Documenting Software Architecture

Explanation of the

software structure

The architectural principles adopted and constraints in force

Development and deployment

technologies and platforms

A justification of how the

architecture

satisfies the

requirements

There are **many** different stakeholders



Development Team



Business Sponsors



QA Team



Database Administrators



Support Staff



Other Teams



Security Team



Compliance Audit Team

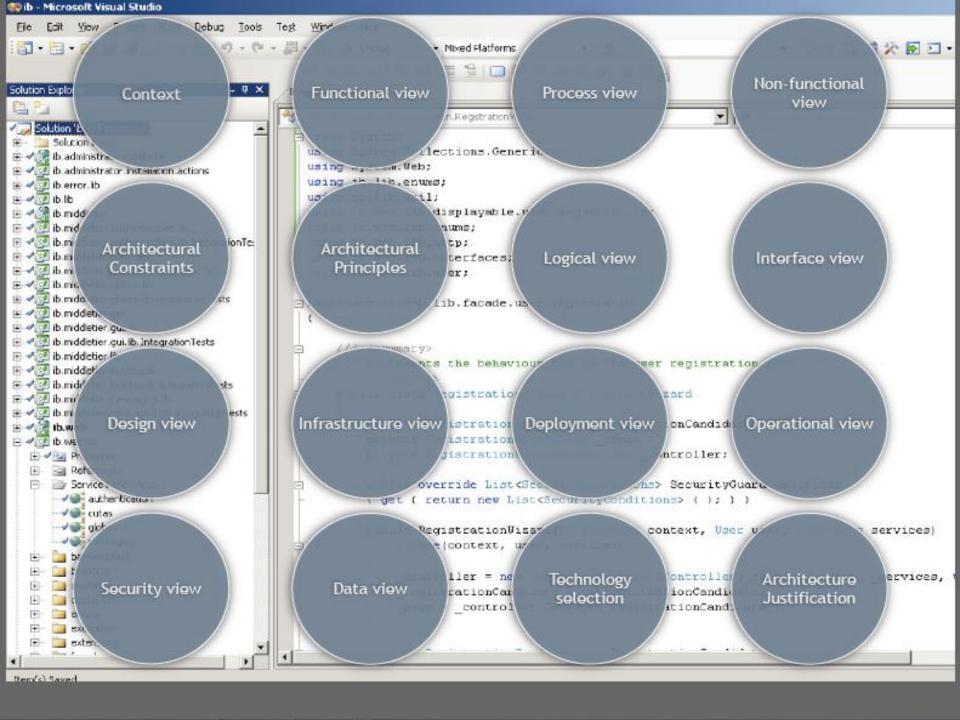
Each stakeholder has

different needs

of your software architecture

The description of your software architecture needs to

take these views into account

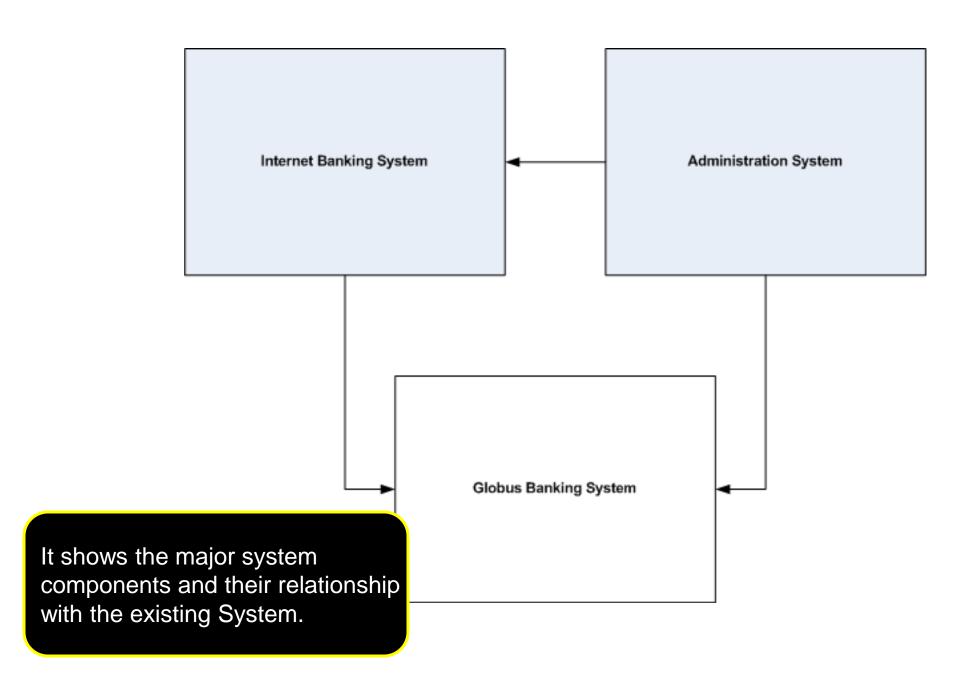


Start your software architecture document by setting the scene

Context

Context diagrams allow you to

set the scene



Functional View

Summarizes key

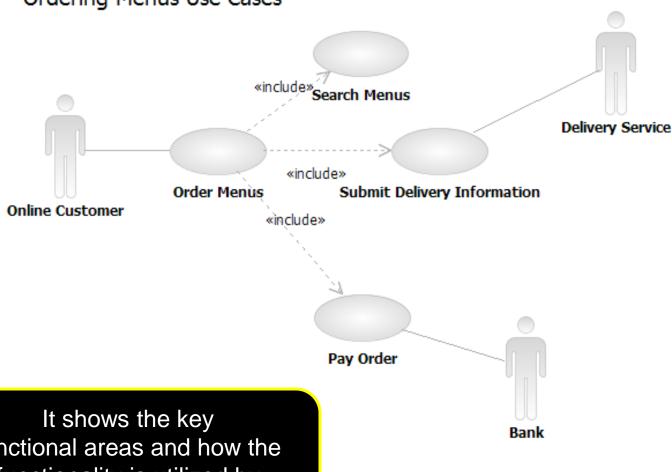
functional

areas

Identifies

key users

Ordering Menus Use Cases



functional areas and how the functionality is utilized by key types of users

Helps you to identify the

architecturally significant

use cases

Include a summary to highlight

why are they

architecturally significant.

Process View

If your system implements a business process, include a summary of it

A process view can be a useful way to summarize the

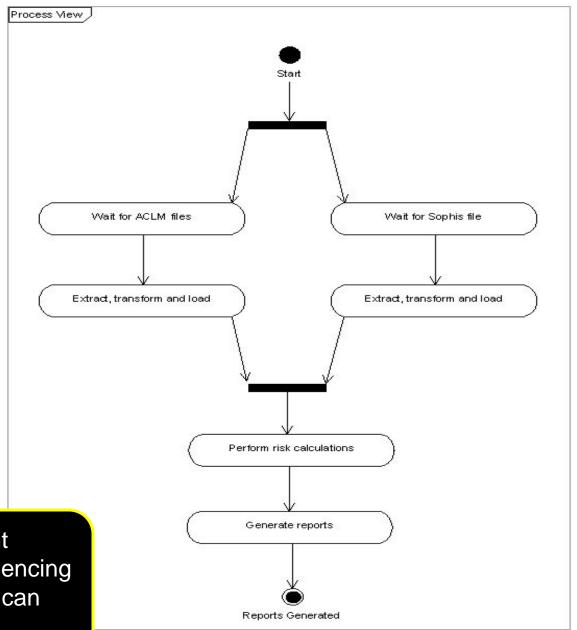
overall process

being implemented by the system

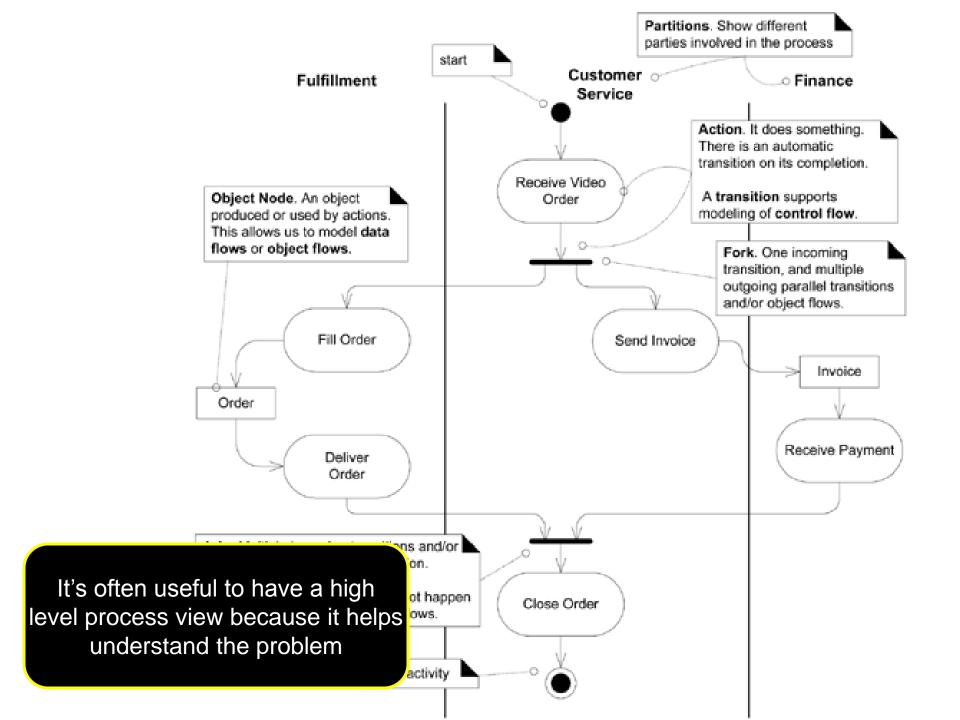
steps, their order,

flow of information,

concurrency and parallelism



shows the important steps along with the sequencing and where parallelism can occur.



Non Functional View

Does your solution need to be very

fast?

Does your solution need to be very

scalable?

Does your solution need to be highly

available?

Does your solution need to be very

secure?

Does your solution need a guaranteed

audit trail?

- Performance
- Availability
- Usability
- Security

End User's view

- Time To Market
- Cost and Benefits
- Projected life time
- Targeted Market
- Rollout Schedule
- Integration with Legacy System

Business Community view

- Maintainability
- Portability
- Reusability
- Testability
- Interoperability

Developer's view

Summarize

the key non-functional areas

Include a summary to highlight

Why are the

architecturally significant.

Architectural Constraints

Software lives within the context of the

real world

The real world has

Constraints

Approved

technology lists

Local and Public

Standards

Common

protocols and message formats

Tactical or strategic?

What are the

constraints?

Why are they

being imposed?

HOW do they affect

the architecture?

HOW are you working

with them?

It can be useful to document the constraints and their

influence

(positive and negative)

Architectural Principles

Constraints are typically

Imposed

by some one else

Principles are what you

want to adopt

Architectural principles can improve

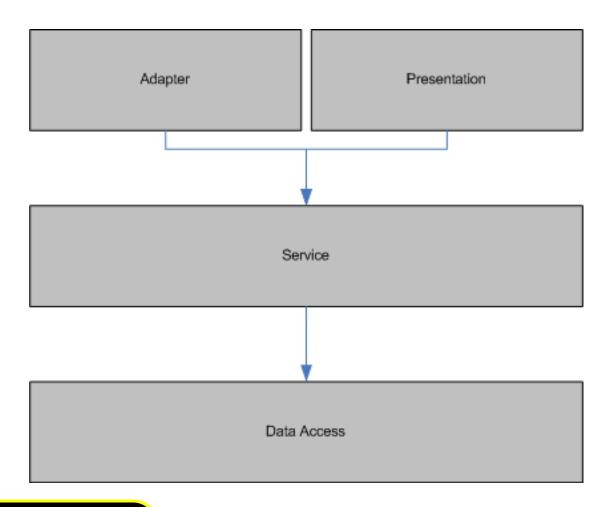
consistency

all web pages should follow the

following MVC approach

use the HTTP session

object in the following way...



Shows an architectural Layering Approach. The key layers and how the flow of logic moves through them.

Logical View

Logical views of a system are probably the most

widely used

A diagram showing the

major components

and their interaction

(including technology choices)

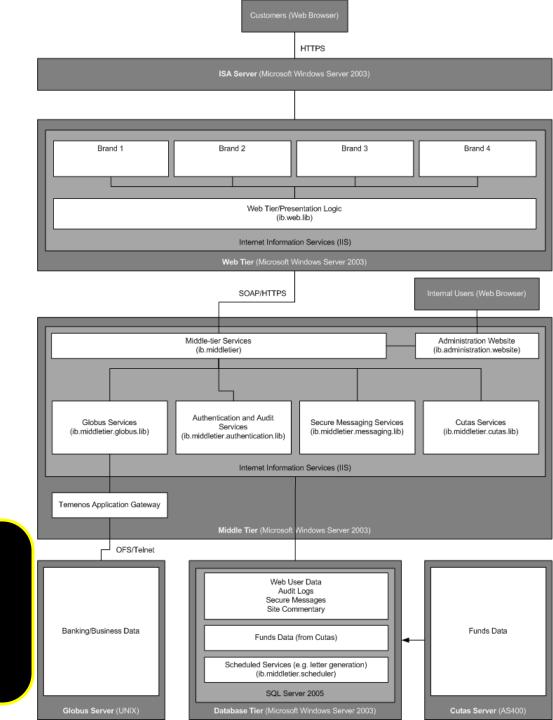
Structure

of the system

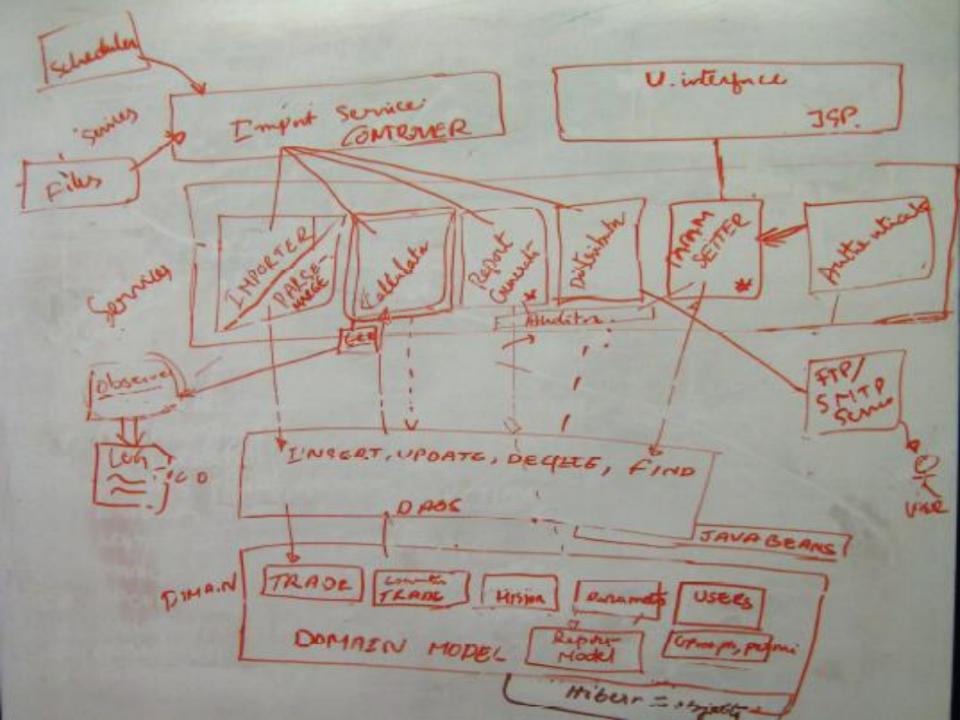
It's your Dig

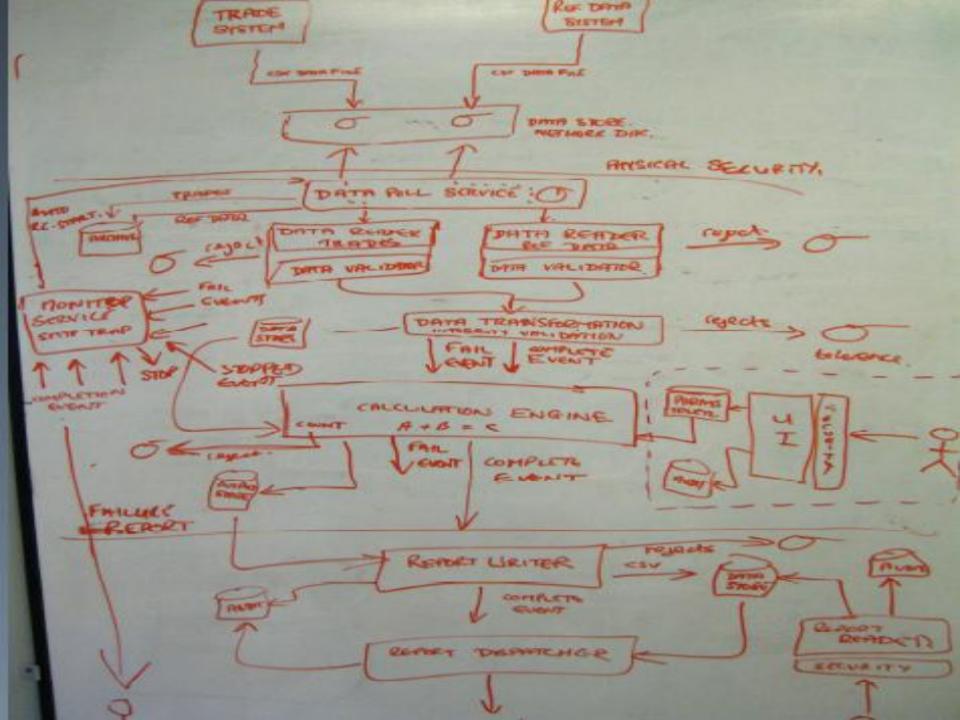
Often useful to include the links to

external systems



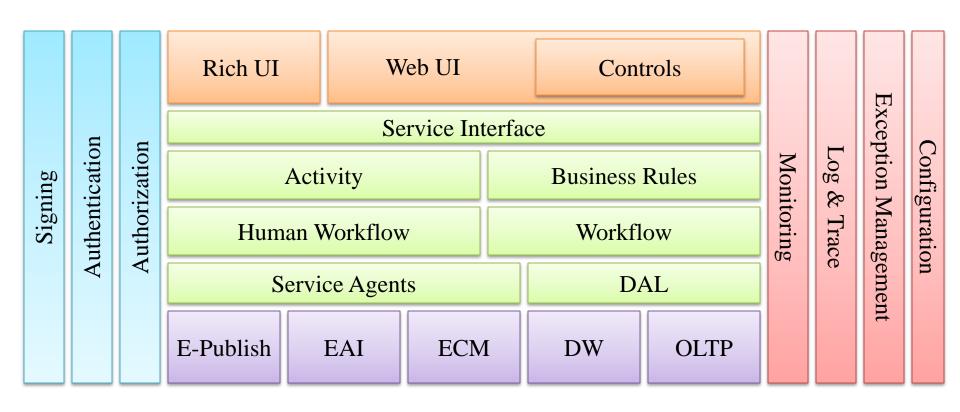
It's the sort of diagram that many people would use to start explaining how a system is designed and how it works, forming the basis for further diagrams with more detail.





BROWSER 15A UNX

Logical view is typically diagrams with commentary for each major component and interaction



Interface View

Highlights the Major interactions

with external systems and the nature of those interactions

What is the system?

How do we

connect?

What is the

protocol?

What Services

do you provide?

synchronous or asynchronous?

Is the interface always

available?

Do we need a

durable

message subscriber?

Can we receive messages

out of order?

Can we receive

duplicate

messages?

Is the interface

idempotent?

Who OWNS the

interface?

How often does it

change?

If you upgrade,

do we need to make modifications?

Include low level

technical details

too...

Details of the interface

(protocol, queue/topic names, connection strings, schema, required libraries, ...)

Include details about System

interfaces to help you ensure

everything has been thought about

Design View

A summary of how important

parts of your implementation

work

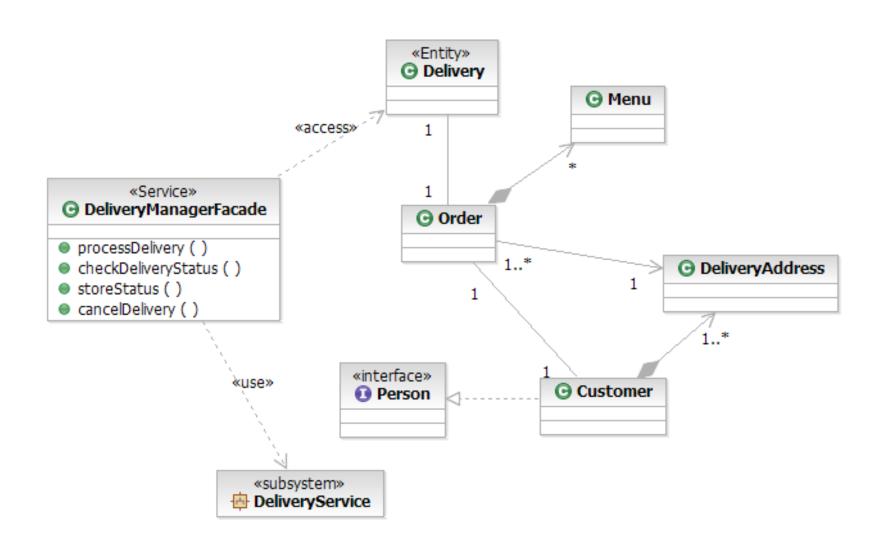
Templates

(e.g. an example service implementation)

Common

design patterns

used when building features



Infrastructure View

Infrastructure diagrams show the

physical hardware

and infrastructure on which

the software will be deployed

Does it Support all of the

components that make

up your architecture?

Does it support redundancy,

failover and disaster

recovery?

(if applicable)

Is it appropriately

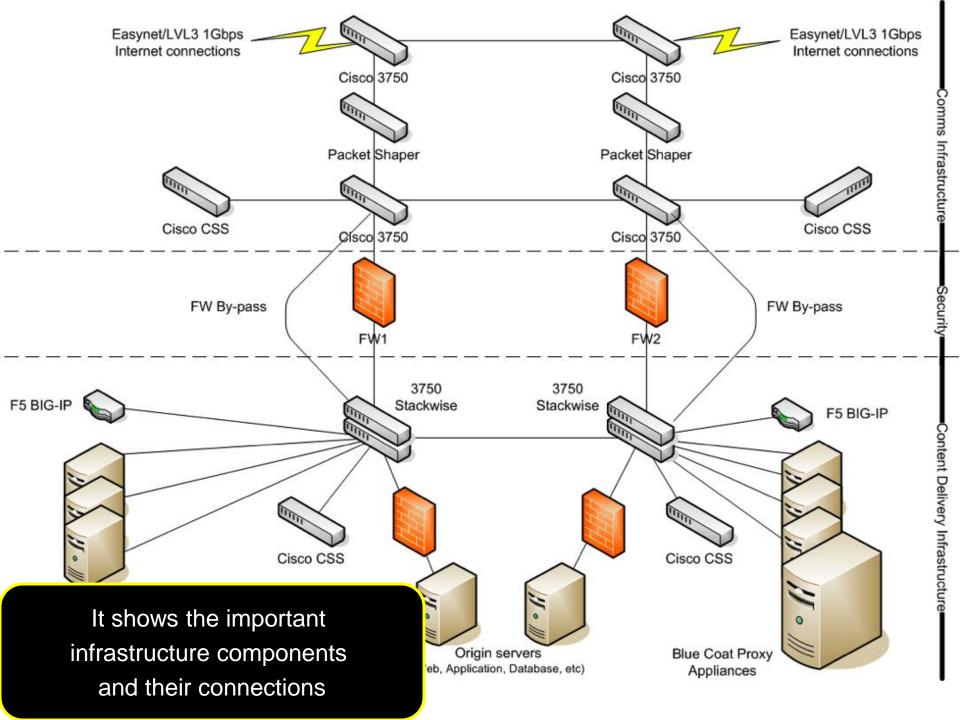
secure?

Is there Sufficient

infrastructure for development, testing, pre-production, production, etc?

Who OWNS and looks

after the infrastructure?



Diagrams may also include lots of additional information (e.g. IP addresses, VLANs, host names, hardware model details, rack locations, etc)

As a "software" architect, you may be out of your

comfort zone

Deployment View

How are the software components

deployed

onto the infrastructure?

This view represents how the

operational and

support staff

will see your system in production

How is data and code

replicated

between sites for disaster recovery purposes?

Which tiers and components can be

scaled-out?

How are the components

installed

and configured?

(e.g. manual or automatic?)

Operational View

How will the application

be monitored?

How will the application

be managed?

How will problems be

diagnosed?

Include an operational view to summaries how your system works from a day-today operational perspective

Security View

Authentication and authorization from a

user perspective?

Confidentiality

of data in transit?

(internally and externally)

Certificates

and keys?

Secure storage

of user credentials?

(e.g. away from the web and hashed)

Secure storage

of service account

credentials?

(e.g. encrypted in configuration files)

Runtime permissions?

(i.e. what users are your processes running as?)

Use of a

sandbox model?

Network

and infrastructure

security model?

(e.g. firewalls, DMZs, etc)

Data View

Are you managing

large

quantities of data?

Sometimes a data view is useful to

summarise

your architecture from a data perspective

Data models

(e.g. entity relationship diagrams)

Information about expected data

quantities

Database Sizing

(data and logs)

Archiving

Back-ups

Data Storage

and

replication

Audit logs and log files

Technology Selection

Include a technology
justification if you are
continually asked about it or
are doing something
different from the norm

Why **did** you choose technology X?

why didn't you choose

technology y?

Do the technologies meet the architectural

constraints?

Do the technologies help satisfy the architectural

principles?

Reference

approved technology lists or product evaluations as appropriate

Architecture Justification

Include an architecture justification to prove to yourself that your architecture works!

Does your architecture

satisfy

the requirements?

Does your architecture provide a

sufficient

platform for your solution?

