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## Experiement – 2

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Program: 20 – Lines

```
import java.io.*;
import java.net.*;
public class Experiment_2 {
    public static void main(String[] args) {
        String website = "https://www.gstatic.com/webp/gallery/1.jpg";
        String fileName = "test_image.jpg";
        try (InputStream in = new URL(website).openStream();
            OutputStream out = new FileOutputStream(fileName)) {
            System.out.println("Downloading File From: " + website);
            byte[] buffer = new byte[2048];
            int bytesRead;
            while ((bytesRead = in.read(buffer)) != -1) {
                out.write(buffer, 0, bytesRead);
            }
            System.out.println("Download complete.");
        } catch (IOException e) {
            System.out.println("Error: " + e.getMessage());
        }
    }
}
```

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## Experiment – 3A

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### Server Program: 17 – lines

```
import java.net.*;
import java.io.*;
public class EchoServer_3A {
    public static void main(String[] args) throws IOException {
        try (ServerSocket serverSocket = new ServerSocket(1234)) {
            System.out.println("server started. waiting for client...");
            try (Socket clientSocket = serverSocket.accept();
                PrintWriter out = new PrintWriter(clientSocket.getOutputStream(), true);
                BufferedReader in = new BufferedReader(new
InputStreamReader(clientSocket.getInputStream())) {
                System.out.println("client connected.");
                out.println("hello from server!");
                System.out.println("client says: " + in.readLine());
            }
        }
    }
}
```

**Client Program: 15 – lines**

```
import java.net.*;
import java.io.*;

public class EchoClient_3A {

    public static void main(String[] args) throws IOException {

        System.out.println("trying to connect...");

        try (Socket socket = new Socket("localhost", 1234);

            BufferedReader in = new BufferedReader(new
InputStreamReader(socket.getInputStream()));

            PrintWriter out = new PrintWriter(socket.getOutputStream(), true)) {

            System.out.println("connected to server.");

            System.out.println("server says: " + in.readLine());

            out.println("hello from client!");

        }

    }

}
```

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## Experiment – 3B

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Server Program: 21 – Lines

```
import java.io.*;
import java.net.*;
class ChatServer_3B{
    public static void main(String[] args) throws Exception {
        ServerSocket ss = new ServerSocket(4000);
        System.out.println("Server started");
        try (Socket s = ss.accept();
            BufferedReader in = new BufferedReader(new
InputStreamReader(s.getInputStream()));
            PrintWriter out = new PrintWriter(s.getOutputStream(), true);
            BufferedReader kb = new BufferedReader(new InputStreamReader(System.in))) {
            System.out.println("client connected");
            String msg;
            while (!(msg = in.readLine()).equals("end")) {
                System.out.println("Server: " + msg);
                System.out.print("Message to Client: ");
                out.println(kb.readLine());
            }
            System.out.println("Client Disconnected");
        }
    }
}
```

Client Program: 20 – Lines

```
import java.io.*;
import java.net.*;
class ChatClient_3B{
    public static void main(String[] args) throws Exception {
        try (Socket s = new Socket(InetAddress.getLocalHost(), 4000);
            BufferedReader in = new BufferedReader(new
InputStreamReader(s.getInputStream()));
            PrintWriter out = new PrintWriter(s.getOutputStream(), true);
            BufferedReader kb = new BufferedReader(new InputStreamReader(System.in))) {
            System.out.println("Type \"end\" to quit");
            String msg;
            while (true) {
                System.out.print("Message to Server: ");
                msg = kb.readLine();
                out.println(msg);
                if (msg.equals("end")) break;
                System.out.println("Client: " + in.readLine());
            }
        }
    }
}
```

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## Experiment – 4

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### Server Program: 10 – lines

```
import socket

dns_records = {"annauniv.edu": "103.70.60.38", "google.com": "142.250.182.206"}

s = socket.socket(socket.AF_INET, socket.SOCK_DGRAM)

s.bind(('localhost', 53535))

print("DNS Server is running...")

while True:

    data, addr = s.recvfrom(1024)

    domain = data.decode()

    print("received query for:", domain)

    ip = dns_records.get(domain, "Domain not found")

    s.sendto(ip.encode(), addr)
```

### Client Program: 8 – Lines

```
import socket

s = socket.socket(socket.AF_INET, socket.SOCK_DGRAM)

domain = input("enter domain name: ")

s.sendto(domain.encode(), ('localhost', 53535))

data, _ = s.recvfrom(1024)

print("IP address:", data.decode())

s.close()
```

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## Experiment – 5

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### Wireshark Capturing Network Packets

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## Experiment – 6

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### Server Program: 10 – Lines

```
import socket

arp = {"192.168.1.2": "AA:BB:CC:DD:EE:01", "192.168.1.3": "AA:BB:CC:DD:EE:02"}

s = socket.socket(socket.AF_INET, socket.SOCK_DGRAM)

s.bind(('localhost', 54545))

print("ARP Server is running...")

while True:

    d,a = s.recvfrom(1024)

    print("received query for", d.decode())

    s.sendto(arp.get(d.decode(), "MAC not found").encode(), a)
```

### Client Program: 6 – Lines

```
import socket

c = socket.socket(socket.AF_INET, socket.SOCK_DGRAM)

c.sendto(input("Enter IP address: ").encode(), ('localhost', 54545))

print("MAC Address:", c.recvfrom(1024)[0].decode())

c.close()
```

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## Experiment – 6B

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Server Program: 9 – Lines

```
import socket

rarp = {"AA:BB:CC:DD:EE:01": "192.168.1.2", "AA:BB:CC:DD:EE:02": "192.168.1.3"}

s = socket.socket(socket.AF_INET, socket.SOCK_DGRAM)

s.bind(('localhost', 55555))

print("RARP Server is running...")

while True:

    d,a = s.recvfrom(1024)

    print("received query for", d.decode())

    s.sendto(rarp.get(d.decode(), "IP not found").encode(), a)
```

Client Program: 5 – Lines

```
import socket

c = socket.socket(socket.AF_INET, socket.SOCK_DGRAM)

c.sendto(input("Enter MAC address: ").encode(), ('localhost', 55555))

print("IP Address:", c.recvfrom(1024)[0].decode())

c.close()
```



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## Experiment – 7

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### **Program: 15 – lines**

```
set ns [new Simulator]

set n0 [$ns node]
set n1 [$ns node]
set n2 [$ns node]

$ns duplex-link $n0 $n2 1Mb 10ms DropTail
$ns duplex-link $n1 $n2 1Mb 10ms DropTail

set tcp [new Agent/TCP]
set sink [new Agent/TCPSink]

$ns attach-agent $n0 $tcp
$ns attach-agent $n2 $sink

$ns connect $tcp $sink

set ftp [new Application/FTP]
$ftp attach-agent $tcp

$ftp start

$ns run
```

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## Experiment – 8

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### **Program: 21 – Lines**

```
set ns [new Simulator]

set n0 [$ns node]
set n1 [$ns node]

$ns duplex-link $n0 $n1 1Mb 10ms DropTail

set tcp [new Agent/TCP]
set sink [new Agent/TCPSink]

$ns attach-agent $n0 $tcp
$ns attach-agent $n1 $sink

$ns connect $tcp $sink

set ftp [new Application/FTP]
$ftp attach-agent $tcp
$ftp start

set udp [new Agent/UDP]
set null [new Agent/Null]

$ns attach-agent $n0 $udp
$ns attach-agent $n1 $null

$ns connect $udp $null

set cbr [new Application/Traffic/CBR]
$cbr attach-agent $udp
$cbr start

$ns run
```

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## Experiment – 9A

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Program: 8 – Lines

```
set ns [new Simulator]
```

```
set n0 [$ns node]
```

```
set n1 [$ns node]
```

```
set n2 [$ns node]
```

```
$ns duplex-link $n0 $n1 1Mb 10ms DropTail
```

```
$ns duplex-link $n1 $n2 1Mb 10ms DropTail
```

```
$ns duplex-link $n2 $n0 1Mb 10ms DropTail
```

```
$ns run
```

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## Experiment – 9B

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Program: 8 – Lines

```
set ns [new Simulator]
```

```
set n0 [$ns node]
```

```
set n1 [$ns node]
```

```
set n2 [$ns node]
```

```
$ns duplex-link $n0 $n1 1Mb 5ms DropTail
```

```
$ns duplex-link $n1 $n2 1Mb 5ms DropTail
```

```
$ns duplex-link $n2 $n0 1Mb 5ms DropTail
```

```
$ns run
```

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## Experiment – 10

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Server Program: 15 – lines

```
import socket, zlib

s = socket.socket(); s.bind(('localhost',9999)); s.listen(1)

print("crc server is running...")

conn, addr = s.accept()

print("connected to:", addr)

data = conn.recv(1024)

msg, crc = data[:-4], data[-4:]

calc_crc = zlib.crc32(msg).to_bytes(4, 'big')

if calc_crc == crc:

    print("no error detected. Data is correct.")

else:

    print("error detected in data.")

conn.close()

s.close()
```

Client program: 10 – Lines

```
import socket, zlib

s = socket.socket(); s.connect(('localhost',9999))

data = input("enter binary data: ").encode()

poly = input("enter generator polynomial: ") # input accepted but unused in this simple
example

crc = zlib.crc32(data).to_bytes(4, 'big')

codeword = data + crc

print("received codeword:", codeword)

s.send(codeword)

s.close()
```