Parallel Minimum degree ordering

- algorithms not explicitely changing the graph
- algorithms changing the graph

1 finding indinstinguishable nodes when computing reachable set

```
Input: v is the node eliminated at step s. R_v is its reachable set.
        marker and label arrays, tag
label(v) = s
indistCount = 0
tag=tag+1
tag_v = tag
forall the node u \in R_v do
mask(u) = tag_v
end
for all the node t \in R_v do
    tag = tag + 1
    indist, deg(t) \leftarrow
    update\_degree(t, v, deg(v), label, marker, tag, tag_v, mask)
   if indist then
       s = s + 1
       label(t) = s
       indistCount \leftarrow indistCount + 1
   \mathbf{end}
end
for all the node t \in R_v do
    if label(t) = 0 then
       deg(t) \leftarrow deg(t) - indistCount
   \quad \text{end} \quad
```

Algorithm 1: Sketch of the MDO algorithm calling update_degree

Input:

- 1. u, node of which we're computing the reachable set (starting point of the exploration).
- $2. \ v$, node eliminated at current step.
- 3. deg(v), degree of v.
- 4. label, array of size n indicating if a node has been labeled or not.
- 5. marker, array of size n used to mark explored nodes with value tag.
- 6. tag_v , special tag value used to mark nodes in R_v .
- 7. mask, array of size n used to mark nodes in R_v with tag_v .

Output:

- 1. indist, boolean indicating if v and u are indistinguishable.
- 2. $d\bar{e}g(u)$, updated degree of u after the elimination of v.

```
d\bar{e}g(u) \leftarrow deg(v) - 1
explore \leftarrow \{u\}
indist \gets true
count \leftarrow 1
forall the node t in explore do
    forall the node x in Adj_t do
        if marker(x) \neq tag then
             if label(x) \neq 0 then
                 if x \neq v then
                   explore \leftarrow explore \cup \{x\}
                 \quad \mathbf{end} \quad
             end
             else
                 if mask(x) \neq tag_v then
                      indist \leftarrow false
                      d\bar{e}g(u) \leftarrow d\bar{e}g(u) + 1
                  end
                   count \leftarrow count + 1
                 \mathbf{end}
             end
             marker(x) = tag
        end
    end
if indist = true \ AND \ count + 1 \neq deg(v) then
    indist \leftarrow false
end
```

Algorithm 2: update_degree