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- Module Pactus
The specification of the Pactus consensus algorithm based on Practical Byzantine Fault Tolerant.
For more information check here: https://pactus.org/learn/consensus/protocol/
EXTENDS Integers, Sequences, FiniteSets, TLC
CONSTANT
     The total number of faulty nodes
    NumFaulty,
     The maximum number of round per height.
     this is to restrict the allowed behaviours that TLC scans through.
    MaxRound
ASSUME
     \land NumFaulty \ge 1
VARIABLES
    log,
    states
 Total number of replicas that is 3f + 1 where f is number of faulty nodes.
Replicas \stackrel{\triangle}{=} (3 * NumFaulty) + 1
 2/3 of total replicas that is 2f + 1
QuorumCnt \stackrel{\Delta}{=} (2 * NumFaulty) + 1
 1/3 of total replicas that is f+1
One Third \triangleq Num Faulty + 1
 A tuple with all variables in the spec (for ease of use in temporal conditions)
vars \triangleq \langle states, log \rangle
Helper functions
 Fetch a subset of messages in the network based on the params filter.
SubsetOfMsgs(params) \triangleq
    \{msg \in log : \forall field \in DOMAIN \ params : msg[field] = params[field]\}
 IsProposer checks if the replica is the proposer for this round
IsProposer(index) \stackrel{\triangle}{=}
    (states[index].round + states[index].proposerIndex)\%Replicas = index
 {\it HasPrepare Quorum} checks if there is a quorum of the {\it PREPARE} votes in each round.
HasPrepareQuorum(index) \triangleq
    Cardinality(SubsetOfMsgs([
         type \mapsto \text{"PREPARE"},
         height \mapsto states[index].height,
         round \mapsto states[index].round])) \ge QuorumCnt
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 ${\it HasPrecommitQuorum}$ checks if there is a quorum of the ${\it PRECOMMIT}$ votes in each round.

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HasPrecommitQuorum(index) \stackrel{\Delta}{=}
    Cardinality(SubsetOfMsqs([
        type \mapsto "PRECOMMIT"
        height \mapsto states[index].height,
        round \mapsto states[index].round])) \ge QuorumCnt
 HasChangeProposerQuorum checks if there is a quorum of the CHANGE-PROPOSER votes in each round.
HasChangeProposerQuorum(index) \stackrel{\triangle}{=}
    Cardinality(SubsetOfMsgs([
        type \mapsto "CHANGE-PROPOSER",
        height \mapsto states[index].height,
        round \mapsto states[index].round])) \ge QuorumCnt
HasOneThirdOfChangeProposer(index) \stackrel{\triangle}{=}
    Cardinality(SubsetOfMsqs([
        type \mapsto "CHANGE-PROPOSER",
        height \mapsto states[index].height,
        round \mapsto states[index].round])) \ge One Third
GetProposal(height, round) \stackrel{\Delta}{=}
    SubsetOfMsgs([type \mapsto "PROPOSAL", height \mapsto height, round \mapsto round])
HasProposal(height, round) \stackrel{\Delta}{=}
    Cardinality(GetProposal(height, round)) > 0
IsCommitted(height) \triangleq
    Cardinality(SubsetOfMsgs([type \mapsto "BLOCK-ANNOUNCE", height \mapsto height])) > 0
Network functions
 SendMsg broadcasts the message iff the current height is not committed yet.
SendMsg(msg) \triangleq
    IF \neg IsCommitted(msg.height)
     THEN log' = log \cup \{msg\}
     ELSE log' = log
 SendProposal is used to broadcast the PROPOSAL into the network.
SendProposal(index) \triangleq
    SendMsq([
                 \mapsto "PROPOSAL",
        type
        height \mapsto states[index].height,
        round \mapsto states[index].round,
        index \mapsto index)
 SendPrepareVote is used to broadcast PREPARE votes into the network.
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 $SendPrepareVote(index) \stackrel{\Delta}{=}$

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SendMsg([
                                           \mapsto "PREPARE",
                     type
                     height \mapsto states[index].height,
                     round \mapsto states[index].round,
                      index \mapsto index
   SendPrecommitVote is used to broadcast PRECOMMIT votes into the network.
SendPrecommitVote(index) \stackrel{\Delta}{=}
           SendMsg([
                                           \mapsto "PRECOMMIT",
                      type
                      height \mapsto states[index].height,
                      round \mapsto states[index].round,
                     index \mapsto index
   SendChangeProposerRequest is used to broadcast CHANGE-PROPOSER votes into the network.
SendChangeProposerRequest(index) \stackrel{\Delta}{=}
           SendMsq([
                                           \mapsto "CHANGE-PROPOSER",
                     type
                     height \mapsto states[index].height,
                     round \mapsto states[index].round,
                     index \mapsto index
   AnnounceBlock announces the block for the current height and clears the logs.
AnnounceBlock(index) \triangleq
          log' = \{msg \in log : (msg.type = \text{``BLOCK-ANNOUNCE''}) \lor msg.height > states[index].height\} \cup \{[log' = \{msg \in log : (msg.type = \text{``BLOCK-ANNOUNCE''}) \lor msg.height > states[index].height\} \cup \{[log' = \{msg \in log : (msg.type = \text{``BLOCK-ANNOUNCE''}) \lor msg.height > states[index].height\} \cup \{[log' = \{msg \in log : (msg.type = \text{``BLOCK-ANNOUNCE''}) \lor msg.height > states[index].height]\} \cup \{[log' = \{msg \in log : (msg.type = \text{``BLOCK-ANNOUNCE''}) \lor msg.height > states[index].height]\} \cup \{[log' = \{msg \in log : (msg.type = \text{``BLOCK-ANNOUNCE''}) \lor msg.height > states[index].height]\} \cup \{[log' = \{msg \in log : (msg.type = \text{``BLOCK-ANNOUNCE''}) \lor msg.height > states[index].height]\} \cup \{[log' = \{msg \in log : (msg.type = \text{``BLOCK-ANNOUNCE''}) \lor msg.height > states[index].height]\} \cup \{[log' = \{msg \in log : (msg.type = \text{``BLOCK-ANNOUNCE''}) \lor msg.height > states[index].height]\} \cup \{[log' = \{msg \in log : (msg.type = \text{``BLOCK-ANNOUNCE''}) \lor msg.height > states[index].height > 
                                      \mapsto "BLOCK-ANNOUNCE",
                      type
                      height \mapsto states[index].height,
                     round \mapsto states[index].round,
                      index \mapsto -1
States functions
   NewHeight state
NewHeight(index) \triangleq
            \land states[index].name = "new-height"
            \land states' = [states \ EXCEPT]
                     ![index].name = "propose",
                     ![index].height = states[index].height + 1,
                     ![index].round = 0]
            \land UNCHANGED \langle log \rangle
   Propose state
Propose(index) \triangleq
            \land states[index].name = "propose"
            \land IF IsProposer(index)
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THEN SendProposal(index)
         ELSE log' = log
    \land states' = [states \ EXCEPT \ ! [index].name = "prepare"]
 Prepare state
Prepare(index) \triangleq
    \land states[index].name = "prepare"
    \land IF \land HasProposal(states[index].height, states[index].round)
           \land \neg HasOneThirdOfChangeProposer(index)
           \lor states[index].round \ge MaxRound
         THEN \land SendPrepareVote(index)
                \land IF HasPrepareQuorum(index)
                   THEN states' = [states \ EXCEPT \ ![index].name = "precommit"]
                   ELSE states' = states
         ELSE \land SendChangeProposerRequest(index)
                \land states' = [states \ EXCEPT \ ! [index].name = "change-proposer"]
 Precommit state
Precommit(index) \triangleq
    \land states[index].name = "precommit"
    \land SendPrecommitVote(index)
    \land IF HasPrecommitQuorum(index) \land \neg HasOneThirdOfChangeProposer(index)
       THEN states' = [states \ EXCEPT \ ! [index].name = "commit"]
       ELSE states' = states
 Commit state
Commit(index) \triangleq
    \land states[index].name = "commit"
    \land AnnounceBlock(index)
    \land states' = [states \ EXCEPT]
       ![index].name = "new-height",
       ![index].proposerIndex = (states[index].round + 1)\%Replicas]
 Change Proposer \ {\rm state}
ChangeProposer(index) \triangleq
    \land states[index].name = "change-proposer"
    \land IF HasChangeProposerQuorum(index)
       THEN states' = [states \ EXCEPT]
              ![index].name = "propose",
              ![index].round = states[index].round + 1]
       ELSE states' = states
    \land UNCHANGED \langle log \rangle
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Sync checks the \log for the committed blocks at the current height.

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If such a block exists, it commits and moves to the next height.
Sync(index) \triangleq
                LET
                            blocks \stackrel{\Delta}{=} SubsetOfMsgs([type \mapsto "BLOCK-ANNOUNCE", height \mapsto states[index].height])
                             \land Cardinality(blocks) > 0
                             \land states' = [states \ EXCEPT]
                                        ![index].name = "propose",
                                        ![index].height = states[index].height + 1,
                                        ![index].round = 0,
                                        ![index].proposerIndex = ((CHOOSE \ b \in blocks : TRUE).round + 1)\%Replicas]
                             \wedge log' = log
Init \triangleq
             \land log = \{\}
             \land states = [index \in 0 .. Replicas - 1 \mapsto [
                                                                            \mapsto "new-height",
                       name
                       height
                                                                            \mapsto 0,
                       round
                                                                            \mapsto 0,
                       proposerIndex \mapsto 0]]
Next \triangleq
            \exists \, index \in 0 \ldots Replicas -1:
                      \vee Sync(index)
                      \lor NewHeight(index)
                      \vee Propose(index)
                      \vee Prepare(index)
                      \vee Precommit(index)
                      \vee Commit(index)
                      \vee ChangeProposer(index)
Spec \stackrel{\Delta}{=}
            Init \wedge \Box [Next]_{vars}
 TypeOK is the type-correctness invariant.
 TypeOK \triangleq
                        \forall index \in 0 ... Replicas - 1 :
                                \land states[index].name \in \{ "new-height", "propose", "prepare",
                                           "precommit", "commit", "change-proposer"}
                                \land \neg IsCommitted(states[index].height) \Rightarrow
                                             \land \ states[index].name = \text{``new-height''} \land states[index].height > 1 \Rightarrow
                                                       IsCommitted(states[index].height - 1)
                                             \land states[index].name = "propose" \Rightarrow
                                                        Cardinality(SubsetOfMsgs([index \mapsto index, height \mapsto states[index].height, round \mapsto states[index].
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\begin{split} & HasPrepareQuorum(index) \\ & \land states[index].name = \text{``commit''} \Rightarrow \\ & HasPrecommitQuorum(index) \\ & \land \forall \ round \in 0 \ ... \ states[index].round : \\ & \land \ Cardinality(GetProposal(states[index].height, \ round)) \leq 1 \ \ \text{not more than two proposals per } \\ & \land \ round > 0 \Rightarrow \ Cardinality(SubsetOfMsgs([type \mapsto \text{``CHANGE-PROPOSER''}, \ round \mapsto round)) \end{split}
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 $\land \ states[index].name = \text{``precommit''} \Rightarrow$