# **Joseph Webb**

I like pushing the boundaries on what can be simulated, and then making it run fast.

github.com/wephy > linkedin.com/in/wephy > wephy.com > joe@wephy.com

#### **EDUCATION**

### University of Oxford, Worcester College

Sep 2024 – Present

Master of Science in Mathematical Modelling and Scientific Computing

The *Masters in Mathematical Sciences Scholar*, awarded a scholarship by Worcester College covering tuition fees, and received the MMSC bursary for academic excellence and performance in interview.

University of Warwick Sep 2021–Jun 2024

Bachelor of Science in Mathematics and Physics

First Class Honours 7

Founder and president of *The Poincaré Project* which produced a yearly magazine focussed on the intersection of mathematics, physics, and computer science.

#### **EXPERIENCE**

## University of Warwick, Department of Physics

May 2023 – Present

**URSS** Researcher

Coventry, UK

Received funding to carry out a self-directed machine learning research project.

Self-Employed Jan 2017 – Aug 2021

**Electrical Tester** 

London, UK

Contracted electrical testing of banks and data centres in Central London.

# UK Government, Department of Digital, Culture, Media & Sport

Jun 2021 London, UK

Information Technology Support Technician

Provided 1st- and 2nd-line support and produced technical documentation.

The Economist Feb 2020 – Sep 2020

Information Technology Operations Analyst

London, UK

London, UK

 $Created \ scheduled \ scripts \ to \ automate \ server \ tasks, \ and \ built \ software \ to \ optimise \ resolution \ of \ issues.$ 

Selfridges & Co.

Computer Services Analyst

Improved our rollout speed by developing a PowerShell GUI application to perform device management.

## PREPRINTS. ARTICLES & POSTER SESSIONS

**J. Webb**, R. Beanland, R. A. Römer. 2024. "Large-Angle Convergent-Beam Electron Diffraction Patterns via Conditional Generative Adversarial Networks"

Poincaré Magazine, Issue 02: "How to Win Games with Quantum Strategies" 7

Poincaré Magazine, Issue 01: "A Walk in the Quantum: Reinventing a World-Changing Algorithm"

2022

2024

**Institute of Physics:** Theory of Condensed Matter—AI's Bridge Between Structure and Pattern

13th June 2024

# **OPEN-SOURCE PROJECTS**

- Al Diffraction: A machine learning approach to electron diffraction, built on NVIDIA's pix2pixHD.
- **Quantum Walk:** A simulator for quantum walks on directed graphs to emulate and improve the classical PageRank algorithm, and an implementation on lattices to compare classical and quantum information processing.
- Fractal Explorer: An interactive explorer utilising CUDA processing to investigate any fractal formula.
- Project Euler Solutions: Solving Project Euler problems with extremely efficient and optimised code.

#### SKILLS

**Concepts:** Computational Physics, High-Performance Computing, Machine Learning, Numerical Analysis, Numerical Linear Algebra, Optimisation, Data Analytics and Visualisation

Programming: Python, Julia, Bash, Fortran, C, PowerShell, SQL

Tools and Technologies: Git, Slurm, MPI, CUDA, PyTorch, TensorFlow, NumPy, Numba, SciPy, Pandas, Matplotlib, LaTeX, Arduino