

Curriculum Vitae

Shih-Yang Su

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RESEARCH INTERESTS

- Computer vision
 - Embodied Vision Learning
 - Visual Reconstruction
 - Visual Scene Understanding
- Reinforcement learning (RL)
 - Multi-agent settings
 - Curiosity-Driven Learning

EDUCATION

- 2018.8 - **Ph.D. in Electrical and Computer Engineering**
Dept. of Electrical and Computer Engineering, Virginia Tech, Blacksburg, VA
 - Machine Perception
 - Visual Reconstruction
 - Embodied Vision Learning*Advisor: Prof. Jia-Bin Huang*
- 2013.9 - 2017.6 **B.S. in Computer Science**
Dept. of Computer Science, National Tsing Hua University, Hsinchu, Taiwan
 - Rank: 3rd/120 (top 2.5%)
 - GPA: 4.16/4.30 (overall), 4.25/4.30 (major)

EXPERIENCES

- 2017.1 - present **Full-time Research Assistant**
Dept. of Computer Science, National Tsing Hua University, Taiwan
 - Reinforcement learning
 - Multi-agent settings
 - Vision-based robotics*Advisor: Prof. Chun-Yi Lee*
- 2016.9 - 2017.1 **Teaching Assistant** - Hardware Laboratory., Fall 2016
Dept. of Computer Science, National Tsing Hua University, Hsinchu, Taiwan
Advisor: Prof. Chun-Yi Lee
- 2016.7 - 2016.12 **Research Assistant**
Dept. of Computer Science, National Tsing Hua University, Hsinchu, Taiwan



Project: Real-Time Object Detection on Embedded System

- Computer vision
- Object detection
- Deep learning

Advisor: Prof. Shang-Hong Lai

2016.7 - 2016.9 Research Assistant

Academia Sinica, Research Center for Information Technology Information, Taipei, Taiwan

Project: Automatic Conversion of Pop Music into Chiptunes for 8-bit Pixel Art

- Machine learning
- Music information retrieval

Advisor: Prof. Yi-Hsuan Yang, Prof. Li Su



2015.7 - 2015.9 Summer Internship - Quality Assurance Team

Broadcom Corporation, Hsinchu, Taiwan

- Network product testing
- Performance tuning



RESEARCH PAPERS

- Z.-W. Hong, Y.-M. Chen, **S.-Y. Su**, T.-Y. Shann, Y.-H. Chang, H.-K. Yang, B. Ho, C.-C. Tu, Y.-C. Chang, T.-C. Hsiao, H.-W. Hsiao, S.-P. Lai, C.-Y. Lee, “Virtual-to-real: Learning to control in visual semantic segmentation,” in *Intl. Jt. Conf. Artificial Intelligence (IJCAI)*, 2018 [[video](#)][[pdf](#)]
- **S.-Y. Su***, Z.-W. Hong*, Y.-S. Chang*, T.-Y. Shann*, and C.-Y. Lee*, “A deep policy inference Q-network for multi-agent systems,” in *Intl. Conf. Autonomous Agents and Multiagent Systems (AAMAS)*, 2018 [[pdf](#)]
- Z.-W. Hong, T.-Y. Shann, **S.-Y. Su**, Y.-H. Chang, C.-Y. Lee, “Diversity-driven exploration strategy for deep reinforcement learning,” in *Intl. Conf. Learning Representations (ICLR) Workshop*, 2018 [[pdf](#)]
- **S.-Y. Su**, C.-K. Chiu, L. Su, and Y.-H. Yang, “Automatic conversion of pop music into chiptunes for 8-bit pixel art,” in *Intl. Conf. Acoustics, Speech and Signal Processing (ICASSP)*, pp. 411-415. Mar. 2017 [[ieee](#)][[pdf](#)][[project](#)]

** indicates equal contribution*

AWARDS

- **ZyXEL Outstanding Student Scholarship**
Awarded to outstanding student in college of Electrical Engineering and Computer Science
- **Excellent Graduation Project Award**
Awarded to top 5 graduation projects in Dept. of Computer Science
- **Academic Achievement Awards (5 times) (2013-2017)**
Awarded to top 5% students in Dept. of Computer Science

- **Best Project Award**

In course *Introduction to Multimedia*

- **Best Poster Presentation Award**

In course *Social Computing Application Design*

RELATED COURSEWORK

- | | |
|-------------------------------------|------------------------------|
| • Large-Scale Machine Learning | • Data Structure |
| • Design and Analysis of Algorithms | • Introduction to Multimedia |
| • Music Information Retrieval | • Software Engineering |
| • Probability | • Linear Algebra |

TECHNICAL SKILLS

Programming Language: Python, C/C++, Objective-C, Java, MATLAB

Deep Learning Framework/Library: Keras, Tensorflow, Pytorch

SELECTED PROJECTS

1. A deep policy inference Q-network for multi-agent systems [[github](#)]

S.-Y. Su, Z.-W. Hong, Y.-S. Chang, T.-Y. Shann, and C.-Y. Lee

Tackling non-stationarity problem in multi-agent RL environment through inferring opponents' / collaborators' policies.

2. Pop-to-8bit [[github](#)]

S.-Y. Su, C.-K. Chiu, L. Su, and Y.-H. Yang

A pipeline that combine both machine learning and signal processing techniques to convert pop musics into chiptune songs.

3. Keras Image Captioning Model [[github](#)]

S. Y. Su, Y. R. Lin, S. D. Yang, *NTHU CS565500 final project, CIDErD score: 0.765, Rank 1st in course.*

4. Bridge-Building [[github](#)]

S.Y. Su, *simple environment for training Reinforcement Learning agent.*