## **Lecture 1 Report Requirement:**

Read the slides of Lecture 1 and answer the following questions in your report. Send your report in PDF format to chenzhang@shanghaitech.edu.cn, named as "report1\_[first name][last name].pdf" (e.g., report1\_ZhangChen.pdf). The report is due on 10 am, China Standard Time, March 24, 2020.

## **Report Questions:**

- 1. Given a thin lens of focal length f, assume the distance between the lens and <u>image</u> <u>plane</u> s<sub>i</sub>, what's the size of the defocus blur of a 3D point lying at distance s<sub>d</sub> from the lens?
- 2. Given a thin lens of focal length f, assume the optical axis aligns with the z axis, the lens aligns with the x-y plane, the center of the lens aligns with the origin. What's the position (in 3D) of the image of a 3D point [px, py, pz]?
- 3. What is the vertigo effect? How can you synthesize the vertigo effect using a real camera?
- 4. Give several ways to extend the depth of field? You can be creative and not restricted to the ones discussed in the ppts.
- 5. What are coma, spherical aberrations, astigmatism? Can you propose ways to reduce such artifacts?
- 6. Explain how to see through an occluder using refocusing.
- 7. How will you "synthesize" defocus blurs from a RGBD image (RGB + depth map)?