

H

Roll No. ....

# TCS/TIT-801

**B. TECH. (CS/IT)**  
**(EIGHTH SEMESTER)**  
**MID SEMESTER EXAMINATION, 2018**  
**ARTIFICIAL INTELLIGENCE**

**Time : 1 : 30 Hours**

**Maximum Marks : 50**

**Note :** (i) This question paper contains two Sections.

(ii) Both Sections are compulsory.

## **Section—A**

1. Fill in the blanks/True-False : (1×5=5 Marks)
  - (a) Artificial Intelligence is the study and design of intelligent agent. (True/False)
  - (b) Deep Blue is a system for speech recognition. (True/False)
  - (c) In ..... environment, the next state is completely determined by the current state and the action executed by the agent.
  - (d) Chess is ....., ..... environment.
  - (e) ..... is the process of deciding what actions and states to consider, given a goal.

(2)

TCS/TIT-801

2. Attempt any *five* parts : (3×5=15 Marks)
- (a) What is agent ?
  - (b) What is game playing ?
  - (c) What is context free grammar ?
  - (d) Define water jug problem.
  - (e) Define intelligent behaviour.
  - (f) Define rationality.

**Section—B**

3. Attempt any *two* parts of choice from (a), (b) and (c). (5×2=10 Marks)
- (a) What is Artificial Intelligence ? Briefly explain history of AI.
  - (b) What is task environment ? Explain with example various kind of environments.
  - (c) Write short notes on the following :
    - (i) Goal based agents
    - (ii) Utility based agents
4. Attempt any *two* parts of choice from (a), (b) and (c). (5×2=10 Marks)
- (a) Explain uniform cost search algorithm with example.
  - (b) Explain depth limited search algorithm with example.
  - (c) Differentiate between Uninformed search and Informed search techniques.

F. No. : a-30

(3)

5. Attempt any *two* parts of choice from (a), (b) and (c). (5×2=10 Marks)
- (a) Explain A\* search algorithm with suitable example.
  - (b) Explain min-max algorithm used for problem solving in games.
  - (c) Write short notes on the following :
    - (i) Hill climbing algorithm
    - (ii) Problem formulation for TIC-TAC-TOE

TCS/TIT-801

F. No. : a-30

290