

# SHIH-YANG SU

shihyang@cs.ubc.ca ♦ <https://lemonatsu.github.io/>

## EDUCATION

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### **Ph.D., Computer Science**

*Fall 2020 - May 2024 (expected)*

*The University of British Columbia, Vancouver BC, Canada*

Advisor: Prof. Helge Rhodin

- Human Motion Learning, Character Control and Animation

### **M.Sc., Computer Engineering**

*Aug 2018 - May 2020*

*Virginia Tech, Blacksburg VA, United States*

GPA: 3.95/4.00

Advisor: Prof. Jia-Bin Huang

- Visual Representation Learning, Embodied Vision Learning

### **B.Sc., Computer Science**

*Sep 2013 - Jun 2017*

*National Tsing Hua University, Hsinchu, Taiwan*

GPA: 4.16/4.30, Rank: 3/120 (top 2.5%)

Advisor: Prof. Shang-Hong Lai, Prof. Chun-Yi Lee

- Object Detection on Embedded System, Multi-agent Reinforcement Learning

## PUBLICATIONS

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### **Gaussian Shadow Casting for Neural Characters**

Luis Bolaños, **Shih-Yang Su**, Helge Rhodin

IEEE Conference on Computer Vision and Pattern Recognition (**CVPR**), 2024 [[pdf](#)]

### **Mirror-Aware Neural Humans**

Daniel Ajisafe, James Tang, **Shih-Yang Su**, Bastian Wandt, Helge Rhodin

International Conference on 3D Vision (**3DV**), 2024 [[pdf](#)][[project page](#)]

### **NPC: Neural point characters from video**

**Shih-Yang Su**, Timur Bagautdinov, Helge Rhodin

International Conference on Computer Vision (**ICCV**), 2023 [[pdf](#)][[project page](#)]

### **DANBO: Disentangled articulated neural body representations via graph neural networks**

**Shih-Yang Su**, Timur Bagautdinov, Helge Rhodin

European Conference on Computer Vision (**ECCV**), 2022 [[pdf](#)][[project page](#)]

### **A-NeRF: Articulated neural radiance fields for learning human shape, appearance, and pose**

**Shih-Yang Su**, Frank Yu, Michael Zollhöfer, Helge Rhodin

Neural Information Processing Systems (**NeurIPS**), 2021 [[pdf](#)][[project page](#)]

### **3D photography using context-aware layered depth inpainting**

Meng-Li Shih, **Shih-Yang Su**, Johannes Kopf, Jia-Bin Huang

IEEE Conference on Computer Vision and Pattern Recognition (**CVPR**), 2020 [[pdf](#)][[project page](#)]

### **Graph generation with variational recurrent neural network**

**Shih-Yang Su**, Hossein Hajimirsadeghi, Greg Mori

Neural Information Processing Systems (**NeurIPS Workshop**), 2019 [[pdf](#)]

### **Diversity-driven exploration strategy for deep reinforcement learning**

Zhang-Wei Hong, Tzu-Yun Shann, **Shih-Yang Su**, Yi-Hsiang Chang, Chun-Yi Lee

Neural Information Processing Systems (**NeurIPS**), 2018 [[pdf](#)]

### **Virtual-to-real: Learning to control in visual semantic segmentation**

Zhang-Wei Hong, Yu-Ming Chen, Hsuan-Kung Yang, **Shih-Yang Su**, Tzu-Yun Shann, Yi-Hsiang Chang, Brian Hsi-Lin Ho, Chih-Chieh Tu, Yueh-Chuan Chang, Tsu-Ching Hsiao, Hsin-Wei Hsiao, Sih-Pin Lai, Chun-Yi Lee  
International Joint Conference on Artificial Intelligence (**IJCAI**), 2018 [[video](#)][[pdf](#)]

### **A deep policy inference Q-network for multi-agent systems**

**Shih-Yang Su**<sup>\*</sup>, Zhang-Wei Hong<sup>\*</sup>, Tzu-Yun Shann<sup>\*</sup>, Yi-Hsiang Chang, and Chun-Yi Lee

(<sup>\*</sup>: equal contribution)

International Conference on Autonomous Agents and Multiagent Systems (**AAMAS**), 2018 [[pdf](#)]

### **Automatic conversion of pop music into chiptunes for 8-bit pixel art**

**Shih-Yang Su**, Cheng-Kai Chiu, Li Su, and Yi-Hsuan Yang

International Conference on Acoustics, Speech and Signal Processing (**ICASSP**), 2017 [[pdf](#)]

## **RESEARCH AND WORK EXPERIENCE**

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### **Research Intern - Reality Labs Research**

May 2023 - Aug 2023

Mentor: Dr. Jason Saragih

- Working on 3D generative models

### **Research Intern - Reality Labs Research**

May 2022 - Sep 2022

Mentor: Dr. Timur Bagautdinov

- Working on realistic body rendering with budgeted data

### **Research Intern - Borealis AI**

May 2019 - Aug 2019

Mentor: Dr. Hossein Hajimirsadeghi, Prof. Greg Mori

- Worked on graph structure generation with variational inference [[pdf](#)]
- Worked on graph convolutional network for banking application

### **Research Assistant - Virginia Tech**

Fall 2018

Advisor: Prof. Jia-Bin Huang

- Developed compact optical flow estimation model with implicit occlusion reasoning
- Worked on visual navigation algorithm in Habitat environment

### **Research Assistant - National Tsing Hua University**

Jan 2017 - April 2018

Advisor: Prof. Chun-Yi Lee

- Developed algorithm for multi-agent collaborative/competitive scenarios [[pdf](#)]
- Proposed ways to improve exploration for RL agent [[pdf](#)]
- Worked on virtual-to-real learning for vision-based robot navigation [[pdf](#)]

### **Research Assistant - National Tsing Hua University**

Fall 2016

Advisor: Prof. Shang-Hong Lai

- Deployed algorithms on embedded system for real-time object detection

### **Research Assistant - Academia Sinica**

Summer 2016

Advisor: Dr. Yi-Hsuan Yang, Dr. Li Su

- Developed algorithms for converting pop music into 8-bit song [[pdf](#)]

## **INVITED TALKS**

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**From Videos to Animatable 3D Neural Characters:** Eletronic Arts Vancouver (Nov 23, 2023)

Host: [Ben Liang](#)

## **PROFESSIONAL ACTIVITIES**

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**Conference Reviewer:** NeurIPS (2019, 2020, 2023), ICLR (2021, 2023), ICML (2020, 2021)