



# CS120: Computer Networks

## **Lecture 2. Course Introduction 2**

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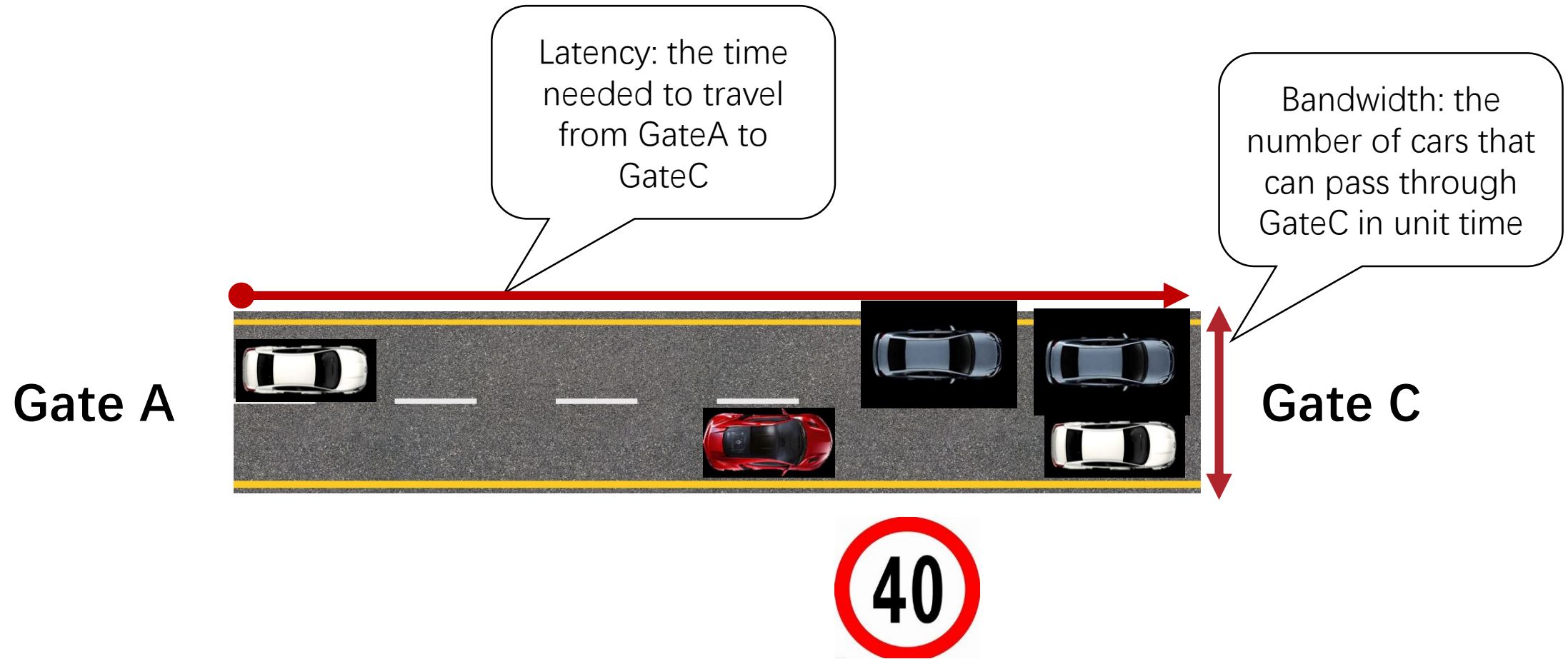
# Network Performance



# Network Performance

- Metrics
  - Bandwidth (Throughput)
  - Latency (Delay)

# Example: Road



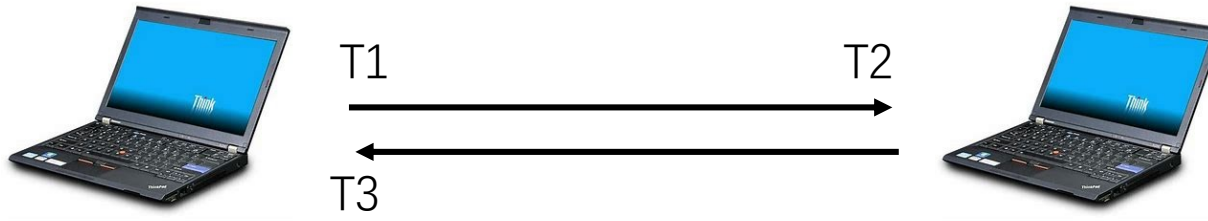
# Bandwidth

- The bandwidth of a network is given by the number of bits that can be transmitted over the network in a certain period of time.
  - Unit: bps, kbps ( $10^3$ ), Mbps ( $10^6$ ), Gbps ( $10^9$ )
  - e.g.: a 100-Mbps Ethernet Link means it takes  $\frac{1}{100 \times 10^6}$  seconds to transmit one bit. But it does not mean the receiver will receive that bit after  $\frac{1}{100 \times 10^6}$  seconds

# Latency

- The latency of a network is the time that takes a bit to travel from one end of a network to the other.
  - Unit: second, ms ( $10^{-3}$ ), us ( $10^{-6}$ ), ns ( $10^{-9}$ )
  - Round-Trip Time (RTT)
    - measured with small packets

Round-Trip Time =  $T3 - T1$   
One-way Latency =  $T2 - T1$  or  $T3 - T2$



# Latency

- Decomposing Latency

- **Latency** = Transmit Delay + Propagation Delay + Queueing Delay

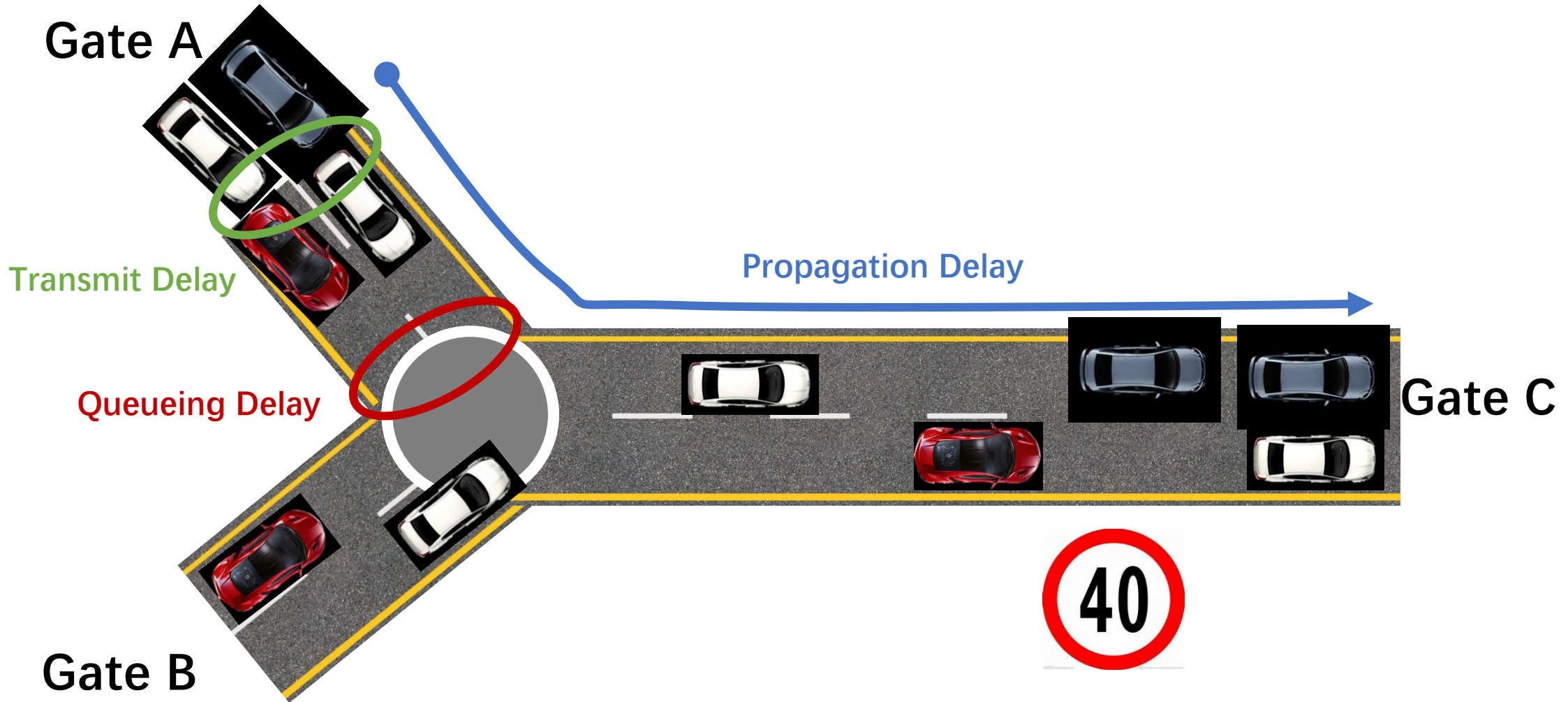
- Transmit Delay =  $\text{TransferSize} / \text{Bandwidth}$

- Propagation Delay =  $\text{Distance} / \text{SpeedofSignal}$

- **Latency** =  $\text{TransferSize} / \text{Bandwidth} + \text{Distance} / \text{SpeedofSignal} + \text{Queueing Delay}$

RTT/2

# Example: Road





# Bandwidth vs. Latency

High Bandwidth, Large Delay



1TByte/10min



100bit/10ms



Gate A



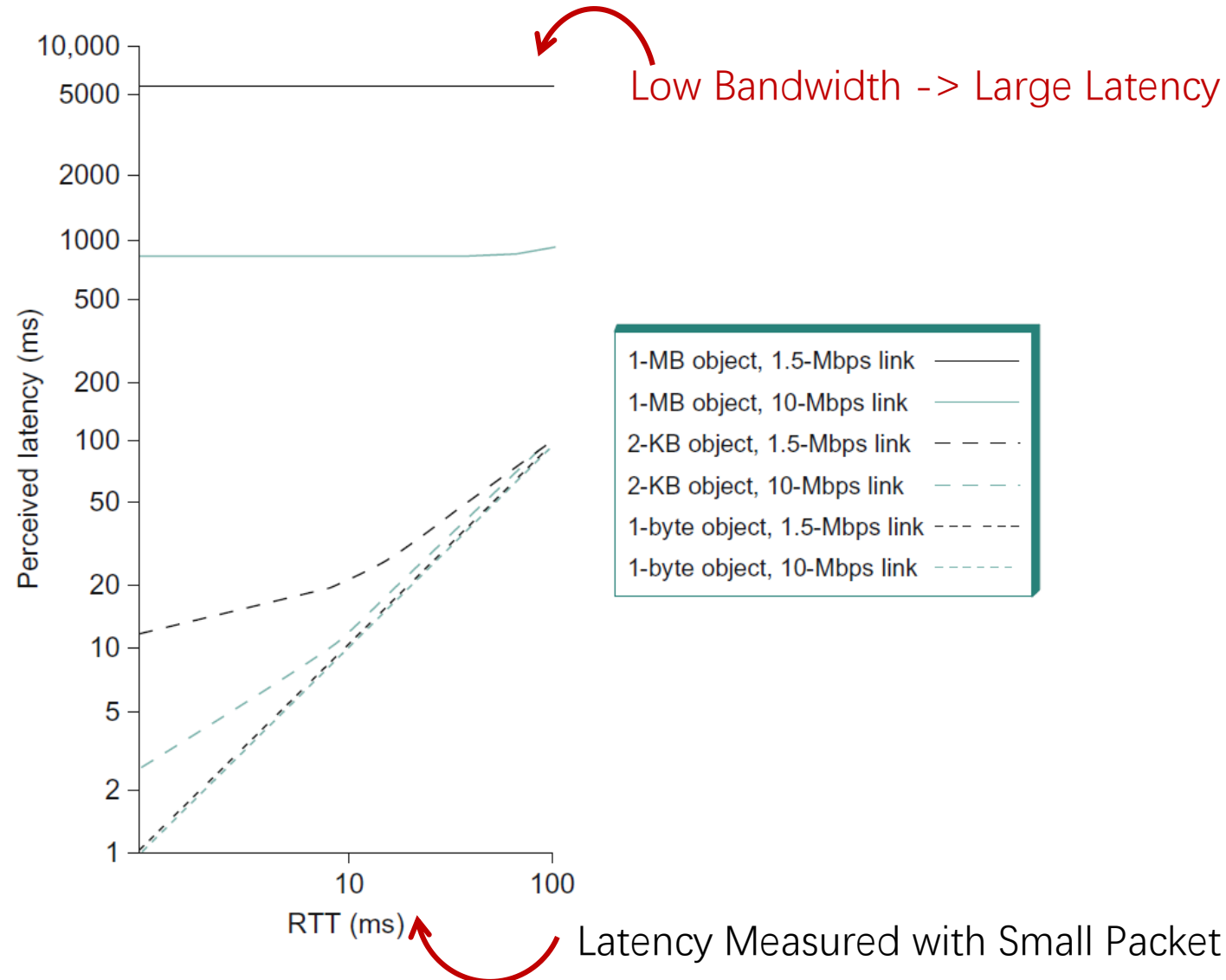
Gate C

The diagram shows a top-down view of a single-lane road. On the left side, labeled 'Gate A', a red car is waiting. On the right side, labeled 'Gate C', another red car is waiting. The road is very narrow, illustrating low bandwidth but low latency.

Low Bandwidth, Small Delay

# Bandwidth vs. Latency

Latency =  
 $\text{TransferSize} / \text{Bandwidth} +$   
 $\text{Distance} / \text{SpeedofSignal} +$   
 Queueing Delay



# Effective Bandwidth

Latency =  
 $\text{TransferSize} / \text{Bandwidth} +$   
 $\text{Distance} / \text{SpeedofSignal} +$   
Queueing Delay

- Effective Bandwidth =  $\text{TransferSize} / \text{Latency}$ 
  - Effective bandwidth is also called throughput
  - For large transfer size:
    - Effective Bandwidth  $\rightarrow$  Bandwidth
- In many situations, bandwidth and throughput are used interchangeably
  - Be careful about the actual meaning

# Demo

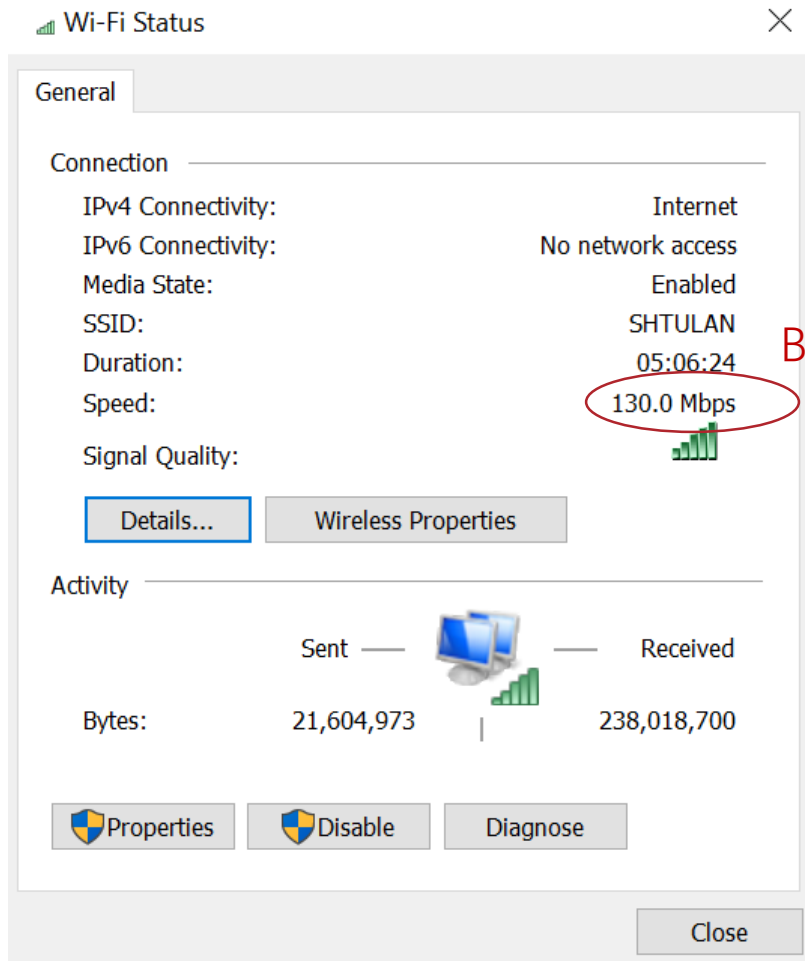
- Throughput measurement
  - iperf
    - <https://iperf.fr/iperf-servers.php>
- Latency measurement
  - ping
    - RTT

# Demo

```
iperf3 -c speedtest.uztelecom.uz -p 5201 -i 1 -t 1000
```

```
C:\iperf-3.1.3-win64>iperf3 -c iperf.he.net -p 5201 -i 1 -t 1000
Connecting to host iperf.he.net, port 5201
[ 4] local 10.20.69.240 port 52538 connected to 216.218.227.10 port 5201
[ ID] Interval           Transfer     Bandwidth
[ 4] 0.00-1.00      sec    384 KBytes    3.14 Mbits/sec
[ 4] 1.00-2.00      sec   1.12 MBytes    9.45 Mbits/sec
[ 4] 2.00-3.00      sec    768 KBytes    6.28 Mbits/sec
[ 4] 3.00-4.00      sec    640 KBytes    5.24 Mbits/sec
[ 4] 4.00-5.00      sec    896 KBytes    7.35 Mbits/sec
[ 4] 5.00-6.00      sec   1.12 MBytes    9.44 Mbits/sec
[ 4] 6.00-7.00      sec    1.00 MBytes    8.39 Mbits/sec
[ 4] 7.00-8.00      sec    1.25 MBytes   10.5 Mbits/sec
[ 4] 8.00-9.00      sec    1.12 MBytes    9.44 Mbits/sec
[ 4] 9.00-10.00     sec    768 KBytes    6.29 Mbits/sec
[ 4] 10.00-11.00    sec    1.12 MBytes    9.44 Mbits/sec
[ 4] 11.00-12.00    sec    1.25 MBytes   10.5 Mbits/sec
[ 4] 12.00-13.00    sec    1.12 MBytes    9.45 Mbits/sec
```

# Demo



Bandwidth

## Wi-Fi

Intel(R) Dual Band Wireless-AC 8265

Throughput



Actual throughput

Send  
0 Kbps

Receive  
32.0 Kbps


Adapter name: Wi-Fi

SSID: SHTULAN

Connection type: 802.11ac

IPv4 address: 10.20.69.240

IPv6 address: fe80::d1b5:35be:9832:af6c%9

Signal strength: 

# Demo

**ping www.baidu.com -n 1000**

```
C:\iperf-3.1.3-win64>ping www.baidu.com -n 1000

Pinging www.a.shifen.com [119.75.213.61] with 32 bytes of data:
Reply from 119.75.213.61: bytes=32 time=29ms TTL=51
Reply from 119.75.213.61: bytes=32 time=29ms TTL=51
Reply from 119.75.213.61: bytes=32 time=31ms TTL=51
Reply from 119.75.213.61: bytes=32 time=29ms TTL=51
Reply from 119.75.213.61: bytes=32 time=29ms TTL=51
Reply from 119.75.213.61: bytes=32 time=29ms TTL=51
Reply from 119.75.213.61: bytes=32 time=29ms TTL=51
```

**ping www.shanghaitech.edu.cn -n 1000**

```
C:\iperf-3.1.3-win64>ping shanghaitech.edu.cn -n 1000

Pinging shanghaitech.edu.cn [10.10.11.203] with 32 bytes of data:
Reply from 10.10.11.203: bytes=32 time=1ms TTL=126
Reply from 10.10.11.203: bytes=32 time=1ms TTL=126
Reply from 10.10.11.203: bytes=32 time=1ms TTL=126
Reply from 10.10.11.203: bytes=32 time=1ms TTL=126
Reply from 10.10.11.203: bytes=32 time=1ms TTL=126
Reply from 10.10.11.203: bytes=32 time=2ms TTL=126
Reply from 10.10.11.203: bytes=32 time=2ms TTL=126
```

# Demo

tracert www.baidu.com

Tracing route to www.a.shifen.com [61.135.169.125]  
over a maximum of 30 hops:

```

 1      2 ms      1 ms      1 ms    10.20.64.1
 2      1 ms      1 ms     <1 ms    10.13.7.25
 3      *         *         *      Request timed out.
 4      *         *         *      Request timed out.
 5      *         *         *      Request timed out.
 6      *         *         *      Request timed out.
 7      *         *         *      Request timed out.
 8      *         *         *      Request timed out.
 9      *         *         *      Request timed out.
10     *         *         *      Request timed out.
11     *         *         *      Request timed out.
12     *         *         *      Request timed out.
13     *         *         *      Request timed out.
14     *         *         *      Request timed out.
15     *         *         *      Request timed out.
16     *         *         *      Request timed out.
17     *         *         *      Request timed out.
18    32 ms     32 ms     31 ms    61.135.169.125

```

tracert www.shanghaitech.edu.cn

Tracing route to www.shanghaitech.edu.cn [10.15.44.12]  
over a maximum of 30 hops:

```

 1      3 ms      1 ms      1 ms    10.20.64.1
 2      1 ms      1 ms      1 ms    10.13.7.61
 3      2 ms      1 ms      1 ms    10.15.44.12

Trace complete.

```

More Hops -> More Latency



# Improving Bandwidth is Hard

- Spectrum Bandwidth
- Propagation Attenuation
- Noise
- Power
- ...

# Improving Latency is Even Harder

- Propagation Speed
- Contention
- Queuing
- ...

# Reference

- Textbook 1.5