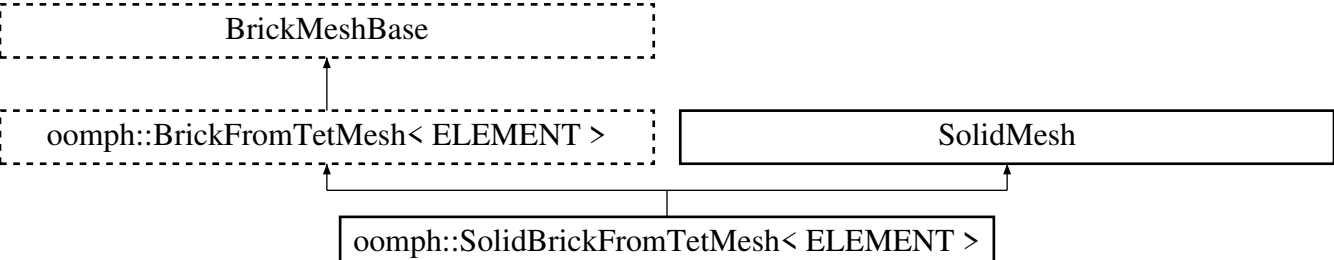
BrickMeshBase
oomph::BrickFromTetMesh< ELEMENT >
SolidMesh
oomph::SolidBrickFromTetMesh< ELEMENT >