```
- Module Pactus -
The specification of the Pactus consensus algorithm: https://pactus.org/learn/consensus/protocol/
EXTENDS Integers, Sequences, FiniteSets, TLC
CONSTANT
      The maximum number of height.
      this is to restrict the allowed behaviours that TLC scans through.
    MaxHeight,
      The maximum number of round per height.
     this is to restrict the allowed behaviours that TLC scans through.
    MaxRound,
      The maximum number of cp-round per height.
     this is to restrict the allowed behaviours that TLC scans through.
    MaxCPRound,
     The total number of faulty nodes
    NumFaulty,
     The index of faulty nodes
    FaultyNodes
VARIABLES
     log is a set of received messages in the system.
      states represents the state of each replica in the consensus protocol.
 Total number of replicas, which is 3f + 1, where f is the number of faulty nodes.
Replicas \triangleq (3 * NumFaulty) + 1
 Quorum is 2/3 +  of total replicas that is 2f + 1
Quorum \stackrel{\Delta}{=} (2 * NumFaulty) + 1
 One Third is 1/3 + of total replicas that is <math>f + 1
One Third \stackrel{\triangle}{=} Num Faulty + 1
 A tuple with all variables in the spec (for ease of use in temporal conditions)
vars \triangleq \langle states, log \rangle
ASSUME
     \land NumFaulty \ge 1
     \land FaultyNodes \subseteq 0 ... Replicas - 1
Helper functions
 Fetch a subset of messages in the network based on the params filter.
SubsetOfMsgs(params) \stackrel{\Delta}{=}
    \{msg \in log : \forall field \in DOMAIN \ params : msg[field] = params[field]\}
```

```
IsProposer checks if the replica is the proposer for this round.
 To simplify, we assume the proposer always starts with the first replica,
 and moves to the next by the change-proposer phase.
IsProposer(index) \triangleq
   states[index].round\%Replicas = index
Helper function to check if a node is faulty or not.
IsFaulty(index) \stackrel{\Delta}{=} index \in FaultyNodes
 HasPrepareQuorum checks if there is a quorum of
 the PREPARE votes in this round.
HasPrepareQuorum(index) \triangleq
    Cardinality(SubsetOfMsgs([
                   \mapsto \text{``PREPARE''}
        type
                   \mapsto states[index].height,
        height
        round
                   \mapsto states[index].round,
        cp\_round \mapsto 0]) \geq Quorum
 HasPrecommitQuorum checks if there is a quorum of
the PRECOMMIT votes in this round.
HasPrecommitQuorum(index) \triangleq
    Cardinality(SubsetOfMsgs([
                   \mapsto "PRECOMMIT",
        type
        height
                   \mapsto states[index].height,
        round
                   \mapsto states[index].round,
        cp\_round \mapsto 0])) \geq Quorum
CPHasPreVotesQuorum(index) \stackrel{\Delta}{=}
    Cardinality(SubsetOfMsgs([
                   \mapsto "CP:PRE-VOTE",
        type
        height
                   \mapsto states[index].height,
                   \mapsto states[index].round,
        round
        cp\_round \mapsto states[index].cp\_round])) \ge Quorum
CPHasPreVotesQuorumForOne(index) \triangleq
    Cardinality(SubsetOfMsqs([
                   \mapsto "CP:PRE-VOTE",
        type
        height
                   \mapsto states[index].height,
        round
                   \mapsto states[index].round,
        cp\_round \mapsto states[index].cp\_round,
                   \mapsto 1])) \geq Quorum
        cp\_val
CPHasPreVotesQuorumForZero(index) \stackrel{\Delta}{=}
    Cardinality(SubsetOfMsgs([
        type
                   \mapsto "CP:PRE-VOTE",
        height
                   \mapsto states[index].height,
        round
                   \mapsto states[index].round,
```

```
cp\_round \mapsto states[index].cp\_round,
        cp\_val \mapsto 0])) \ge Quorum
CPHasPreVotesForZeroAndOne(index) \stackrel{\Delta}{=}
    \land Cardinality(SubsetOfMsgs([
                   \mapsto "CP:PRE-VOTE",
        type
        height
                   \mapsto states[index].height,
        round
                   \mapsto states[index].round,
        cp\_round \mapsto states[index].cp\_round,
        cp\_val
                   \mapsto 0)) \geq 1
    \land Cardinality(SubsetOfMsgs([
                   \mapsto "CP:PRE-VOTE",
        type
                   \mapsto states[index].height,
        height
                   \mapsto states[index].round,
        round
        cp\_round \mapsto states[index].cp\_round,
        cp\_val
                   \mapsto 1])) \ge 1
CPHasOneMainVotesZeroInPrvRound(index) \stackrel{\Delta}{=}
    Cardinality(SubsetOfMsgs([
                   \mapsto "CP:MAIN-VOTE",
        type
                   \mapsto states[index].height,
        height
        round
                   \mapsto states[index].round,
        cp\_round \mapsto states[index].cp\_round - 1,
        cp\_val
                   \mapsto 0])) > 0
CPHasOneThirdMainVotesOneInPrvRound(index) \stackrel{\triangle}{=}
    Cardinality(SubsetOfMsgs([
                   \mapsto "CP:MAIN-VOTE",
        type
        height
                   \mapsto states[index].height,
                   \mapsto states[index].round,
        round
        cp\_round \mapsto states[index].cp\_round - 1,
        cp\_val
                   \mapsto 1)) \geq One Third
CPHasOneMainVotesOneInPrvRound(index) \triangleq
    Cardinality(SubsetOfMsgs([
                   \mapsto "CP:MAIN-VOTE",
        type
                   \mapsto states[index].height,
        height
        round
                   \mapsto states[index].round,
        cp\_round \mapsto states[index].cp\_round - 1,
        cp\_val
                   \mapsto 1])) > 0
CPAllMainVotesAbstainInPrvRound(index) \stackrel{\Delta}{=}
    Cardinality(SubsetOfMsqs([
        type
                   \mapsto "CP:MAIN-VOTE",
                   \mapsto states[index].height,
        height
        round
                   \mapsto states[index].round,
```

```
cp\_round \mapsto states[index].cp\_round - 1,
        cp\_val \mapsto 2])) \ge Quorum
CPHasMainVotesQuorum(index) \stackrel{\Delta}{=}
    Cardinality(SubsetOfMsgs([
                   \mapsto "CP:MAIN-VOTE",
        type
        height
                   \mapsto states[index].height,
        round
                   \mapsto states[index].round,
        cp\_round \mapsto states[index].cp\_round])) \ge Quorum
CPHasMainVotesQuorumForOne(index) \stackrel{\Delta}{=}
    Cardinality(SubsetOfMsgs([
                   \mapsto "CP:MAIN-VOTE",
        type
        height
                   \mapsto states[index].height,
        round
                   \mapsto states[index].round,
        cp\_round \mapsto states[index].cp\_round,
        cp\_val \mapsto 1]) \geq Quorum
CPHasMainVotesQuorumForZero(index) \triangleq
    Cardinality(SubsetOfMsgs([
        type
                   \mapsto "CP:MAIN-VOTE",
        height
                   \mapsto states[index].height,
        round
                   \mapsto states[index].round,
        cp\_round \mapsto states[index].cp\_round,
        cp\_val
                   \mapsto 0)) > Quorum
GetProposal(height, round) \triangleq
    SubsetOfMsgs([type \mapsto "PROPOSAL", height \mapsto height, round \mapsto round])
HasProposal(index) \stackrel{\Delta}{=}
    Cardinality(GetProposal(states[index].height, states[index].round)) > 0
HasBlockAnnounce(index) \stackrel{\Delta}{=}
    Cardinality(SubsetOfMsgs([

→ "BLOCK-ANNOUNCE",

        type
        height
                   \mapsto states[index].height,
        round
                   \mapsto states[index].round,
        cp\_round \mapsto 0,
        cp\_val
                   \mapsto 0)) \geq 1
 Helper function to check if the block is committed or not.
 A block is considered committed iff supermajority of non-faulty replicas announce the same block.
IsCommitted(height) \triangleq
    Let subset \stackrel{\triangle}{=} SubsetOfMsgs([
         type

→ "BLOCK-ANNOUNCE",
         height
                    \mapsto height,
```

```
cp\_round \mapsto 0,
          cp\_val \mapsto 0]
        \land Cardinality(subset) \ge Quorum
          \land \forall m1, m2 \in subset : m1.round = m2.round
Network functions
 SendMsg simulates a replica sending a message by appending it to the log
SendMsg(msg) \triangleq
    log' = log \cup msg
 SendProposal is used to broadcast the PROPOSAL into the network.
SendProposal(index) \triangleq
    SendMsg(\{[
                     \mapsto "PROPOSAL",
         type
         height
                    \mapsto states[index].height,
         round
                    \mapsto states[index].round,
         index
                     \mapsto index,
         cp\_round \mapsto 0,
         cp\_val
                    \mapsto 0]\})
 SendPrepareVote\ is\ used\ to\ broadcast\ PREPARE\ votes\ into\ the\ network.
SendPrepareVote(index) \triangleq
    SendMsg(\{[
                     \mapsto "PREPARE".
         type
                    \mapsto states[index].height,
         height
                    \mapsto states[index].round,
         round
         index
                     \mapsto index,
         cp\_round \mapsto 0,
                    \mapsto 0]\})
         cp\_val
 SendPrecommitVote\ is\ used\ to\ broadcast\ PRECOMMIT\ votes\ into\ the\ network.
SendPrecommitVote(index) \stackrel{\Delta}{=}
    SendMsg(\{[
         type
                     \mapsto "PRECOMMIT",
         height
                    \mapsto states[index].height,
         round
                    \mapsto states[index].round,
         index
                     \mapsto index.
         cp\_round \mapsto 0,
         cp\_val
                    \mapsto 0]\})
```

SendCPPreVote is used to broadcast CP: PRE - VOTE votes into the network.

 \mapsto "CP:PRE-VOTE",

 $\mapsto states[index].height,$

 $SendCPPreVote(index, cp_val) \stackrel{\Delta}{=}$

 $SendMsg(\{[$

type height

```
\mapsto states[index].round,
         round
         index
                    \mapsto index,
         cp\_round \mapsto states[index].cp\_round,
                    \mapsto cp\_val\}
         cp\_val
 SendCPMainVote\ is\ used\ to\ broadcast\ CP: MAIN-VOTE\ votes\ into\ the\ network.
SendCPMainVote(index, cp\_val) \triangleq
    SendMsg(\{[
                    \mapsto "CP:MAIN-VOTE",
         type
         height
                    \mapsto states[index].height,
                    \mapsto states[index].round,
        round
        index
                    \mapsto index,
         cp\_round \mapsto states[index].cp\_round,
         cp\_val
                    \mapsto cp\_val\}
SendCPVotesForNextRound(index, cp\_val) \stackrel{\Delta}{=}
    SendMsg({
                    \mapsto "CP:PRE-VOTE",
         type
                    \mapsto states[index].height,
        height
        round
                    \mapsto states[index].round,
         index
                    \mapsto index,
         cp\_round \mapsto states[index].cp\_round + 1,
         cp\_val
                    \mapsto cp\_val,
                    \mapsto "CP:MAIN-VOTE",
         type
        height
                    \mapsto states[index].height,
        round
                    \mapsto states[index].round,
                    \mapsto index,
         index
        cp\_round \mapsto states[index].cp\_round + 1,
                    \mapsto cp\_val\})
 Announce Block\ is\ used\ to\ broadcast\ BLOCK-ANNOUNCE\ messages\ into\ the\ network.
AnnounceBlock(index) \stackrel{\triangle}{=}
    SendMsg(\{[

→ "BLOCK-ANNOUNCE",
         type
         height
                    \mapsto states[index].height,
         round
                    \mapsto states[index].round,
         index
                    \mapsto index,
        cp\_round \mapsto 0,
                    \mapsto 0]\})
         cp\_val
```

States functions

 $NewHeight\ state$

```
NewHeight(index) \triangleq
    If states[index].height \ge MaxHeight
     THEN UNCHANGED \langle states, log \rangle
     ELSE
         \wedge \neg IsFaulty(index)
         \land states[index].name = "new-height"
         \land states[index].height < MaxHeight
         \land states' = [states \ EXCEPT]
            ![index].name = "propose",
            ![index].height = states[index].height + 1,
            ![index].round = 0]
         \land UNCHANGED \langle log \rangle
 Propose\ state
Propose(index) \triangleq
    \land \neg IsFaulty(index)
    \land states[index].name = "propose"
    \land IF IsProposer(index)
          THEN SendProposal(index)
          ELSE UNCHANGED \langle log \rangle
    \land states' = [states \ EXCEPT]
          ![index].name = "prepare",
          ![index].timeout = FALSE,
          ![index].cp\_round = 0]
 Prepare\ state
Prepare(index) \triangleq
    \land \neg IsFaulty(index)
    \land states[index].name = "prepare"
    \land IF HasPrepareQuorum(index)
         THEN \land states' = [states \ EXCEPT \ ! [index].name = "precommit"]
                 \land UNCHANGED \langle log \rangle
          ELSE \land HasProposal(index)
                 \land SendPrepareVote(index)
                 \land UNCHANGED \langle states \rangle
 Precommit\ state
Precommit(index) \triangleq
    \land \neg IsFaulty(index)
    \land states[index].name = "precommit"
    \land IF HasPrecommitQuorum(index)
        THEN \wedge states' = [states EXCEPT ![index].name = "commit"]
                \land UNCHANGED \langle log \rangle
        ELSE \land HasProposal(index)
```

```
\land SendPrecommitVote(index)
              \land UNCHANGED \langle states \rangle
 Commit state
Commit(index) \triangleq
    \wedge \neg IsFaulty(index)
    \land states[index].name = "commit"
    \wedge AnnounceBlock(index)
    \land states' = [states \ EXCEPT]
       ![index].name = "new-height"]
Timeout: A\ non-faulty\ Replica\ try\ to\ change\ the\ proposer\ if\ its\ timer\ expires.
Timeout(index) \triangleq
        \neg IsFaulty(index)
        states[index].round < MaxRound
        states[index].timeout = FALSE
    \wedge
            \land states[index].name = "prepare"
            \land SendCPPreVote(index, 1)
            \land states[index].name = "precommit"
            \land SendCPPreVote(index, 0)
    \land states' = [states \ EXCEPT]
           ![index].name = "cp:main-vote",
           ![index].timeout = TRUE]
CPPreVote(index) \triangleq
    \land \neg IsFaulty(index)
    \land states[index].name = "cp:pre-vote"
    Λ
                \lor states[index].cp\_round = MaxCPRound
                \lor CPHasOneThirdMainVotesOneInPrvRound(index)
            \land CPHasOneMainVotesOneInPrvRound(index)
            \land SendCPPreVote(index, 1)
            \land CPHasOneMainVotesZeroInPrvRound(index)
            \land SendCPPreVote(index, 0)
            \land CPAllMainVotesAbstainInPrvRound(index)
            \land SendCPPreVote(index, 0) biased to zero
    \land states' = [states \ EXCEPT \ ![index].name = "cp:main-vote"]
```

```
CPMainVote(index) \triangleq
    \land \neg IsFaulty(index)
    \land states[index].name = "cp:main-vote"
    \land CPHasPreVotesQuorum(index)
                all\ votes\ for\ 1
            \land CPHasPreVotesQuorumForOne(index)
            \land SendCPMainVote(index, 1)
            \land states' = [states \ EXCEPT \ ![index].name = "cp:decide"]
                all votes for 0
            \land CPHasPreVotesQuorumForZero(index)
            \land SendCPMainVote(index, 0)
            \land states' = [states \ EXCEPT \ ![index].name = "cp:decide"]
                Abstain\ vote
            \land CPHasPreVotesForZeroAndOne(index)
            \land SendCPMainVote(index, 2)
            \land states' = [states \ EXCEPT \ ![index].name = "cp:decide"]
CPDecide(index) \triangleq
    \wedge \neg IsFaulty(index)
    \land states[index].name = "cp:decide"
    \land CPHasMainVotesQuorum(index)
    \land IF CPHasMainVotesQuorumForOne(index)
       THEN \land SendCPVotesForNextRound(index, 1)
               \land states' = [states \ EXCEPT \ ![index].name = "propose",
                                             ![index].round = states[index].round + 1]
       ELSE IF CPHasMainVotesQuorumForZero(index)
               THEN \land SendCPVotesForNextRound(index, 0)
                      \land states' = [states \ EXCEPT \ ![index].name = "prepare"]
               ELSE
                    \land states' = [states \ EXCEPT \ ![index].name = "cp:pre-vote"]
                                                  ![index].cp\_round = states[index].cp\_round + 1]
                    \wedge log' = log
Sync(index) \triangleq
     \wedge \neg IsFaulty(index)
          \lor states[index].name = "cp:pre-vote"
          \lor states[index].name = "cp:main-vote"
          \lor states[index].name = "cp:decide"
     \land HasBlockAnnounce(index)
     \land states' = [states \ EXCEPT \ ![index].name = "prepare"]
```

```
\wedge \log' = \log
```

```
Init \stackrel{\triangle}{=}
     \land log = \{\}
     \land states = [index \in 0 ... Replicas - 1 \mapsto [
                     \mapsto "new-height",
         name
         height
                     \mapsto 0,
         round
                     \mapsto 0,
         timeout \mapsto FALSE,
         cp\_round \mapsto 0]]
Next \triangleq
    \exists index \in 0 ... Replicas - 1:
        \vee NewHeight(index)
        \vee Propose(index)
        \vee Prepare(index)
        \vee Precommit(index)
        \vee Timeout(index)
        \vee Commit(index)
        \vee Sync(index)
        \vee CPPreVote(index)
        \vee CPMainVote(index)
        \vee CPDecide(index)
Spec \triangleq
    Init \wedge \Box [Next]_{vars} \wedge WF_{vars}(Next)
Success: All\ non-faulty\ nodes\ eventually\ commit\ at\ MaxHeight.
Success \triangleq \Diamond(IsCommitted(MaxHeight))
TypeOK is the type-correctness invariant.
TypeOK \triangleq
     \land \quad \forall index \in 0 ... Replicas - 1 :
            \land states[index].name \in \{\text{"new-height"}, \text{"propose"}, \text{"prepare"}, 
                "precommit", "commit", "cp:pre-vote", "cp:main-vote", "cp:decide"}
            \land states[index].height \leq MaxHeight
            \land states[index].round \leq MaxRound
            \land states[index].cp\_round \le MaxCPRound + 1
            \land states[index].name = "new-height" \land states[index].height > 1 \Rightarrow
                \land IsCommitted(states[index].height - 1)
            \land states[index].name = "precommit" \Rightarrow
                \land HasPrepareQuorum(index)
                \land HasProposal(index)
```

```
 \land states[index].name = "commit" \Rightarrow \\ \land HasPrepareQuorum(index) \\ \land HasPrecommitQuorum(index) \\ \land HasProposal(index) \\ \land \forall round \in 0 ... states[index].round : \\ Not more than one proposal per round \\ \land Cardinality(GetProposal(states[index].height, round)) \leq 1
```