

Settings Paintball Flag

Index	setting	default	Unit	Type	Min	Max
0	gameTime	1800	Seconds	U16	0	65536
1	respawnTime	600	Seconds	U16	0	65536
2	countDownTimeStart	10	Seconds	U8	0	255
3	gameType	0	-	U8	0	1
4	flagAddress	1	-	U8	0	255
5	displayType	1	-	U8	0	1
6	baseAddress	0	-	U8	0	255

0xEE	0xFF	dest	base	0x20	0x10	0x04	Var type	MSB	LSB	CRC	0xEE	0xCC
dle	start	Destinati on flag	Base address	Type Change	MSG command change setting	Length	Type of the setting (1 = U16) (0 = U8)	MSB of setting value	LSB of setting value	0	dle	End of pac ket

Gametype

0 = Domination

1 = King of the Hill

Display type

0 = big displays

1 = small displays