

H

Roll No.

TCS-101

B. TECH. (FIRST SEMESTER)

END SEMESTER

EXAMINATION, Jan., 2023

**FUNDAMENTALS OF COMPUTERS AND
INTRODUCTION TO PROGRAMMING**

Time : Three Hours

Maximum Marks : 100

Note : (i) All questions are compulsory.

(ii) Answer any *two* sub-questions among
(a), (b) and (c) in each main question.

(iii) Total marks in each main question are
twenty.

(iv) Each sub-question carries 10 marks.

1. (a) Discuss Computer system memory hierarchy with a neat diagram. Why cache

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memory is significant to a computer programmer or user ? Why can it be made as large as the device for which it is caching ?

- (b) List advantages of Computer Network. Briefly elaborate on the importance of LAN, MAN and WAN types of networks.
 - (c) Explain the meaning of symbols used in a flowchart. Write a flowchart to find whether a number accepted from the user is prime or not.
2. (a) Describe primary datatypes in C with their format specifiers. List the Formatted and Unformatted input-output functions with appropriate examples.
- (b) Explain signed and unsigned integer types with an example for each. Assume a one byte integer (short) and justify how the size of data type is significant to its range (Positive and Negative).

(c) Write short notes on the following :

$$2\frac{1}{2} \times 4 = 10$$

- (i) Features of C languages
 - (ii) Postfix and Prefix increment/decrement operators
 - (iii) Type Conversion
 - (iv) Ternary Operator
3. (a) Design an algorithm and develop a C program to compute and print the sum of following series :
- $$1^2 - 2^2 + 3^2 - 4^2 + 5^2 - 6^2 \dots \dots \dots N^2$$
- (b) Differentiate between Entry controlled and Exit controlled loops with appropriate examples. Also, demonstrate the use of break and continue with a snippet of C code.
- (c) Predict the output of the following code :

$$2\frac{1}{2} \times 4 = 10$$

Note : If your answer is Error then mention the reason for the same.

(i) #include <stdio.h>

```
int main( )  
{   char ch = '5';  
    ch=ch-'0';  
    printf("%d",ch);  
    return 0;  
}
```

(ii) #include <stdio.h>

```
int main( )  
{   int n1 = 55, n2 = 3;  
    if (n1 < n2);  
        printf("%d", n1%n2);  
    return 0;  
}
```

(iii) #include <stdio.h>

```
int main( )  
{   int True = 0;  
    while (True)  
    {  
        printf ("Welcome to the C  
                World.");  
    }  
    printf("C is wonderful.");  
    return 0;  
}
```

(iv) # include <studio.h>

```
int main( )
```

```
{    int x = 10;
```

```
    for (;x;)
```

```
    {    x = x-2;
```

```
        printf("%d\n", x);
```

```
    }
```

```
    return 0;
```

```
}
```

4. (a) Illustrate with examples the compile time and run time initialization of 1-D and 2-D arrays.
- (b) Draw a flowchart and write a C program accept N elements of an array from the user and then sort the elements using any sorting technique. Display the sorted array to the output screen.
- (c) Design a C program to find the sum of principal and secondary diagonal elements of a square matrix accepted from the user. Finally compare the two sums and print the greatest of the sum to the output screen.

5. (a) Explain the elements of a user defined function (UDF), Write a program to demonstrate an UDF that returns 1 if the number is an Armstrong number else returns 0 to the main program. Display appropriate message in the calling program.
- (b) List and discuss four types of storage classes used in C program with an appropriate example for each.
- (c) Draw a memory layout of a C program block diagram and elaborate on different sections of the segments. Also, indicate in which segment of the C memory block the static variables are stored.