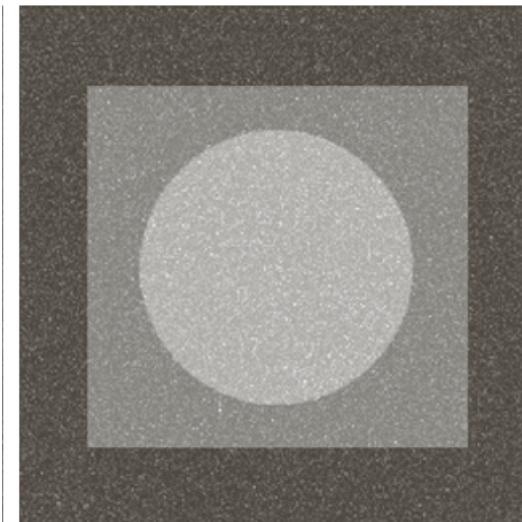
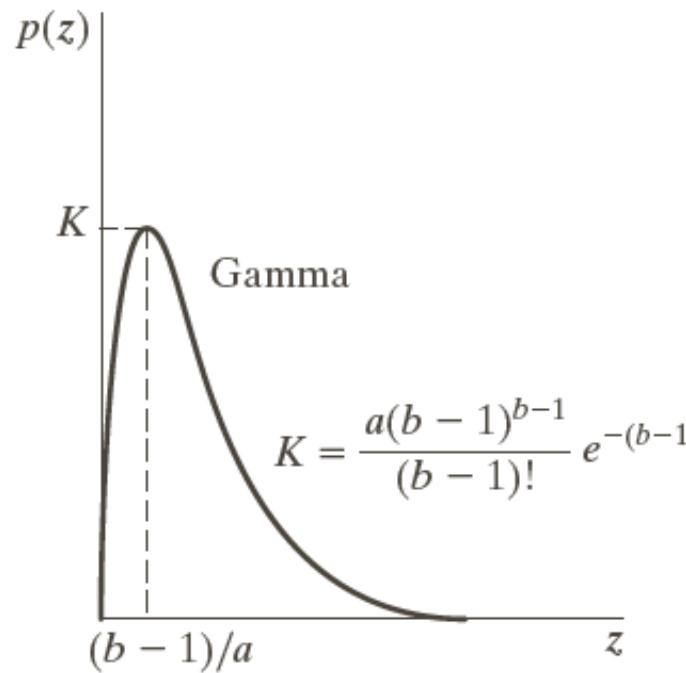
$$\bar{z} = \frac{1}{a} \quad \sigma^2 = \frac{1}{a^2}$$



# Erlang (gamma) Noise (爱尔兰/伽马噪声)

Erlang (gamma) Noise (爱尔兰/伽马噪声) :  $p(z) = \begin{cases} \frac{a^b z^{b-1}}{(b-1)!} e^{-az}, & \text{for } z \geq 0 \\ 0, & \text{for } z < 0 \end{cases}$

$$\bar{z} = \frac{b}{a} \quad \sigma^2 = \frac{b}{a^2}$$

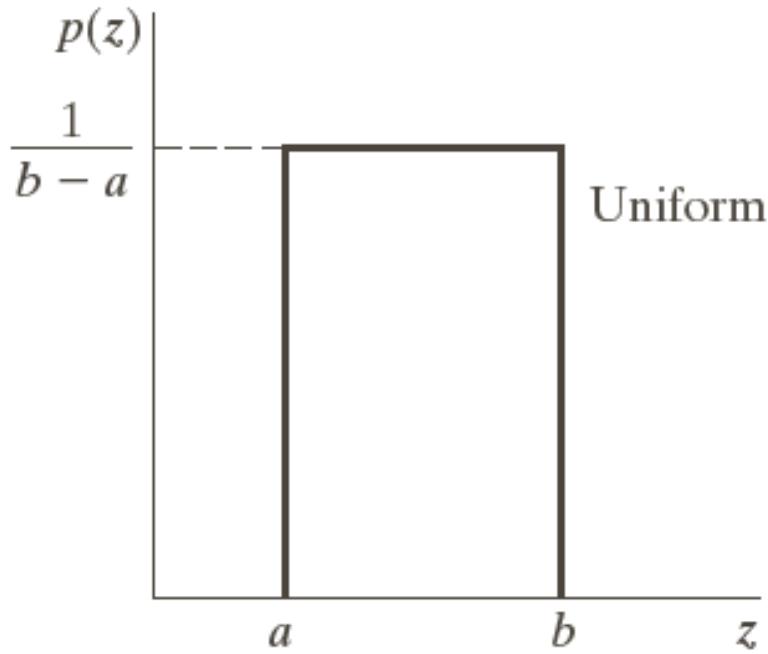


# Uniform Noise (均匀噪声)

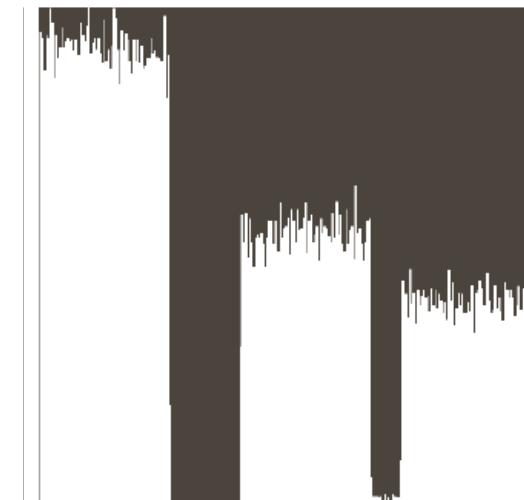
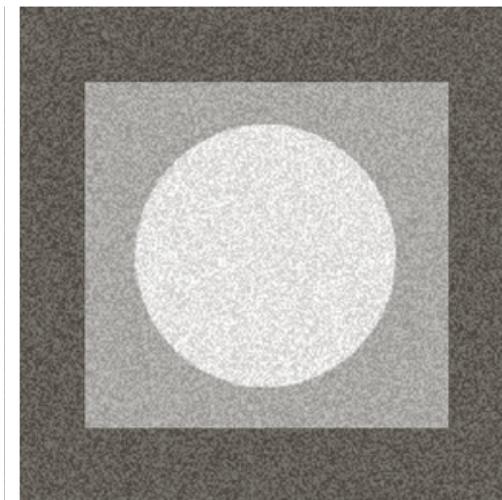
Uniform Noise (均匀噪声) :  $p(z) = \begin{cases} \frac{1}{b-a}, & \text{for } a \leq z \leq b \\ 0, & \text{otherwise} \end{cases}$

$$\bar{z} = \frac{a+b}{2}$$

$$\sigma^2 = \frac{(b-a)^2}{12}$$



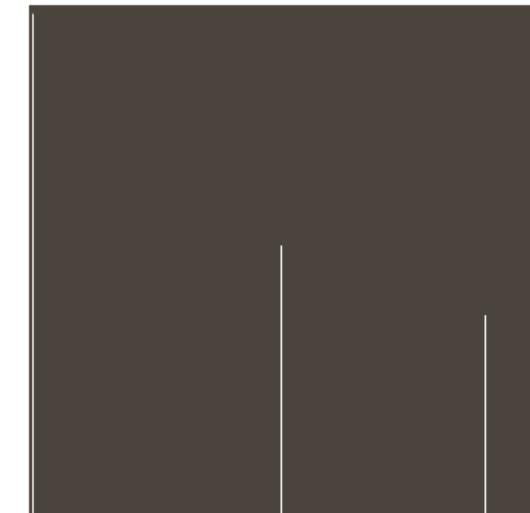
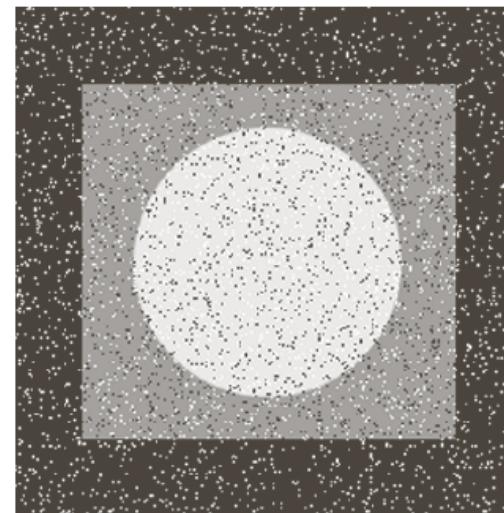
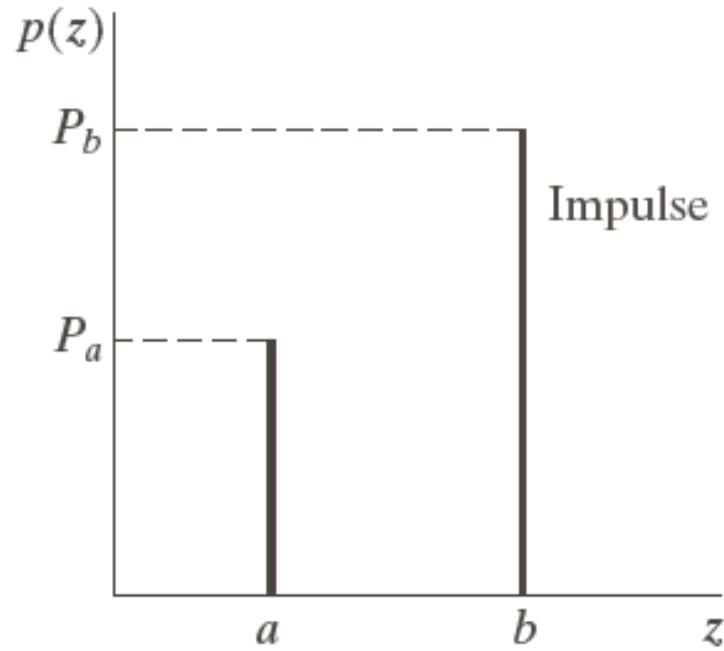
Uniform



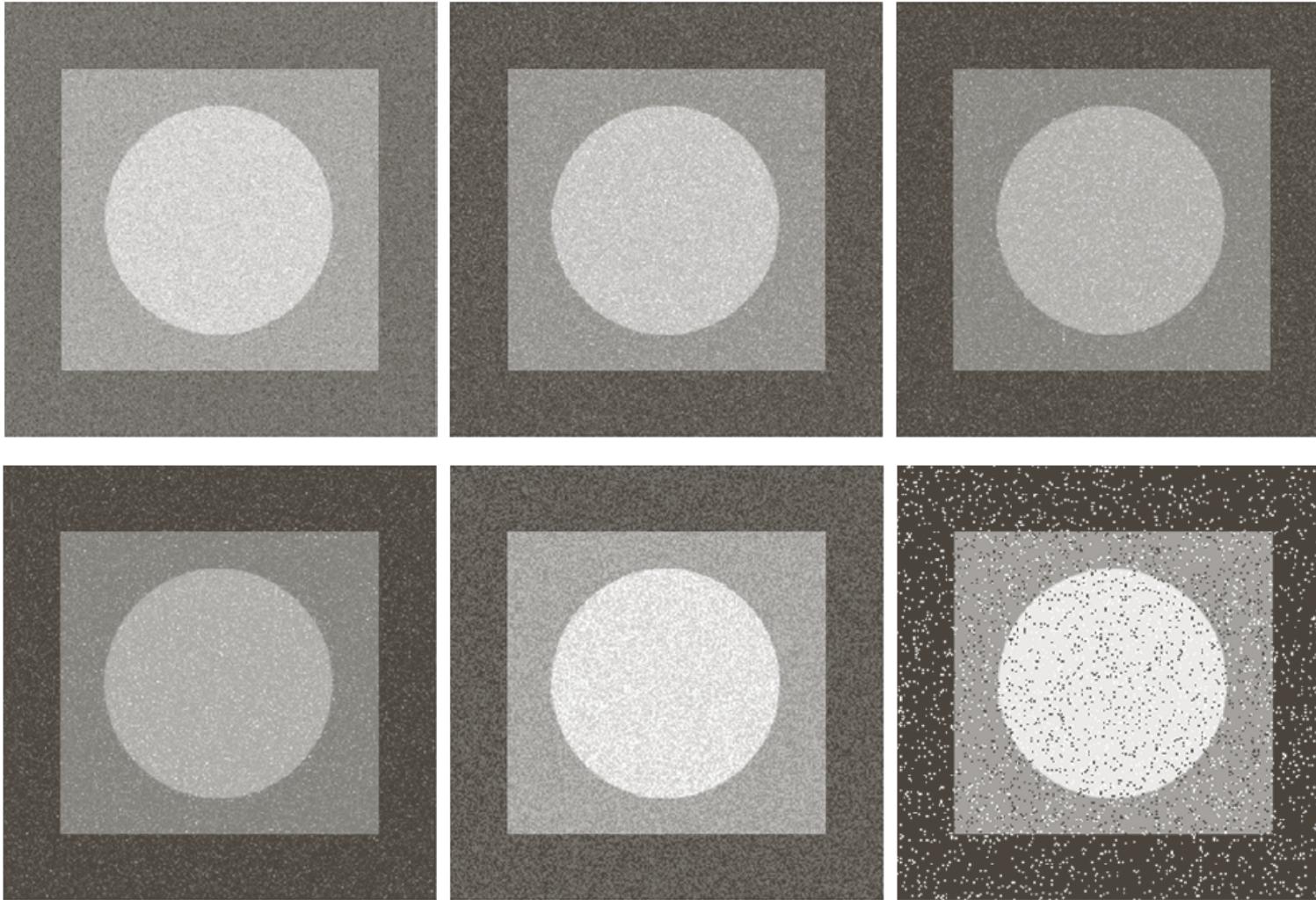
# Impulse (salt-and-pepper) Noise (脉冲/椒盐噪声)

Impulse (salt-and-pepper) Noise (脉冲/椒盐噪声) :

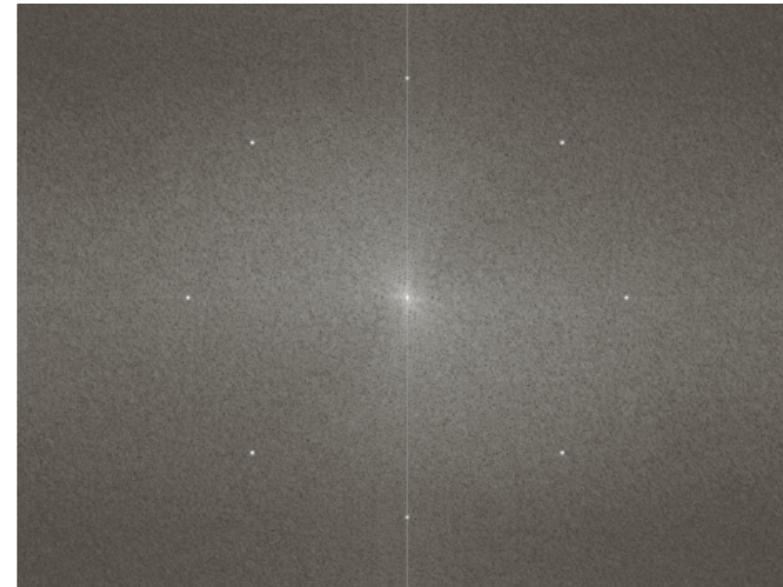
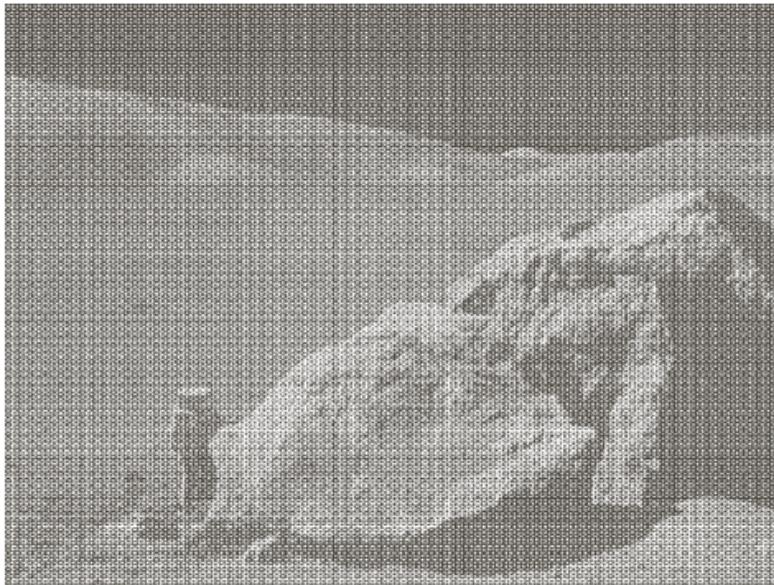
$$p(z) = \begin{cases} P_a, & \text{for } z = a \\ P_b, & \text{for } z = b \\ 1 - P_a - P_b, & \text{otherwise} \end{cases}$$



# Noise

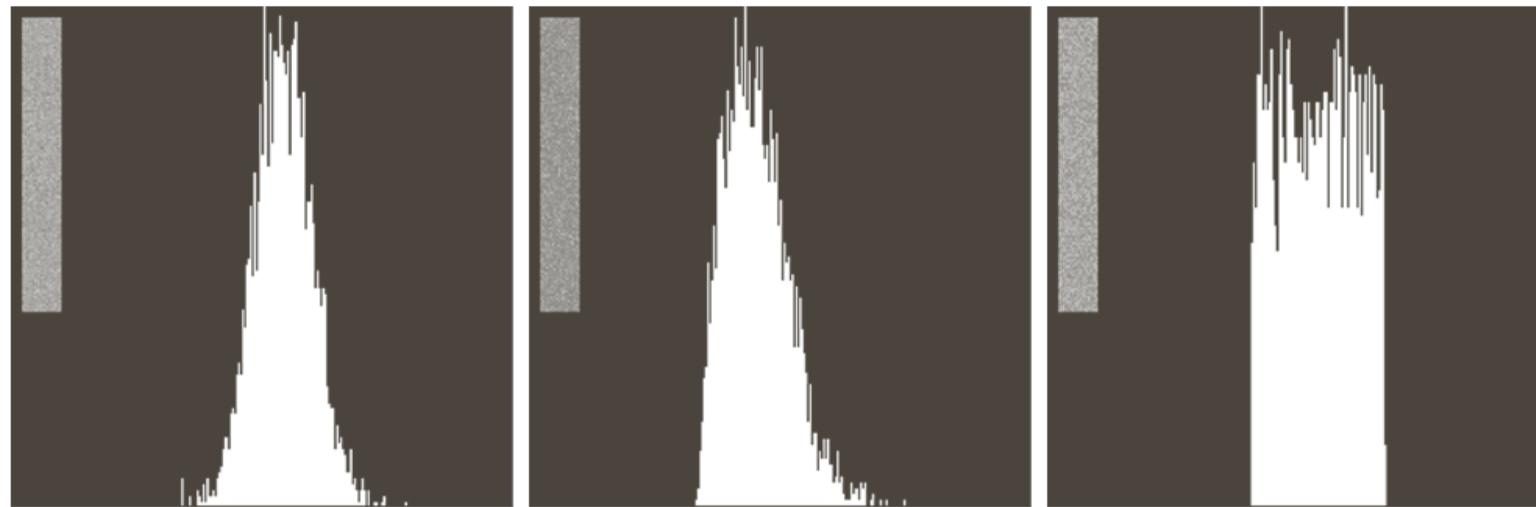


# Periodic Noise (周期噪声)



# Estimation of Noise Parameter (噪声参数估计)

$$\bar{z} = \sum_{i=0}^{L-1} z_i P_s(z_i) \quad \sigma^2 = \sum_{i=0}^{L-1} (\bar{z} - z_i)^2 P_s(z_i)$$



# Spatial Filtering (空间滤波)

## ➤ Mean Filters (均值滤波器)

- Arithmetic mean filter (算术均值滤波器)
- Geometric mean filter (几何均值滤波器)
- Harmonic mean filter (谐波均值滤波器)
- Contraharmonic mean filter (逆谐波均值滤波器)

## ➤ Order-statistic Filters (统计排序滤波器)

- Median filter (中值滤波器)
- Max and Min filter (最大值和最小值滤波器)
- Midpoint filter (中点滤波器)
- Alpha-trimmed mean filter (修正的阿尔法均值滤波器)

## ➤ Adaptive Filters (自适应滤波器)

- Adaptive local noise reduction filter (自适应局部降噪滤波器)
- Adaptive median filter (自适应中值滤波器)

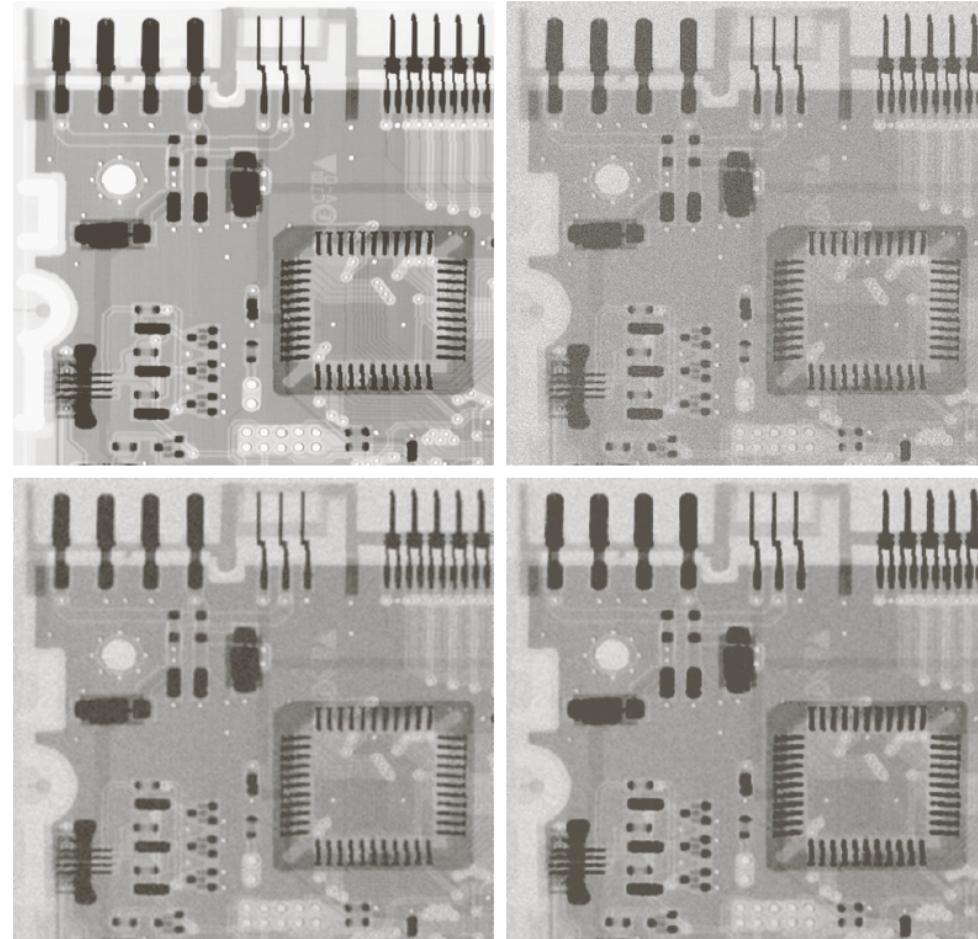
# Mean Filters (均值滤波器)

- Arithmetic mean filter  
(算术均值滤波器):

$$\hat{f}(x, y) = \frac{1}{mn} \sum_{(s,t) \in S_{xy}} g(s, t)$$

- Geometric mean filter  
(几何均值滤波器):

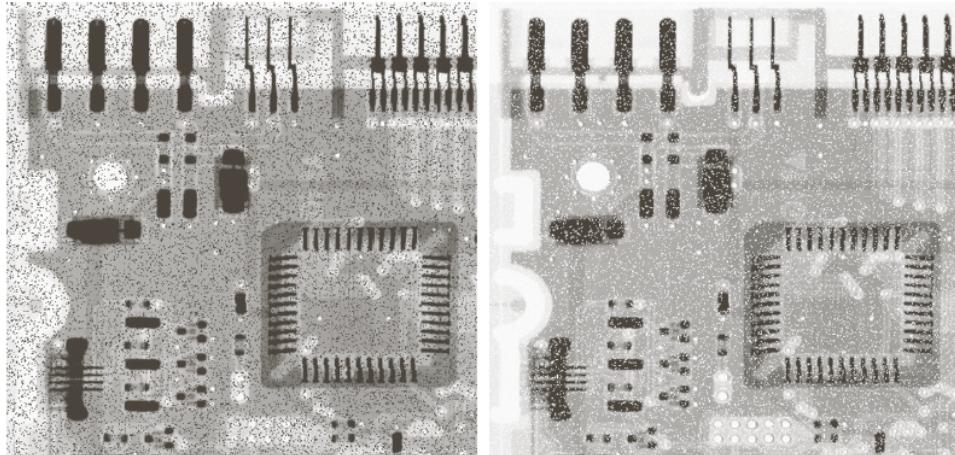
$$\hat{f}(x, y) = \left( \prod_{(s,t) \in S_{xy}} g(s, t) \right)^{\frac{1}{mn}}$$



# Mean Filters (均值滤波器)

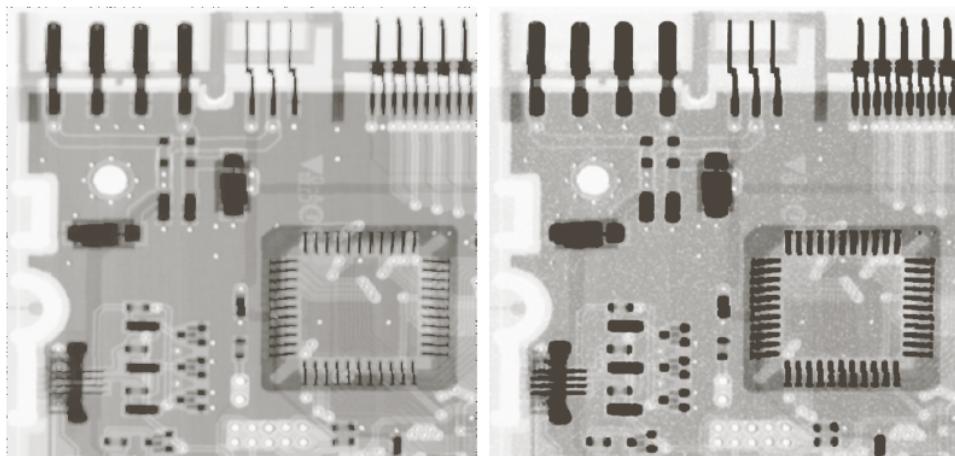
- Harmonic mean filter  
(谐波均值滤波器):

$$\hat{f}(x, y) = \frac{mn}{\sum_{(s,t) \in S_{xy}} \frac{1}{g(s, t)}}$$

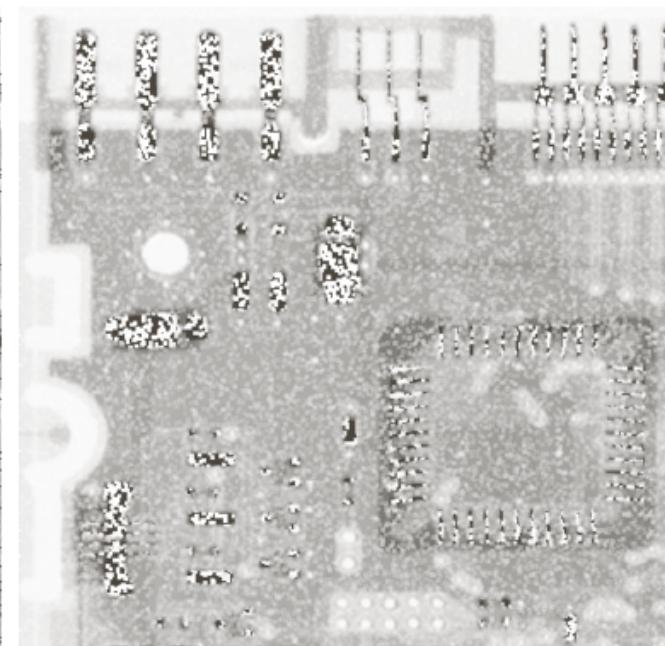
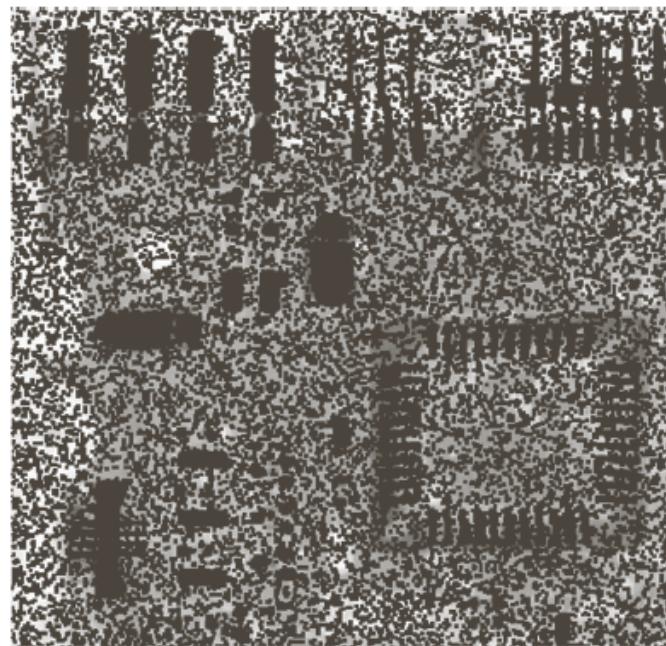


- Contraharmonic mean filter  
(逆谐波均值滤波器):

$$\hat{f}(x, y) = \frac{\sum_{(s,t) \in S_{xy}} g(s, t)^{Q+1}}{\sum_{(s,t) \in S_{xy}} g(s, t)^Q}$$



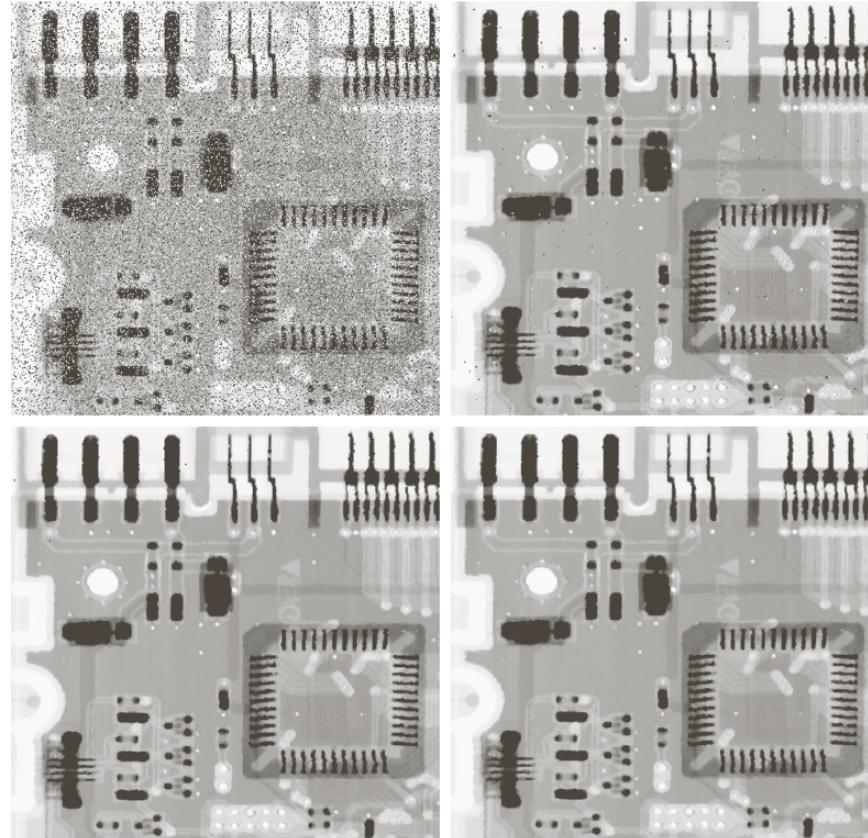
# Contraharmonic mean filter



# Order-statistic Filters (统计排序滤波器)

- Median filter  
(中值滤波器):

$$\hat{f}(x, y) = \underset{(s,t) \in S_{xy}}{\text{median}}\{g(s, t)\}$$



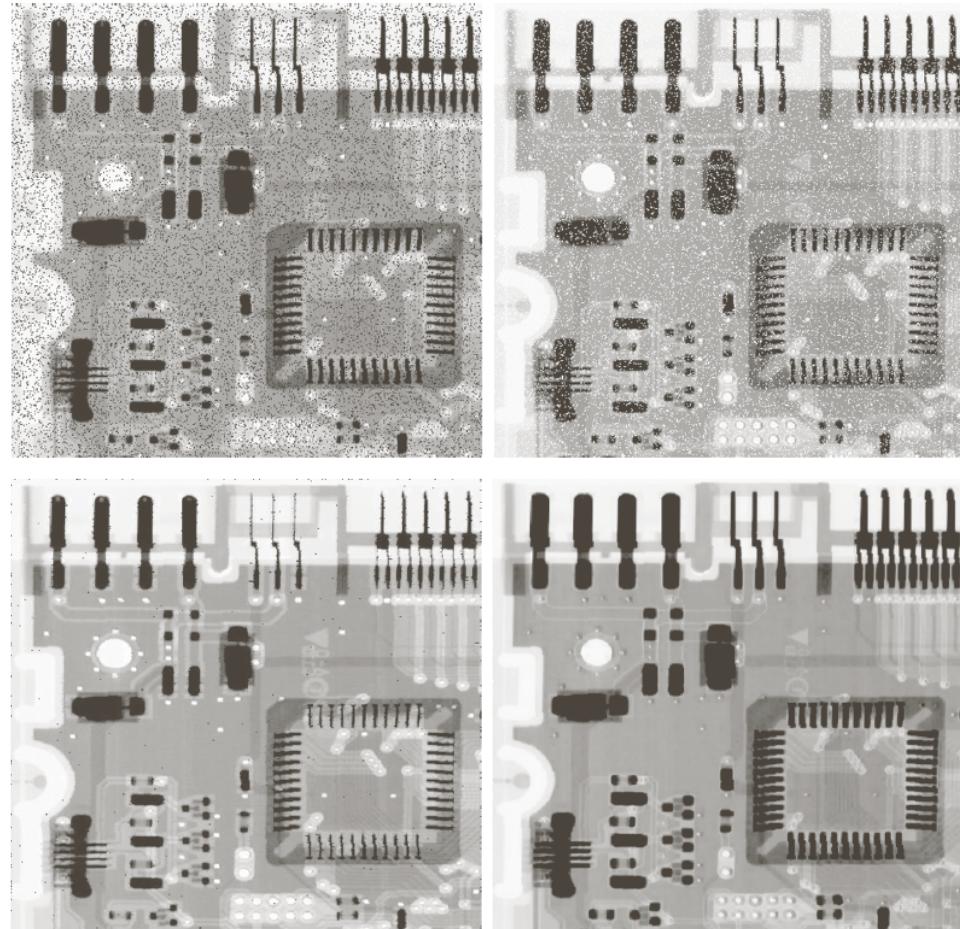
# Order-statistic Filters (统计排序滤波器)

- Max filter  
(最大值滤波器)

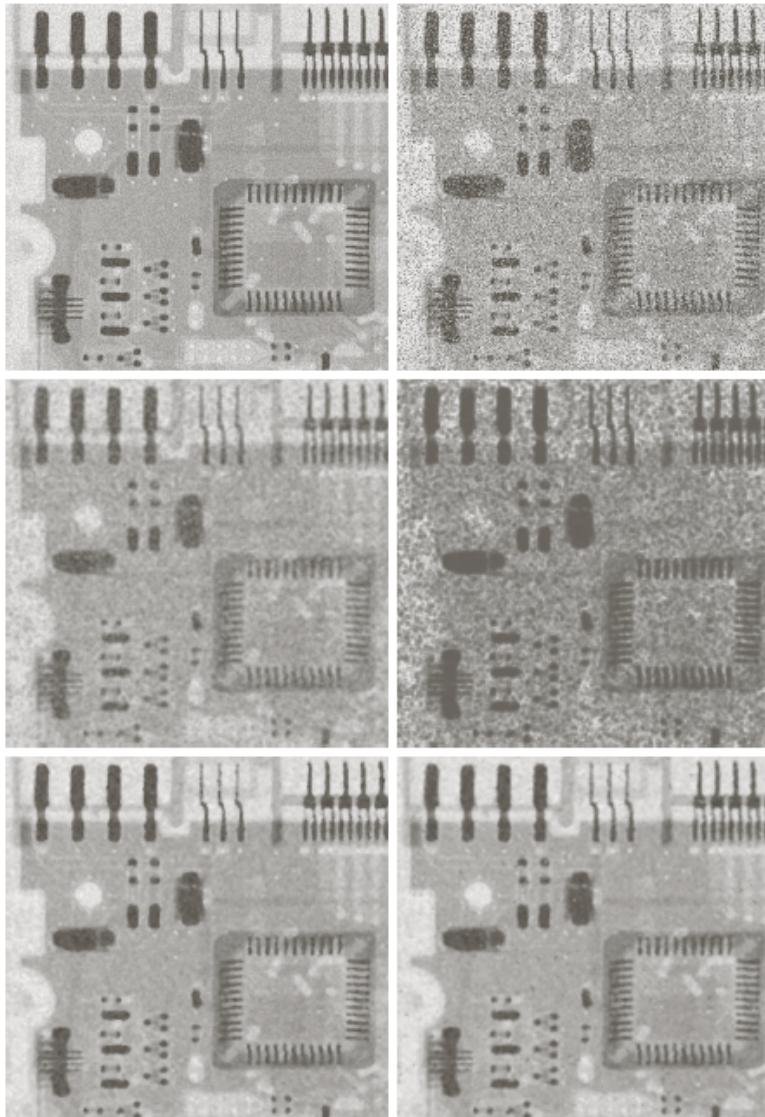
$$\hat{f}(x, y) = \max_{(s,t) \in S_{xy}} \{g(s, t)\}$$

- Min filter  
(最小值滤波器)

$$\hat{f}(x, y) = \min_{(s,t) \in S_{xy}} \{g(s, t)\}$$



# Order-statistic Filters (统计排序滤波器)



- Midpoint filter (中点滤波器)

$$\hat{f}(x, y) = \frac{1}{2} \left[ \max_{(s,t) \in S_{xy}} \{g(s, t)\} + \min_{(s,t) \in S_{xy}} \{g(s, t)\} \right]$$

- Alpha-trimmed mean filter  
(修正的阿尔法均值滤波器)

$$\hat{f}(x, y) = \frac{1}{mn - d} \sum_{(s,t) \in S_{xy}} g_r(s, t)$$

# Adaptive Filters (自适应滤波器)

- Adaptive local noise reduction filter  
(自适应局部降噪滤波器):

$$\hat{f}(x, y) = g(x, y) - \frac{\sigma_\eta^2}{\sigma_L^2} [g(x, y) - m_L]$$

Where

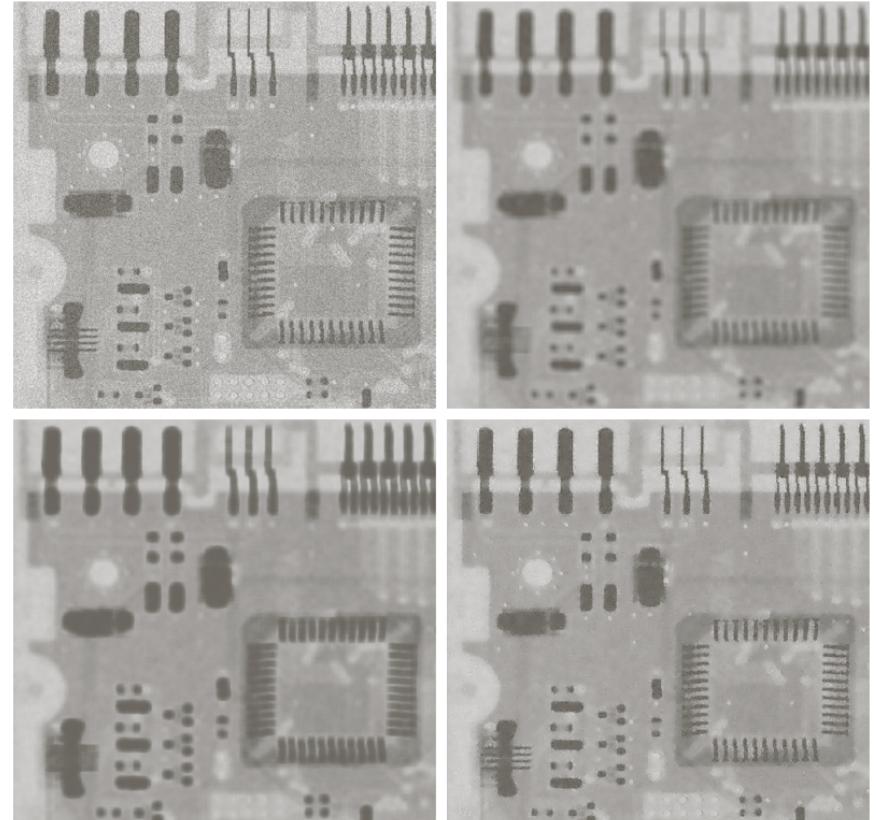
$$\sigma_L^2$$

$g(x, y)$ : noisy image       $\sigma_\eta^2$  : the variance of noise

$m_L$ : the local mean in  $S_{xy}$        $\sigma_L^2$  : the local variance in  $S_{xy}$

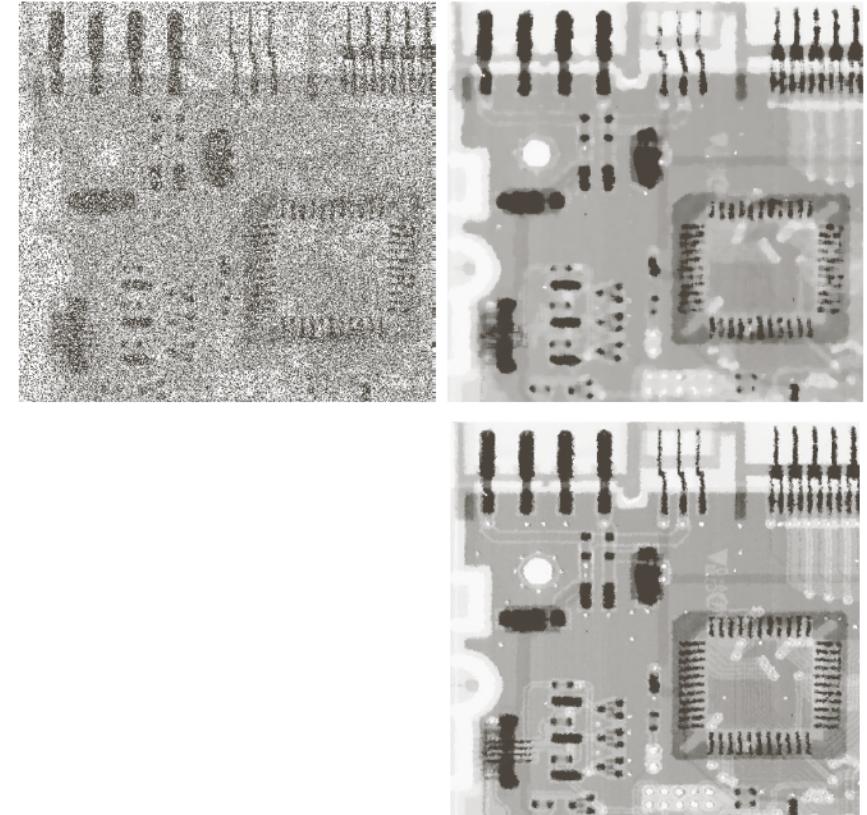
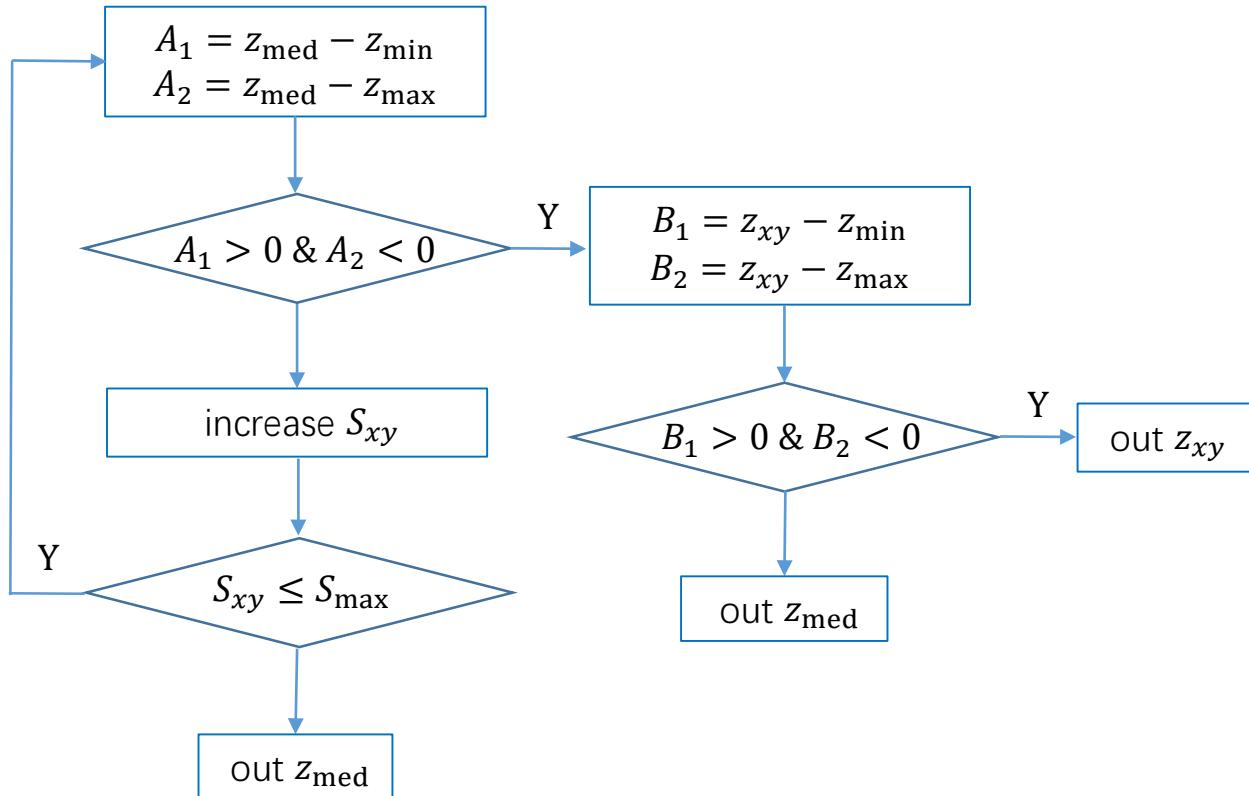
and

$$g(x, y) = f(x, y) + \eta(x, y)$$



# Adaptive Filters (自适应滤波器)

- Adaptive Median filter (自适应中值滤波器):



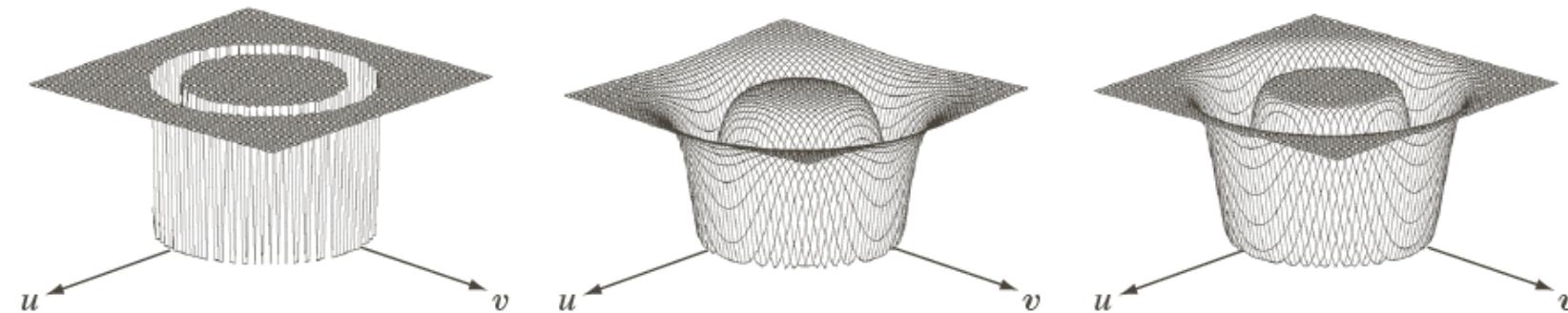
# Frequency Domain Filtering (频率域滤波)

Mainly for periodic noise

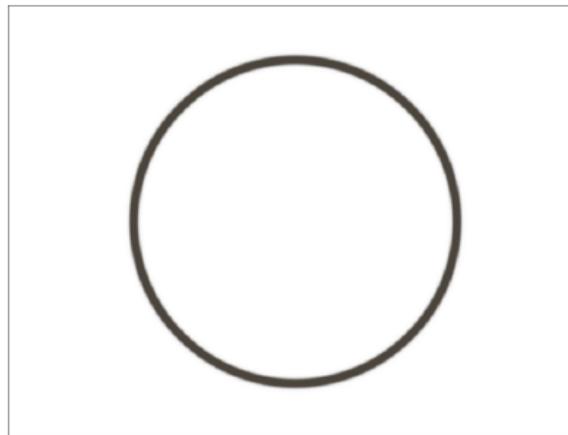
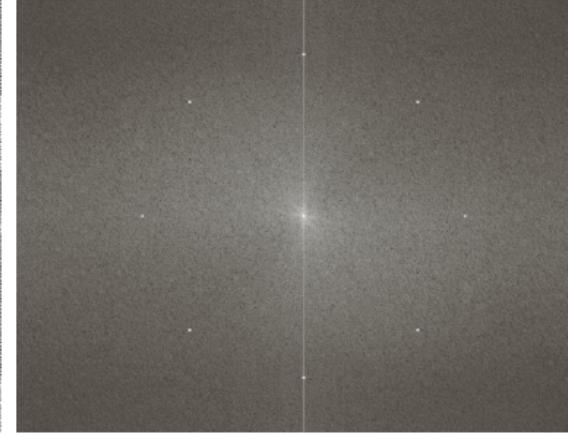
- Bandreject Filters (带阻滤波器)
- Bandpass Filters (带通滤波器)
- Notch Filters (陷波滤波器)
- Optimum Notch Filters (最佳陷波滤波器)

# Bandreject Filters (带阻滤波器)

Ideal	Butterworth	Gaussian
$H(u, v) = \begin{cases} 0 & \text{if } D_0 - \frac{W}{2} \leq D \leq D_0 + \frac{W}{2} \\ 1 & \text{otherwise} \end{cases}$	$H(u, v) = \frac{1}{1 + \left[ \frac{DW}{D^2 - D_0^2} \right]^{2n}}$	$H(u, v) = 1 - e^{-\left[ \frac{D^2 - D_0^2}{DW} \right]^2}$

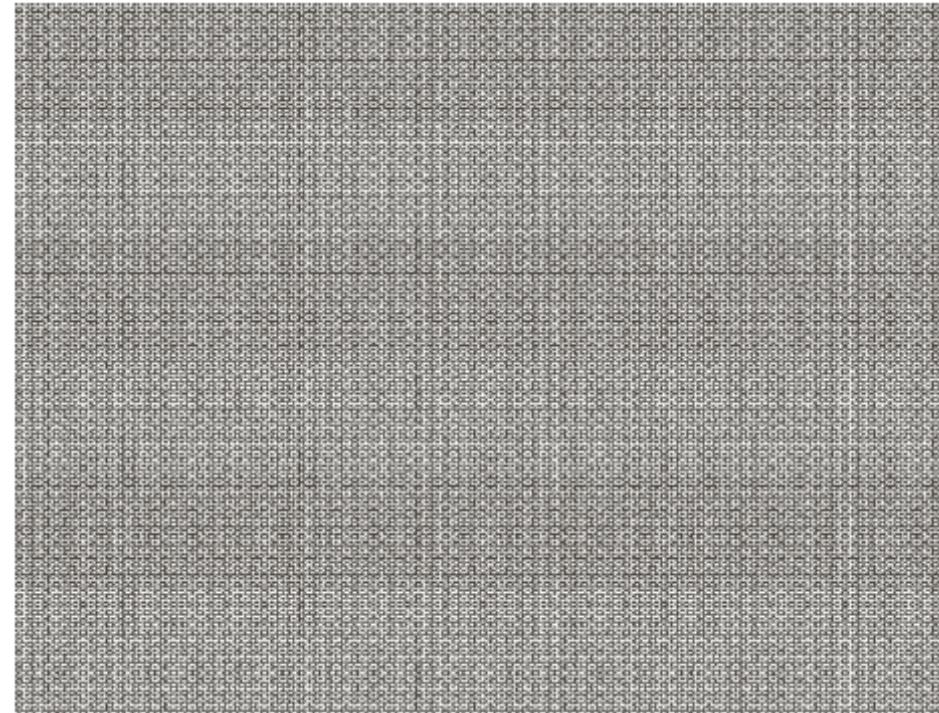


# Bandreject Filters (带阻滤波器)



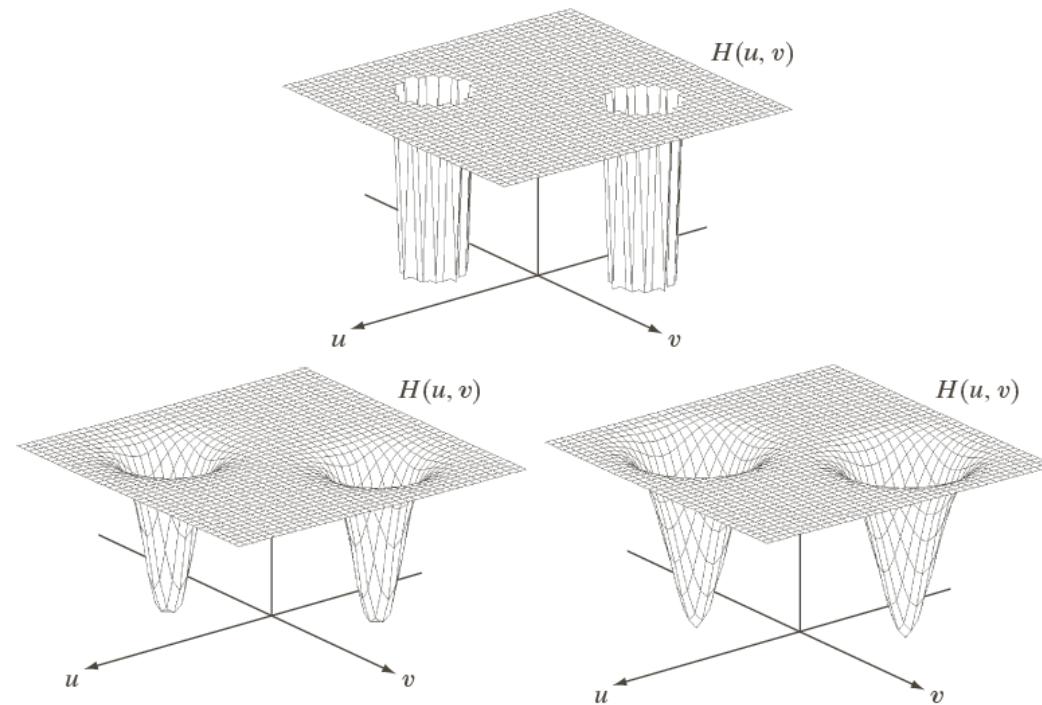
# Bandpass Filters (带通滤波器)

$$H_{\text{BP}}(u, v) = 1 - H_{\text{BR}}(u, v)$$

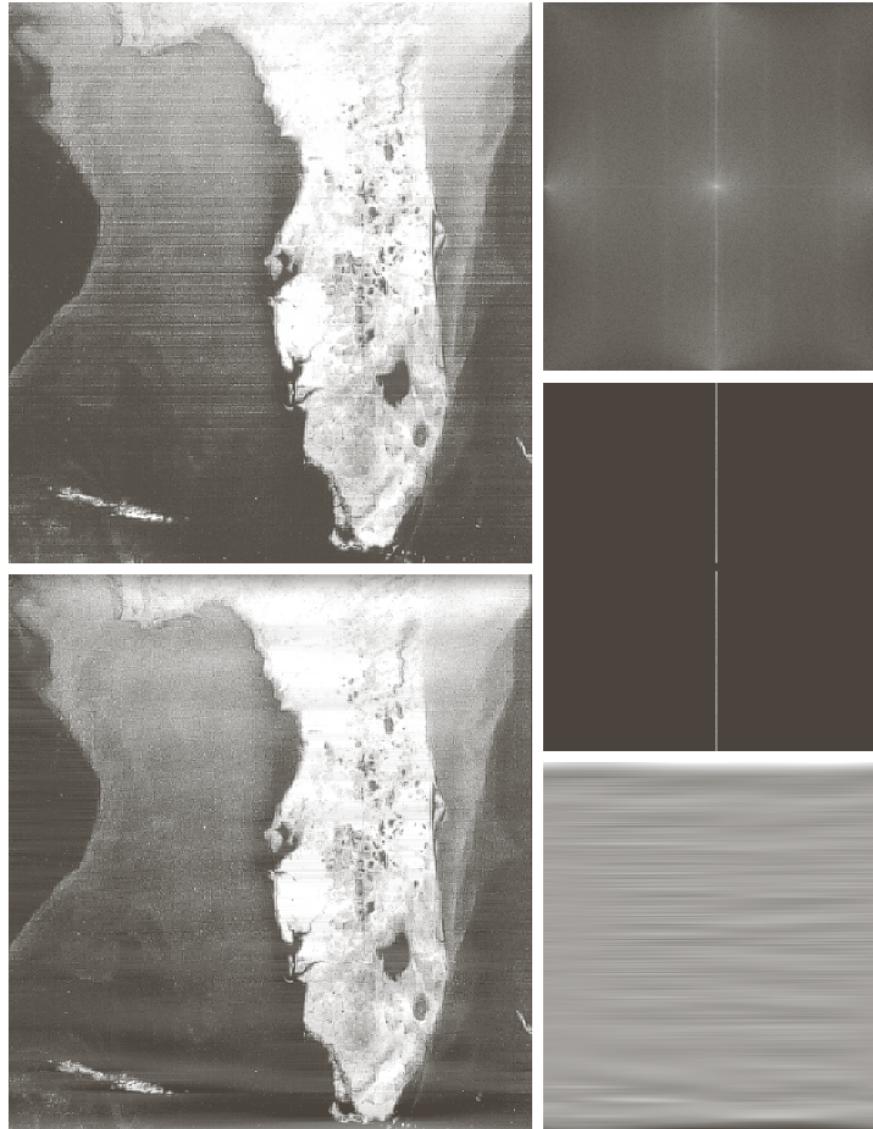


# Notch Filters (陷波滤波器)

$$H_{NR}(u, v) = \prod_{k=1}^Q H_k(u, v) H_{-k}(u, v) \quad H_{NP}(u, v) = 1 - H_{NR}(u, v)$$



# Notch Filters (陷波滤波器)



# Optimum Notch Filters (最佳陷波滤波器)

- Noise pattern in spatial domain

$$\eta(x, y) = \mathcal{F}^{-1}\{H_{NP}(u, v)G(u, v)\}$$

- Obtain estimate of Noise pattern  $\hat{f}(x, y)$

$$\hat{f}(x, y) = g(x, y) - w(x, y)\eta(x, y)$$

- Estimate variance of  $\hat{f}(x, y)$

$$\sigma^2(x, y) = \frac{1}{(2a+1)(2b+1)} \sum_{s=-a}^a \sum_{t=-b}^b [\hat{f}(x+s, y+t) - \bar{\hat{f}}(x, y)]^2$$

- Minimize  $\sigma^2(x, y)$ , and solve  $w(x, y)$

$$\frac{\partial \sigma^2(x, y)}{\partial w(x, y)} = 0 \Rightarrow w(x, y) = \frac{\overline{g(x, y)\eta(x, y)} - \bar{g}(x, y)\bar{\eta}(x, y)}{\bar{\eta}^2(x, y) - \bar{\eta}^2(x, y)}$$

# Optimum Notch Filters (最佳陷波滤波器)

