

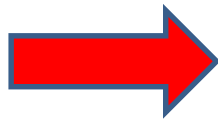
# Intro to Python



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# Basics

- Object-oriented programming language (e.g Java)
- No pointers (vs C)
- No arrays (instead lists)
- No brackets



**Indentation**



**4 spaces  
required**

# Comments

- 1<sup>st</sup> method: # (single line comment)
- 2<sup>nd</sup> method: include your code between `"""` your code `"""` or `"""` your code `"""`
- Example:

```
def my_function(x, y):  
    """This is the docstring. This  
    function does blah blah blah."""  
    # The code would go here...
```

# Variable declaration

- The first assignment to a variable creates it.
  - Variable types don't need to be declared.
  - Python figures out the variable types on its own.
- Examples:
  - `x = 34 - 23` (variable `x` is integer)
  - `y = 23.3` (variable `y` is float)
  - `my_string = "Hello world"` (variable `my_string` is a string)

# Variable type

- Command `type(x)` returns the data type of variable `x`
- Basic data types:
  - Integers (default for numbers)
    - `z = 5 / 2` # Answer is 2, integer division.
  - Floats
    - `x = 3.456`
  - Strings (Can use `""` or `'` to specify)
    - `"abc"` `'abc'` (Same thing)
- Type cast: use `int()`, `float()` or `str()`

# Basic operators

- Arithmetic Operators: (+, -, \*, /, %, \*\*)
- Comparison Operators: (==, !=, >, >=, <, <=)
- Assignment Operators: (=, +=, -=, ...)
- Bitwise Operators: (&, |, ...)
- Membership Operators: (in, not in)

# Function declaration

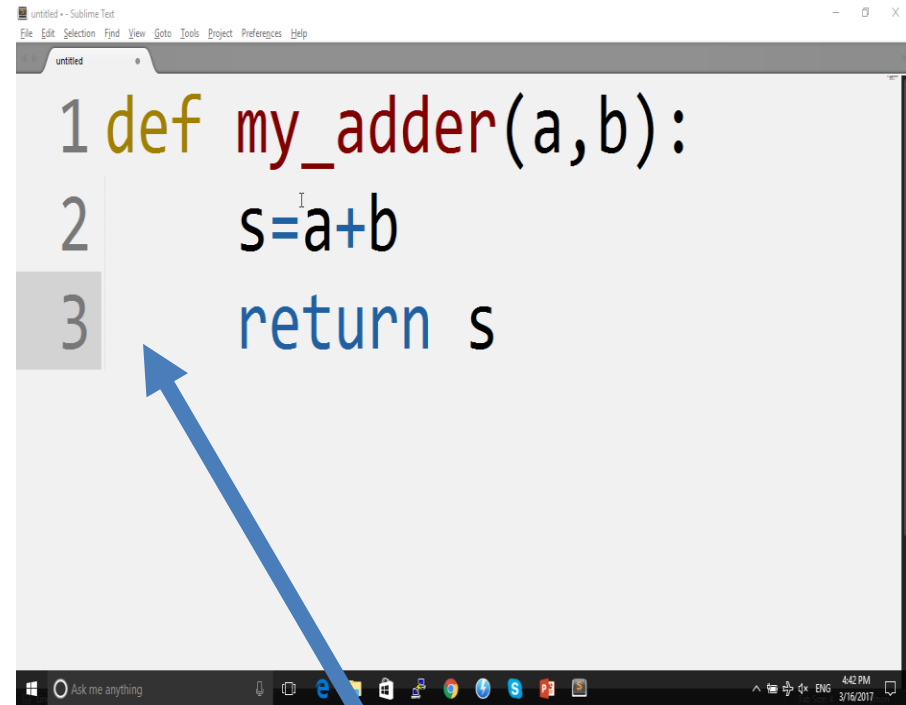
- def func\_name(arg<sub>1</sub>, arg<sub>2</sub>, ..., arg<sub>n</sub>):

(4 spaces)

<python commands>

(return result)

Function example



```
1 def my_adder(a,b):
2     s=a+b
3     return s
```

4 spaces

# Strings

- String: a sequence of characters enclosed in **single** or **double** quotes
- Example: `var1 = 'Hello World!'`
- Concatenation using `+` between strings
- String formatting (using `%` operand like C):
- `>>print "My name is %s and weight is %d kg!" % ('Zara', 21)`
- **Result:**  
My name is Zara and weight is 21 kg!



# Python data structures

- **Sequence:** a collection of elements which each element of a sequence is assigned a number - its position or index starting from 0
- Well known sequence types:
  - Lists
  - Tuples
- Sequence operations:
  - Indexing
  - Slicing
  - Adding
  - Multiplying
  - Checking for membership

# Lists (1/4)

- **Mutable** ordered sequence of items of **mixed types**
- List examples:
  - `list1 = ['physics', 'chemistry', 1997, 2000]`
  - `list2 = [1, 2, 3, 4, 5, 6, 7]`
  - `list3 = ["a", "b", "c", "d"]`
- **Attention:** list indices start at 0
- Accessing list elements:
  - `print "list1[0]: ", list1[0]` ➡ `list1[0]: physics`
  - `print "list2[1:5]: ", list2[1:5]` ➡ `list2[1:5]: [2, 3, 4, 5]`

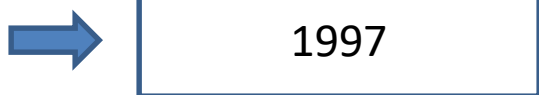
# Lists (2/4)

- Updating list elements

- Example:

- ```
list1 = ['physics', 'chemistry', 1997, 2000]
```

- ```
>> print list1[2]
```

 → 

- ```
>> list1[2] = 2001
```

- ```
print list1[2]
```

 → 

- Inserting values

- ```
list_name.insert(index,obj)
```

- ```
list_name.append()
```

# Lists (3/4)

- Deleting elements
  - `del list_name[indx]`
  - `list_name.remove(value)`
- Length of a list: `len(list_name)`
- Concatenation of 2 lists: `list1 + list2`
- Membership: `val in list_name` (e.g `3 in [1, 2, 3]`)
- Iteration: `for x in list_name`  
Example: `for x in [1, 2, 3]:`  
`print x`

# Lists (4/4)

- Indexing - Slicing

Example: `L = ['spam', 'Spam', 'SPAM!']`

- `L[2]` → `'SPAM!'`
- `L[-2]` → `'Spam'`
- `L[1:]` → `['Spam', 'SPAM!']`

- Useful methods:

- `max(list_name), min(list_name)`: return max or min element
- `list_name.reverse()`: reverses list elements
- `list_name.sort([func])`: sorts list elements
- `list()`: convert in list

# Tuples (1/4)

- Tuple: a sequence of **immutable** sequence of items
- Use parentheses, whereas lists use square brackets

## Example:

```
tup1 = ('physics', 'chemistry', 1997, 2000)
```

- Attention: Any set of items, comma-separated, written without identifying symbols, i.e., brackets for lists, parentheses for tuples, etc., are regarded as **tuples**

# Tuples (2/4)

- Accessing values:
- Example:  
    `tup1 = ('physics', 'chemistry', 1997, 2000)`
- `tup2 = (1, 2, 3, 4, 5, 6, 7 )`
  - `>>print "tup1[0]: ", tup1[0]` → `physics`
  - `>> print "tup2[1:5]: ", tup2[1:5]` → `tup2[1:5]: [2, 3, 4, 5]`

# Tuples (3/4)

- Tuples are immutable: update or change the values of tuple elements is not allowed
- Concatenation is supported
- Removing individual tuple elements is not allowed only entire tuple with del command
- Also supported like lists:
  - Length: `len()`
  - Concatenation: `+`
  - Membership: `in`
  - Iteration: `for x in tup`



# Tuples (4/4)

- Indexing and slicing is similar to lists
- Basic functions:
  - `max(tup_name)`, `min(tup_name)`: return max or min element from the tuple
  - `tuple()`: convert in tuple

# Dictionaries (1/4)

- Dictionary: a structure with mapping between keys and values
- Each key is separated from its value by a colon (:), the items are separated by commas, and the whole thing is enclosed in curly braces
- Each value has a unique key
- Keys must be immutable


# Dictionaries (2/4)

- **Dictionary creation, insertion and update**


Example:

```
dict = {'Name': 'Zara', 'Age': 7, 'Class': 'First'}
```


- `>>print dict['Name']` → 

- `>>print dict['Age']` → 

- `dict['Age'] = 8`

- `>>print dict['Age']` → 

- `dict['School'] = "DPS School"`

- `>>print dict['School']` → 

# Dictionaries (3/4)

- Deletion
  - Individual dictionary elements:
    - `del dict['Name']`
  - Clear the entire dictionary
    - `dict.clear()`
  - Delete entire dictionary:
    - `del dict`

# Dictionaries (4/4)

- Basic functions:

- `len(dict)`: returns the length of a dictionary
- `str(dict)`: string representation of a dictionary
- `dict.copy()`: returns a copy of the dictionary
- `dict.has_key(key)`: returns True if dict has key as key
- `dict.items()`: returns a list of dict's (key, value) tuple pairs
- `dict.keys()`: returns list of dictionary dict's keys
- `dict.values()`: Returns list of dictionary dict's values
- `dict.update(dict2)`: Adds dictionary dict2's key-values pairs to dict

# Decision making

if expression1:  
 statement(s)  
elif expression2:  
 statement(s)  
elif expression3:  
 statement(s)  
else:  
 statement(s)



The screenshot shows a Sublime Text editor window titled 'untitled - Sublime Text'. The menu bar includes File, Edit, Selection, Find, View, Goto, Tools, Project, Preferences, and Help. The editor has two tabs: 'untitled' and 'trig.py'. The 'trig.py' tab is active and contains the following Python code:

```
1 var = 100
2 if var == 200:
3     print "1 - Got a true expression value"
4     print var
5 elif var == 150:
6     print "2 - Got a true expression value"
7     print var
8 elif var == 100:
9     print "3 - Got a true expression value"
10    print var
11 else:
12    print "4 - Got a false expression value"
13    print var
14
15 print "Good bye!"
```

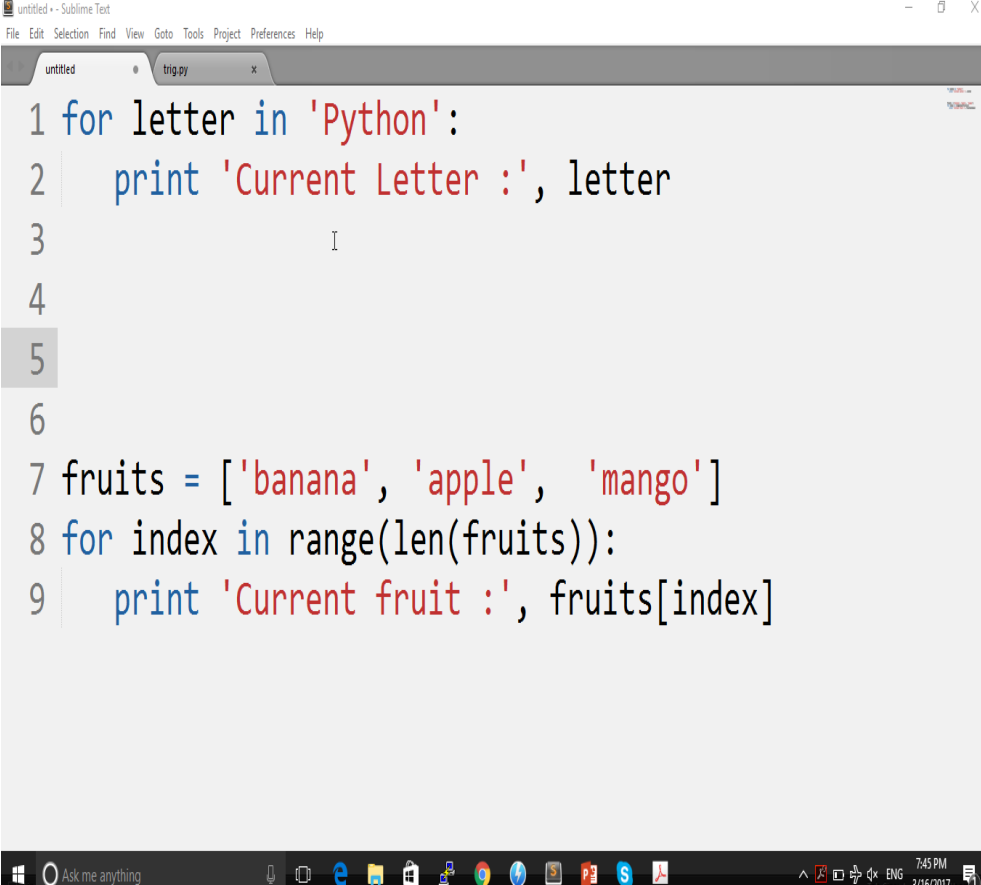
The status bar at the bottom indicates 'Line 15, Column 18', 'Tab Size: 4', and 'Python'.

# Loops

- 3 basic types:
  - for
  - while
  - nested loops
- Loop Control Statements:
  - break: Terminates the loop statement
  - continue: skip the remainder of loop body
  - pass: when a statement is required syntactically but you do not want any command or code to execute.

# For loop

- 2 ways:
  - Iteration
  - Iteration by index
- `range([start], stop[, step])`:
  - start: Starting number of the sequence
  - stop: Generate numbers up to, **but not including this number**
  - step: Difference between each number in the sequence



The screenshot shows a Sublime Text editor window with two tabs: 'untitled' and 'trig.py'. The 'trig.py' tab is active and contains the following Python code:

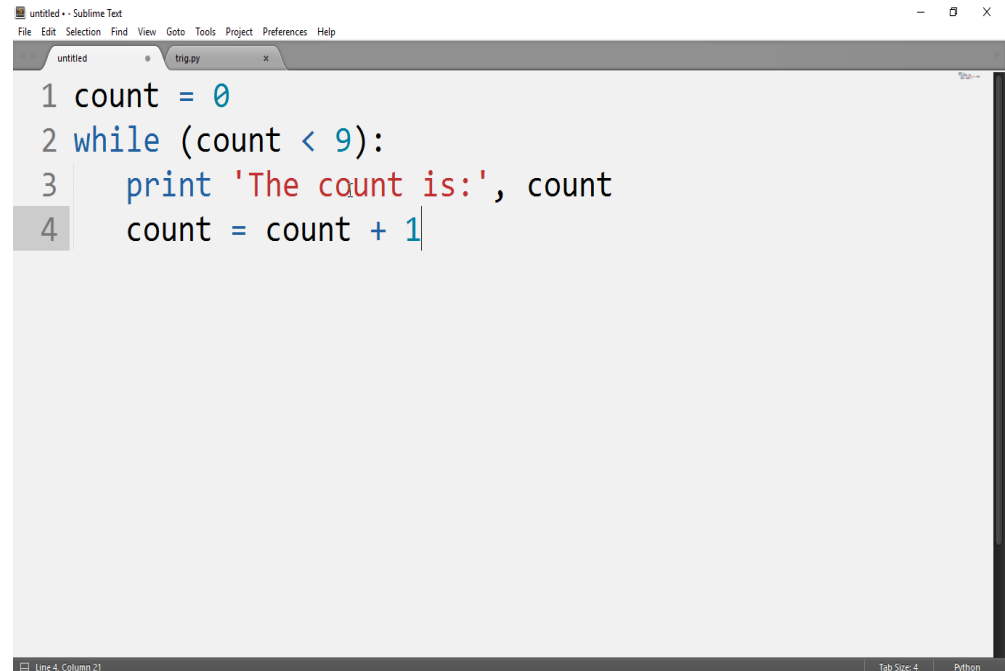
```
1 for letter in 'Python':
2     print 'Current Letter :', letter
3
4
5
6
7 fruits = ['banana', 'apple', 'mango']
8 for index in range(len(fruits)):
9     print 'Current fruit :', fruits[index]
```

The code demonstrates two ways to iterate: by character in a string and by index in a list. The Windows taskbar is visible at the bottom, showing the time as 7:45 PM on 3/16/2017.



# While loop

- while expression:  
statement(s)
- Don't forget indentation in for and while loops (4 spaces)
- There is no do ... while syntax in python



The screenshot shows a Sublime Text editor window with a single tab titled 'trig.py'. The code is as follows:

```
1 count = 0
2 while (count < 9):
3     print 'The count is:', count
4     count = count + 1
```

The code is written in Python syntax with proper indentation. The status bar at the bottom indicates 'Line 4, Column 21' and 'Tab Size: 4 Python'.

# Files I/O

- Open a file:
  - `file object = open(file_name [, access_mode][, buffering])`
- Close a file:
  - `fileObject.close()`
- Reading files
  - `fileObject.read([num_of_bytes])`
- Also useful:
  - `fileObject.readlines()`
- Writing files:
  - `fileObject.write(string)`

# Other useful Topics

- Multi-threading programming in Python
- Call ping and traceroute commands via Python
  - **Help**: check subprocess.Popen()
- Socket programming

**Question:** How execute a Python script?

**Answer:** `python my_script.py`