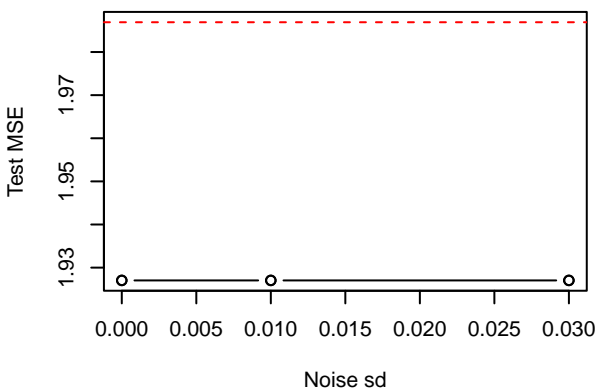
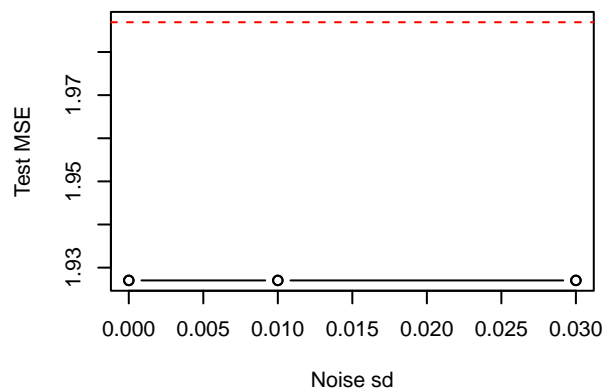


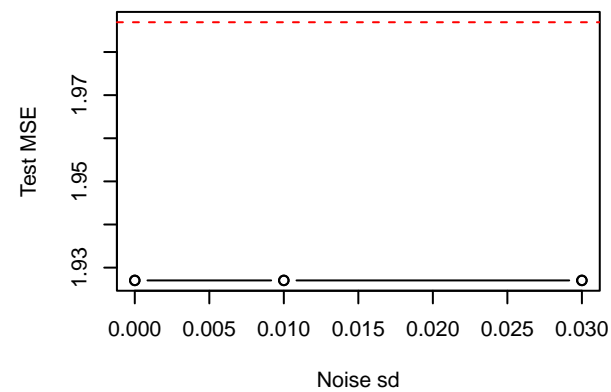
**d = 1, smooth**



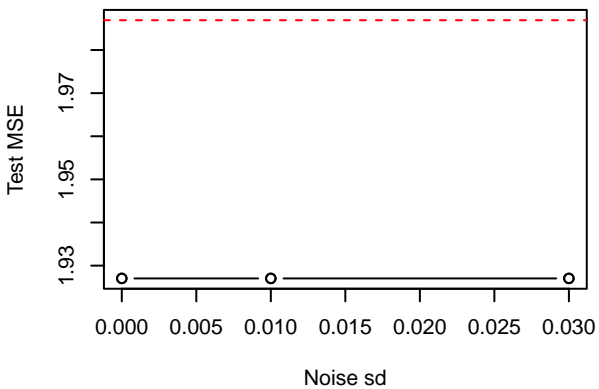
**d = 3, smooth**



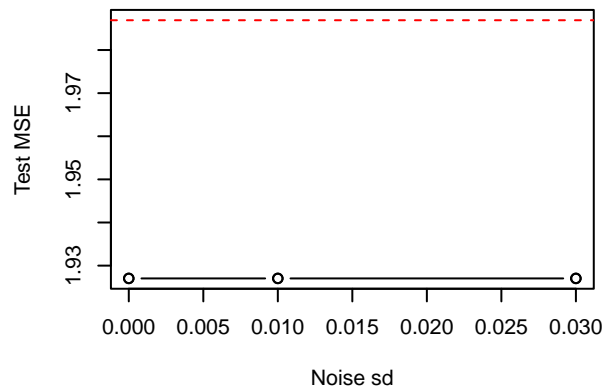
**d = 5, smooth**



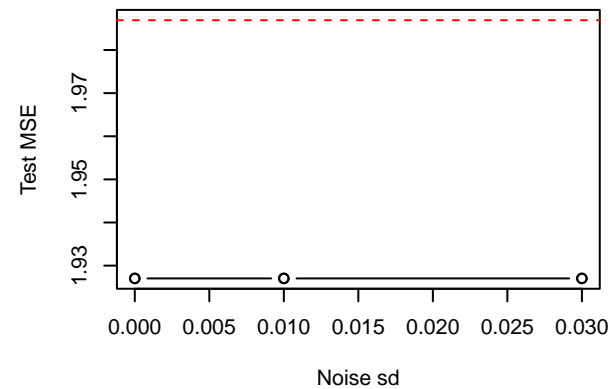
**d = 1, jump**



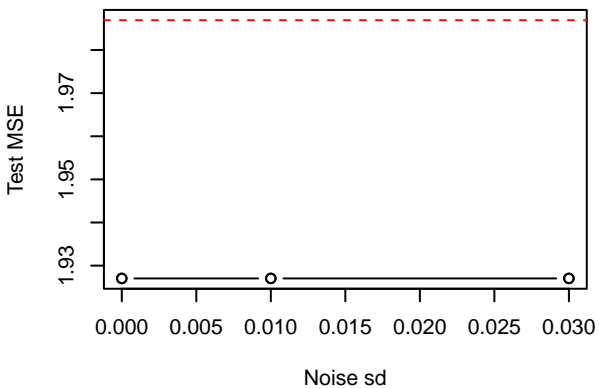
**d = 3, jump**



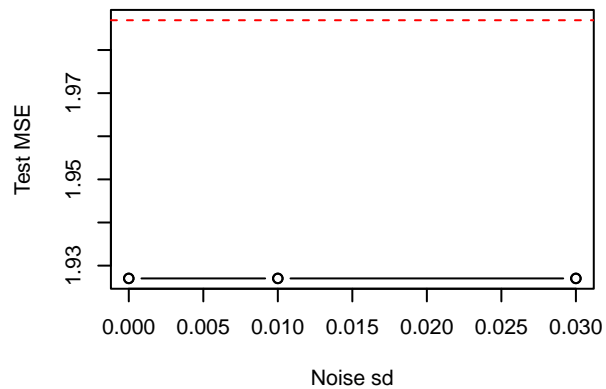
**d = 5, jump**



**d = 1, sin**



**d = 3, sin**



**d = 5, sin**

