

A MATSim-based framework to Incorporate High Resolution Built Environment Data for Modelling Walkability and Cyclability

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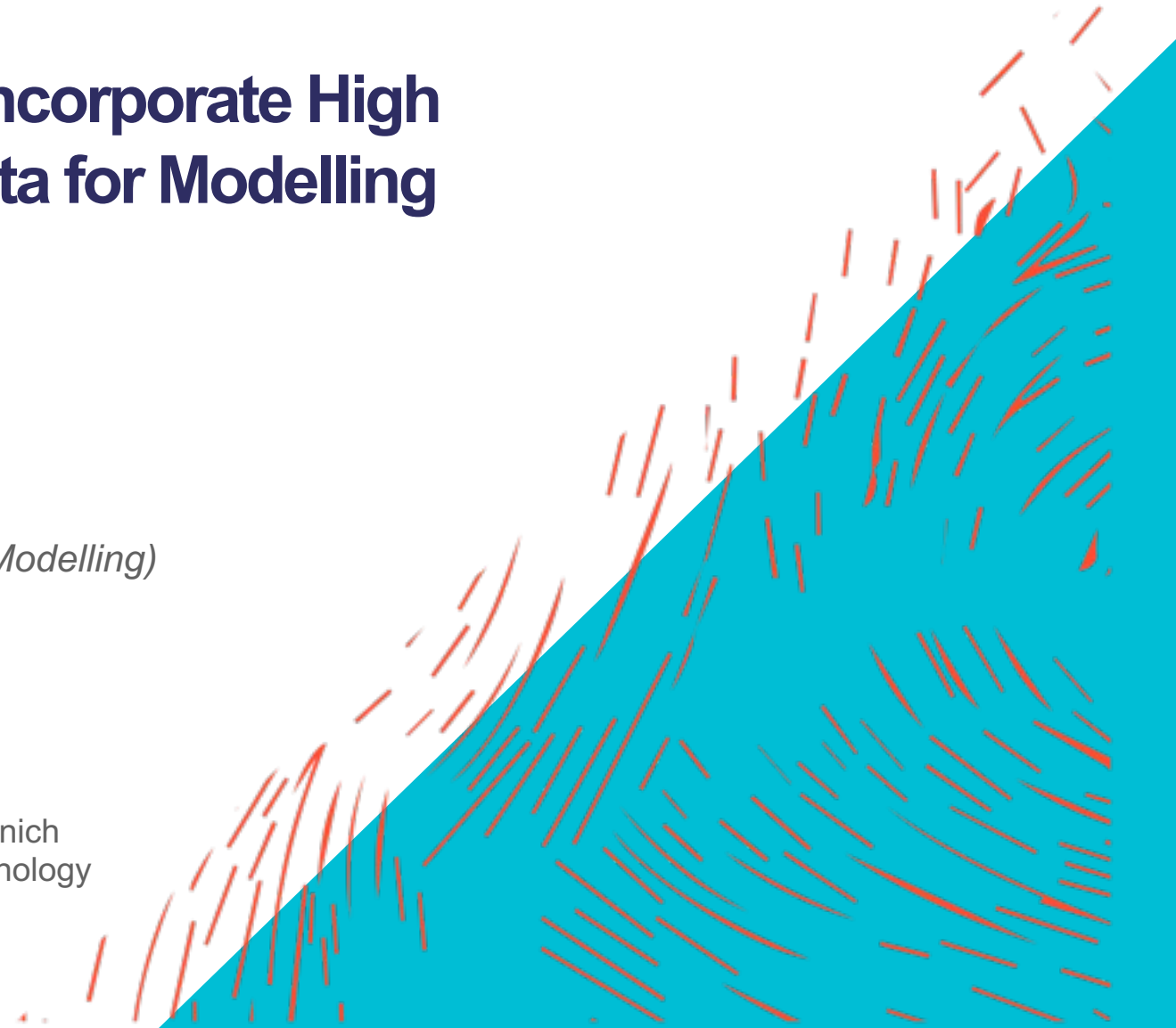
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State of art and current challenges

2 Research Overview & Methods

Developing a fully disaggregate active accessibility model incorporating the built environment, land use, and transport

3 Example Applications



Built Environment Influences Active Travel

Pedestrian and Cycling Infrastructure

- Width
- Surface quality
- Separation from traffic
- Traffic speed / volume



Junctions and Crossings

- Signal type
- Crossing speed / volume



Built Environment Influences Active Travel

Vehicle Infrastructure

- Traffic filters
- Freight loading zones



Ambience

- Tree cover
- Green visibility
- Points of interest
- Streetlighting



Influences on Travel Behavior

- Route Choice
- Mode Choice
- Trip Generation
- Public transport subscription
- Bicycle ownership
- Car ownership
- Choice of residence / workplace

Lots of research on this topic...

▪ Examples in **Public Health research**...

- Cain, K. L., Millstein, R. A., Sallis, J. F., Conway, T. L., Gavand, K. A., Frank, L. D., Saelens, B. E., Geremia, C. M., Chapman, J., Adams, M. A., Glanz, K., & King, A. C. (2014). Contribution of streetscape audits to explanation of physical activity in four age groups based on the Microscale Audit of Pedestrian Streetscapes (MAPS). *Social Science & Medicine*, 116, 82–92. <https://doi.org/10.1016/j.socscimed.2014.06.042>
- Zapata-Diomedí, B., Herrera, A. M. M., & Veerman, J. L. (2016). The effects of built environment attributes on physical activity-related health and health care costs outcomes in Australia. *Health & Place*, 42, 19–29. <https://doi.org/10.1016/j.healthplace.2016.08.010>

▪ Examples in **Transport modelling**...

- Cervero, R., & Kockelman, K. (1997). Travel demand and the 3Ds: Density, diversity, and design. *Transportation Research Part D: Transport and Environment*, 2(3), 199–219. [https://doi.org/10.1016/S1361-9209\(97\)00009-6](https://doi.org/10.1016/S1361-9209(97)00009-6)
- Thao, V. T., & Ohnmacht, T. (2020). The impact of the built environment on travel behavior: The Swiss experience based on two National Travel Surveys. *Research in Transportation Business & Management*, 36, 100386. <https://doi.org/10.1016/j.rtbm.2019.100386>

▪ Examples in **MATSim**...

- Ziemke, Dominik et al. *Modeling bicycle traffic in an agent-based transport simulation*. *Procedia Computer Science*, 2017 (<https://doi.org/10.1016/j.procs.2017.05.424>)
- Antoniou, Eleni et al. *Simulation of e-bike and e-scooter trips using MATSim*. Presented at MUM2022 (https://ethz.ch/content/dam/ethz/special-interest/baug/ivt/ivt-dam/events/2022/05/31/presentations/Antoniou_EtAl_MUM_2022_Presentation.pdf)

Walkability and Cyclability as an Accessibility indicator

- **Describes a location** (e.g., household or workplace)
- Indicator of **travel behavior** and **social equity**
- Typically use **aggregate**, **area-level** measurements of land use and/or the transport network
- Examples:
 - *Density of pedestrian or cycle paths in an area*
 - *Network connectivity*
 - *Land use diversity*
 - *Number of shops within 800m (10-minute) walk*
 - *Some aggregation of the above*

Walkability and Cyclability: Common Limitations

- **Spatial aggregation**
 - Modifiable Aerial Unit Problem (MAUP)
- **Hard cutoffs**
 - Smooth decay functions are more behaviorally realistic
- **Assumption of independence** between built environment, network, and land use
 - People perceive the built environment as they use the network to get places
 - Assuming independence distorts modelled relationship and assessments

Why?

- *Simple to develop and describe*
- *Challenging to integrating built environment, network, and land use*
- *Computational feasibility*



<https://www.open-accessibility.org>

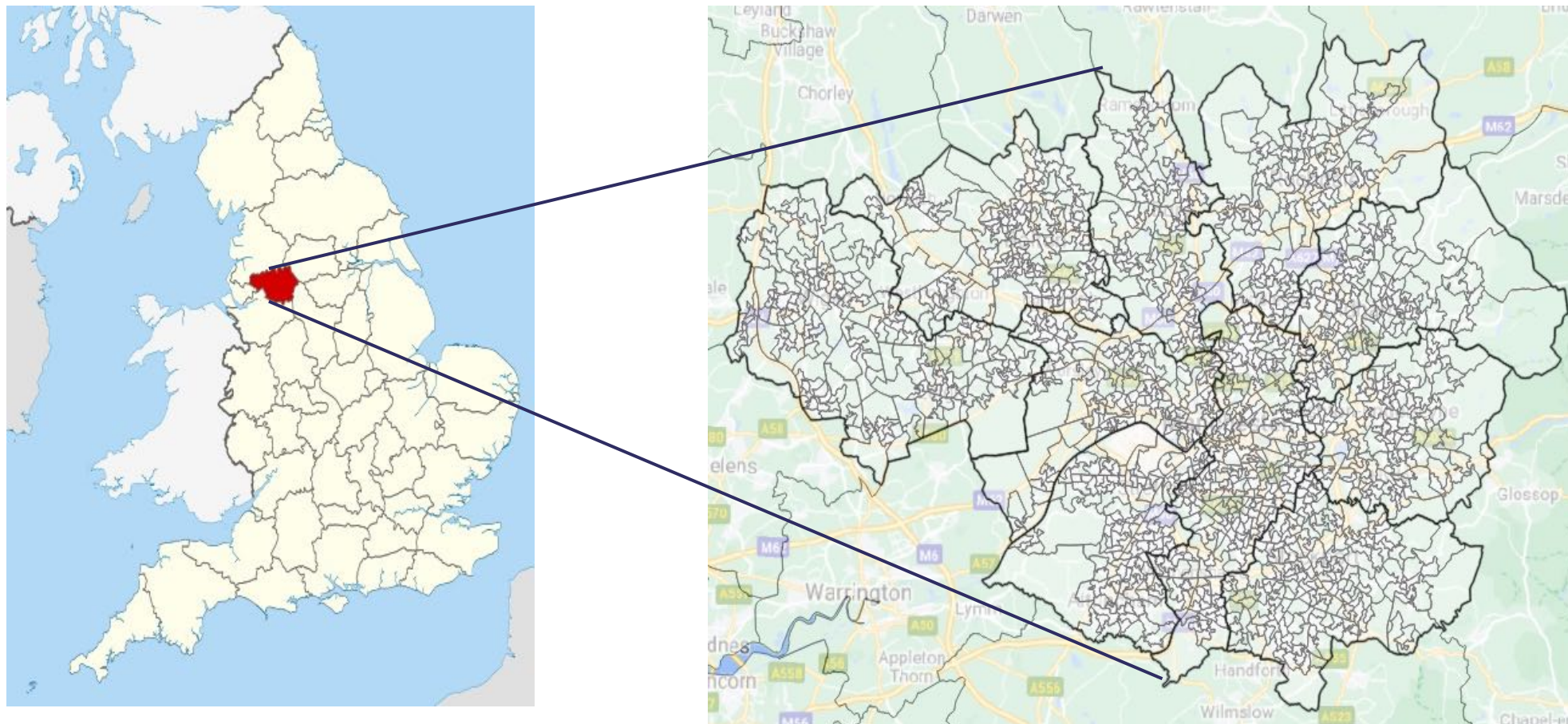
Research Overview and Methods

Developing a fully disaggregate walkability and cyclability assessment tool

Main Research Goals (Overview):

1. Incorporate built environment characteristics into a MATSim network at the street segment (link) resolution
2. Specify an active mode accessibility model incorporating the **built environment, transport network, and land use** through a two-component approach
3. Efficiently estimate accessibilities at any level of disaggregation, e.g.:
 - Zones
 - Grid cells
 - Exact households

Study Area: Greater Manchester



Research Goals:

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Goal 1: Incorporating Built Environment Attributes into MATSim



- Road infrastructure information
- Posted speed
- Sidewalk, Cycleway



- Road width
- Traffic calming features
- Digital Surface Model
- Digital Terrain Model
- Points of Interest



- Observed 85th % speed
- Crossings, signals
- Cycle infrastructure (Bee Network)
- Streetlights (Bee Network)
- Canopy data (City of Trees)



- Normalized Difference Vegetation index (Sentinel-2)



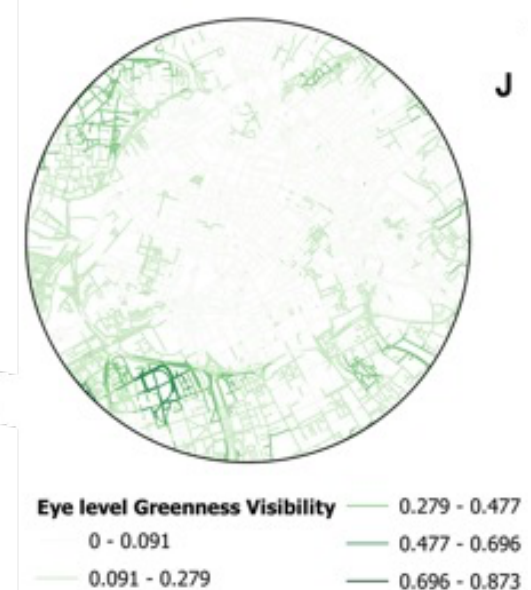
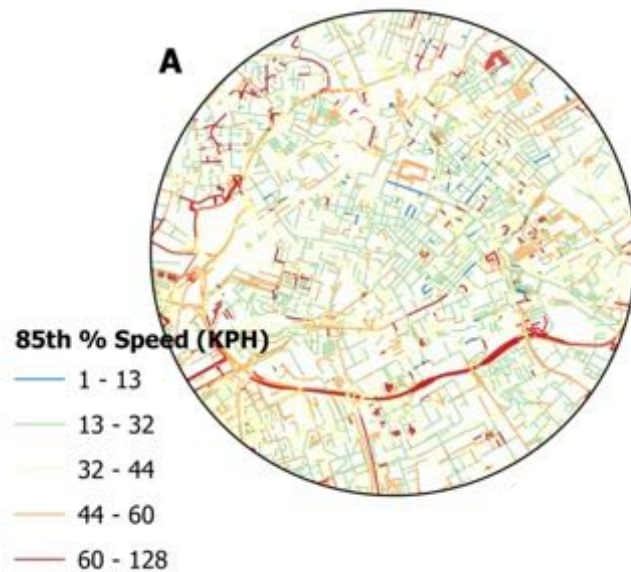
- Modal filters
- Quietness index



- Crime locations

Total of 65 link attributes

Examples:



Result (network.xml):

```
<link id="404423rtn" from="210689" to="344813" length="7.834059578968688" freespeed="13.4112" capacity="600.0" permlanes="1.0" oneway="1" modes="ca"
  <attributes>
    <attribute name="POIs" class="java.lang.Double">0.0</attribute>
    <attribute name="aadt" class="java.lang.Double">1226.4529</attribute>
    <attribute name="aadt2" class="java.lang.Double">0.0</attribute>
    <attribute name="aadtFwd" class="java.lang.Double">613.22645</attribute>
    <attribute name="allowsCar" class="java.lang.Boolean">true</attribute>
    <attribute name="allowsCarFwd" class="java.lang.Boolean">true</attribute>
    <attribute name="crime" class="java.lang.Double">0.0</attribute>
    <attribute name="cross85PercSpeed" class="java.lang.Double">NaN</attribute>
    <attribute name="crossAadt" class="java.lang.Double">NaN</attribute>
    <attribute name="crossLanes" class="java.lang.Double">NaN</attribute>
    <attribute name="crossSpeedLimitMPH" class="java.lang.Double">NaN</attribute>
    <attribute name="crossVehicles" class="java.lang.Boolean">false</attribute>
    <attribute name="crossWidth" class="java.lang.Double">NaN</attribute>
    <attribute name="cycleosm" class="java.lang.String">null</attribute>
    <attribute name="cycleway" class="java.lang.String">no</attribute>
    <attribute name="disconnected_bike" class="java.lang.Boolean">false</attribute>
    <attribute name="disconnected_car" class="java.lang.Boolean">false</attribute>
    <attribute name="disconnected_walk" class="java.lang.Boolean">false</attribute>
    <attribute name="dismount" class="java.lang.Boolean">false</attribute>
    <attribute name="edgeID" class="java.lang.Integer">404423</attribute>
    <attribute name="endsAtJct" class="java.lang.Boolean">false</attribute>
    <attribute name="fwd" class="java.lang.Boolean">false</attribute>
    <attribute name="hgvPOIs" class="java.lang.Double">0.0</attribute>
    <attribute name="junction" class="java.lang.String">no</attribute>
    <attribute name="motorway" class="java.lang.Boolean">false</attribute>
    <attribute name="name" class="java.lang.String">New Drake Green</attribute>
    <attribute name="ndvi" class="java.lang.Double">0.390443881352742</attribute>
    <attribute name="negPOIs" class="java.lang.Double">0.0</attribute>
    <attribute name="osmID" class="java.lang.Integer">699773100</attribute>
    <attribute name="quietness" class="java.lang.Integer">80</attribute>
    <attribute name="shannon" class="java.lang.Double">0.0</attribute>
    <attribute name="speedLimitMPH" class="java.lang.Integer">30</attribute>
```


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Two-component Accessibility Model

Function of **destination locations** and the **impedance of reaching them**:

$$A_i = \sum_j f(W_j, c_{ij})$$

Where:

- W_j is the weight of destinations
- c_{ij} is the cost of reaching them (potential to incorporate built environment)
- $f()$ is some decreasing function (usually exponential)

Background:

- Hansen, W. G. (1959). How Accessibility Shapes Land Use. *Journal of the American Institute of Planners*, 25(2), 73–76. <https://doi.org/10.1080/01944365908978307>
- Used predominantly in **transport modelling** to evaluate **car** and **public transport** accessibility
- Research gap w.r.t. using this for **active modes** and **built environment**

Composite Link Cost

Included Elements	Origin
Distance	Dominant in existing tools
Travel time	MATSim Bicycle Extension (Ziemke et al. 2019)
Gradient	
Surface type (e.g., asphalt, gravel, sand, ...)	
Ambience (e.g., greenness, POIs, lighting, ...)	New
Link Stress (e.g., vehicle traffic, cycle infrastructure, ...)	From guidance in UK Cycle Infrastructure Design Handbook (https://www.gov.uk/government/publications/cycle-infrastructure-design-ltn-120)
Intersection Stress (e.g., crossing type, crossing traffic/speed, ...)	

Costs are aggregated from the link to the route level, along the **least-cost** path

Composite Link stress (s_l)

For each link, we score its **stress** based on guidance from the UK Department for Transport.

Function of **infrastructure type & separation** and **traffic speed & volume**

▪ Example for cycling:

Speed Limit ¹	Motor Traffic Flow (pcu/24 hour) ²	Protected Space for Cycling			Cycle Lane (mandatory/ advisory)	Mixed Traffic
		Fully Kerbed Cycle Track	Stepped Cycle Track	Light Segregation		
20 mph ³	0					
	2000					
	4000					
	6000+					
30 mph	0					
	2000					
	4000					
	6000+					
40 mph	Any					
50+ mph	Any					



Composite Junction stress (s_j)

We score stress for each intersection based on the **signalization**, **crossing type**, and **crossing traffic speed & volume**

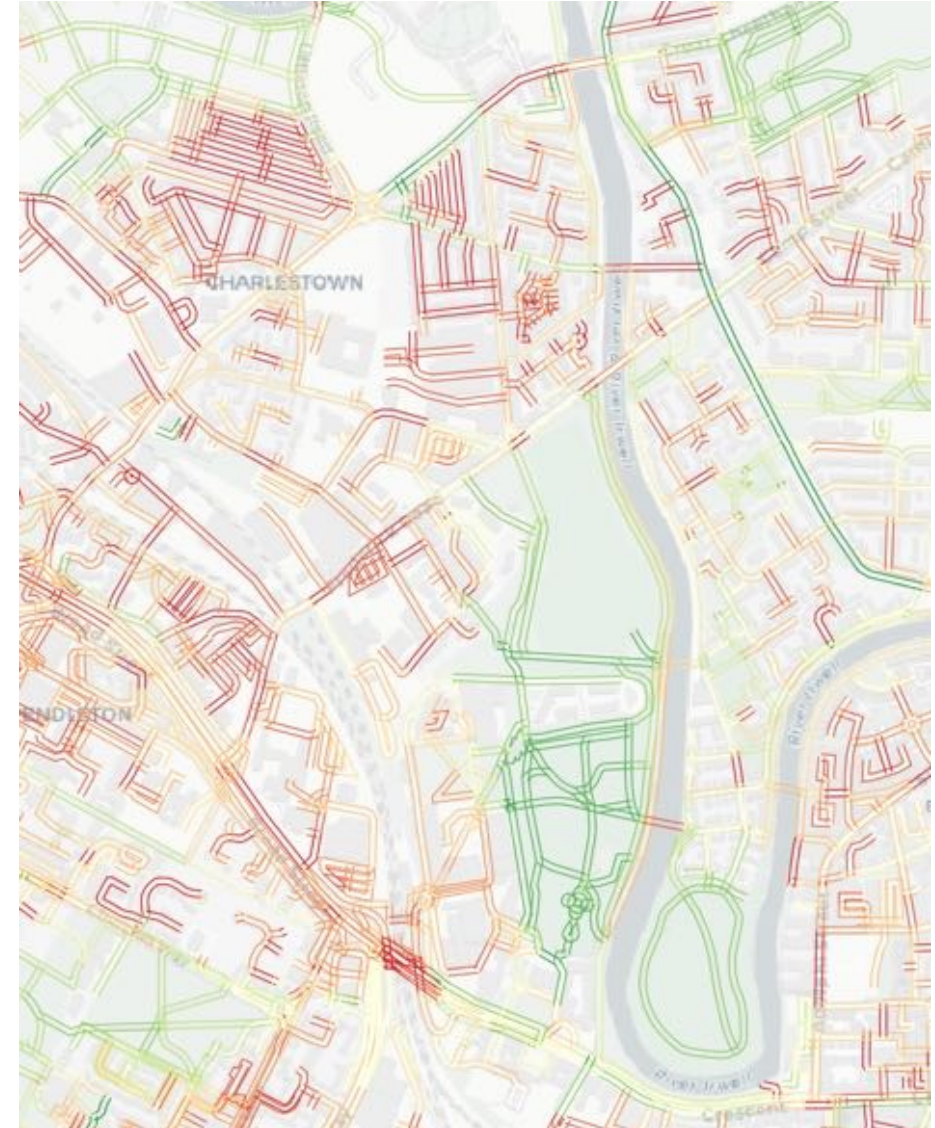
Speed Limit	Total traffic flow to be crossed (pcu)	Maximum number of lanes to be crossed in one movement	Uncontrolled	Cycle Priority	Parallel	Signal	Grade separated
≥ 60mph	Any	Any					
40 mph and 50 mph	> 10000	Any					
	6000 to 10000	2 or more					
	0-6000	2					
	0-10000	1					
≤ 30mph	> 8000	> 2					
	> 8000	2					
	4000-8000	2					
	0-4000	2					
	0-4000	1					



Composite Link Ambience

We score the **ambience** (or “attractiveness”) for each link based on:

- Shannon diversity index
- Points of interest
- Green visibility (daytime)
- Street lighting (at nighttime)
- Crime rates



Cost Function

$$c_l = \underbrace{m_{tt}tt_l}_{\text{time (s)}} + \underbrace{m_{\nabla}\nabla_l x_l}_{\text{gradient}} + \underbrace{m_c c_l x_l}_{\text{surface comfort}} + \underbrace{m_a a_l x_l}_{\text{link ambience}} + \underbrace{m_s s_l x_l}_{\text{link stress}} + \underbrace{m_s s_j x_j}_{\text{intersection stress}}$$

From
MATSim Bicycle Extension
(Ziemke et al., 2019)

- eye level green
- shannon index
- POIs
- street lighting
- “negative” POIs
- crime

- bike/pedestrian infrastructure
- traffic volumes
- traffic speed

- crossing type
- crossing volume
- crossing speed

Based on UK DfT
Cycle Design Handbook

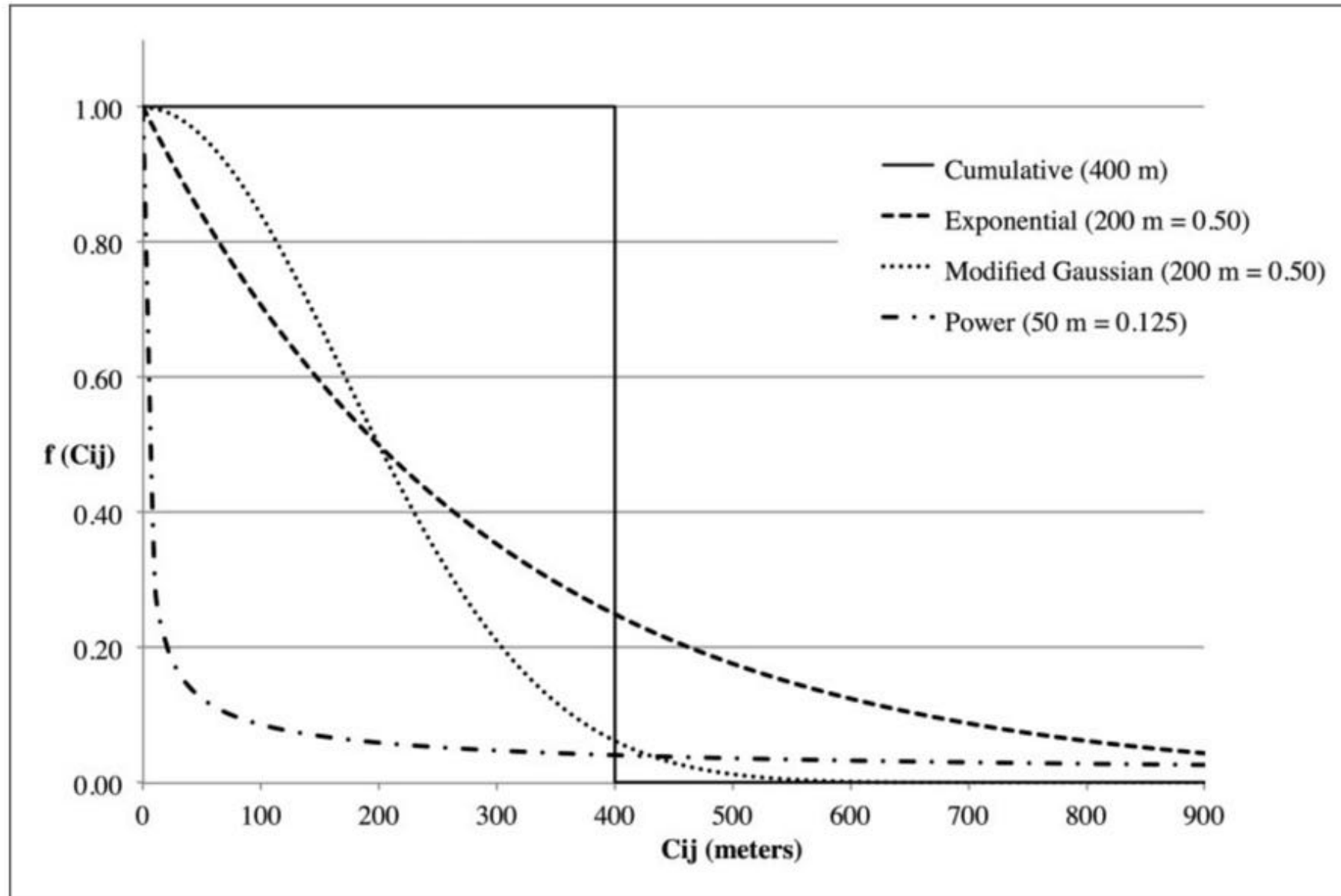
Where

x_l is the length of link l , x_j is the width of intersection j at the to-node of link l

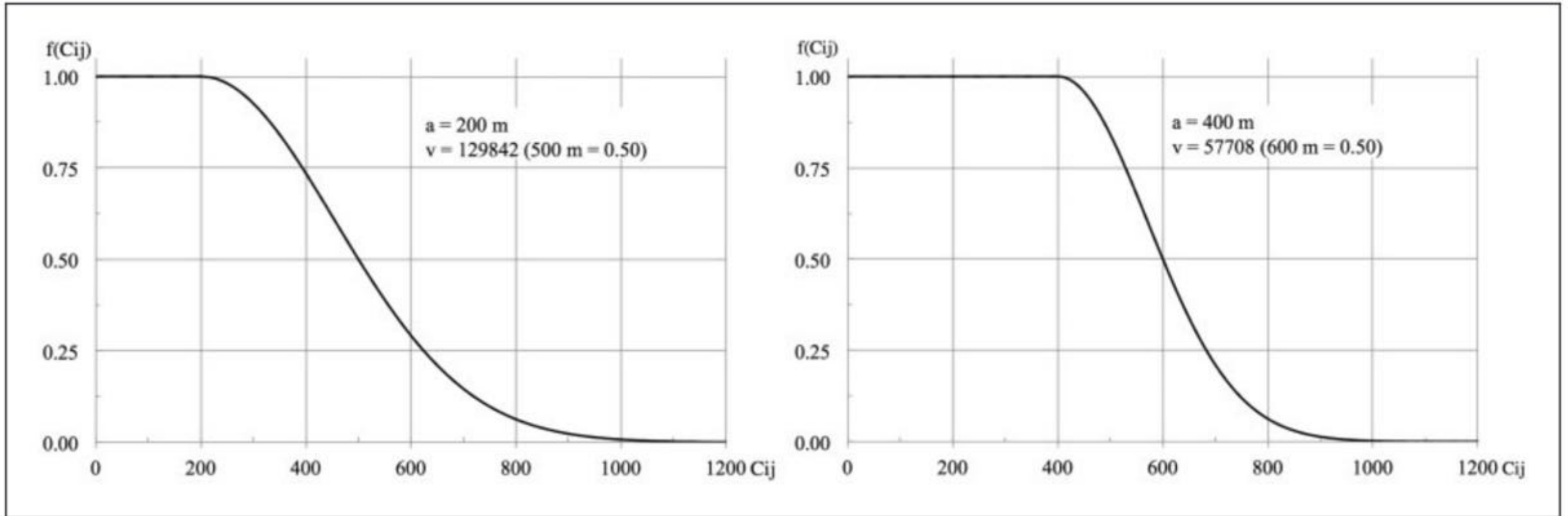
m is the marginal cost of each link attribute,

attributes tt_l , ∇_l , c_l , a_l , s_l , and s_j as defined above. c_l , a_l , s_l , and s_j are restricted to the range 0–1.

Decay function



“Cumulative gaussian” decay function



Vale, D. S., & Pereira, M. (2017). The influence of the impedance function on gravity-based pedestrian accessibility measures: A comparative analysis. *Environment and Planning B: Urban Analytics and City Science*, 44(4), 740–763. <https://doi.org/10.1177/0265813516641685>

Decay function: Implementation in MATSim

```
public class CumulativeGaussian extends DecayFunction {  
    5 usages  
    final private double a;  
    3 usages  
    final private double v;  
    1 usage  ⓘ Corin Staves  
    public CumulativeGaussian(double a, double v, Double cutoffDist, Double cutoffTime) {  
        super(cutoffTime, cutoffDist);  
        this.a = a;  
        this.v = v;  
    }  
    1 usage  ⓘ Corin Staves  
    public CumulativeGaussian(double a, double v) {  
        super(Double.NaN, Double.NaN);  
        this.a = a;  
        this.v = v;  
    }  
    4 usages  ⓘ Corin Staves  
    public double getDecay(double cost) { return cost <= a ? 1. : Math.exp(-1 * (cost - a) * (cost - a) / v); }  
}
```


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MATSim tools & data structures

SpeedyGraph

- A “highly optimized data structure” for representing a MATSim network”
- Originally developed by SBB to efficiently calculate skim matrices
- <https://github.com/SchweizerischeBundesbahnen/matsim-sbb-extensions>
- *Enhanced to include pre-calculated link disutilities*

LeastCostPathTree

- Efficiently calculates least cost path trees to *all* nodes using the *SpeedyGraph* structure
- Specifying cutoffs reduces computation time further
- Also developed for MATSim SBB extensions

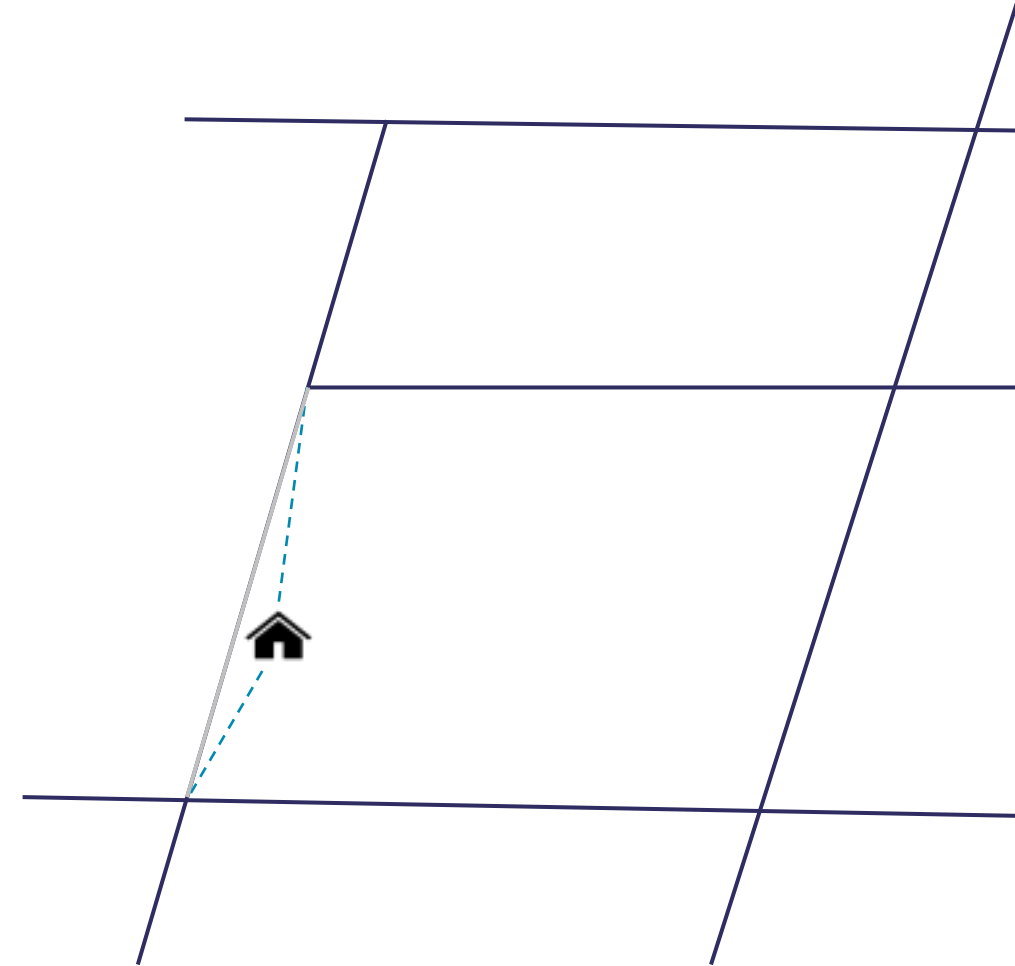
Steps

1. Convert network to a *SpeedyGraph*
2. Snap destinations to nodes
3. For every analysis point
 - Build a *LeastCostPathTree*
 - Loop over every destination node and calculate two-component accessibility based on cost, destination weight, and chosen decay function



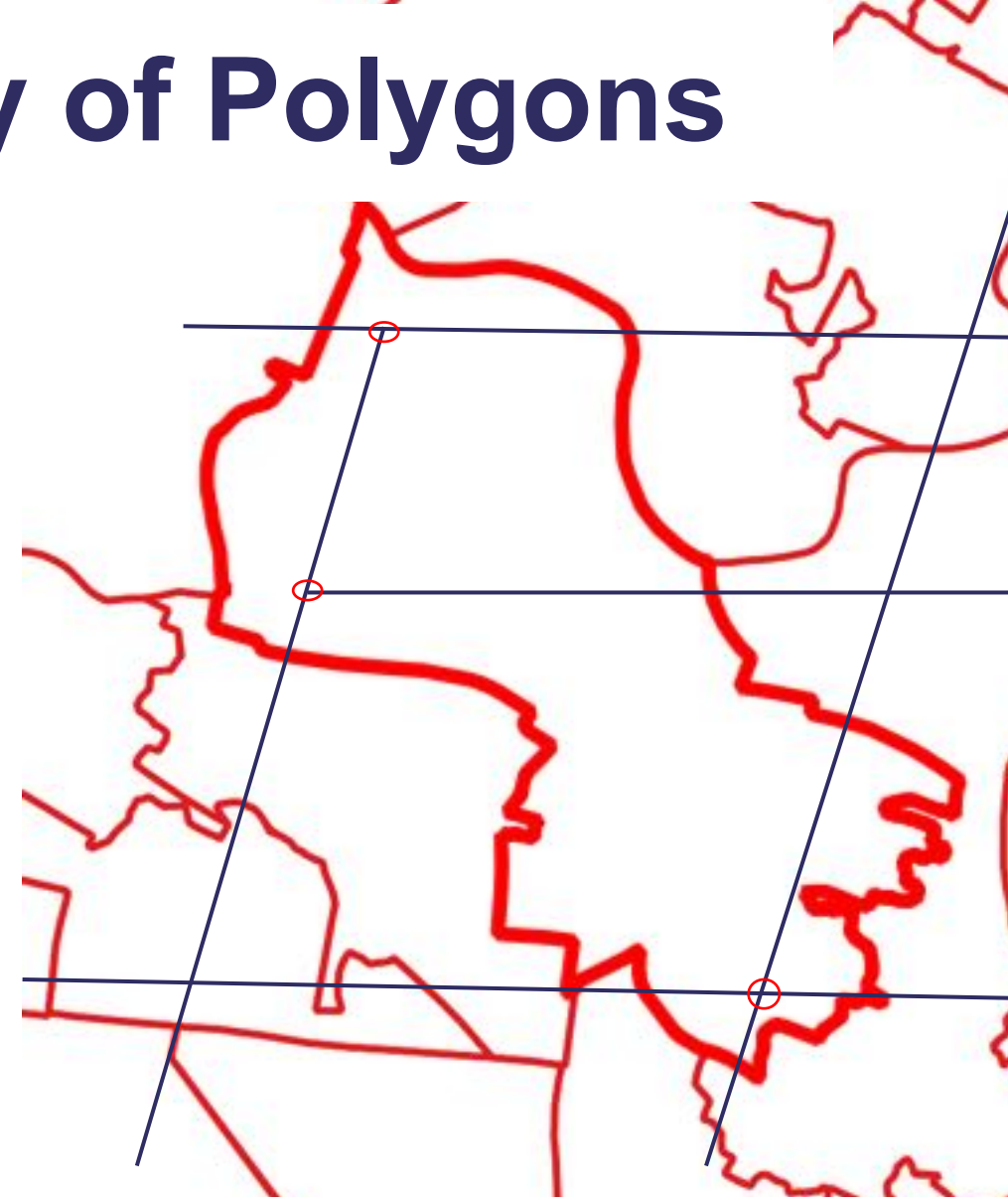
Calculating Accessibility of Points

- Identify closest network link
- Define “pseudo-node” at point
- Define two “pseudo-links” between point and to/from node of closest link
- Calculate accessibility at new “pseudo-node”



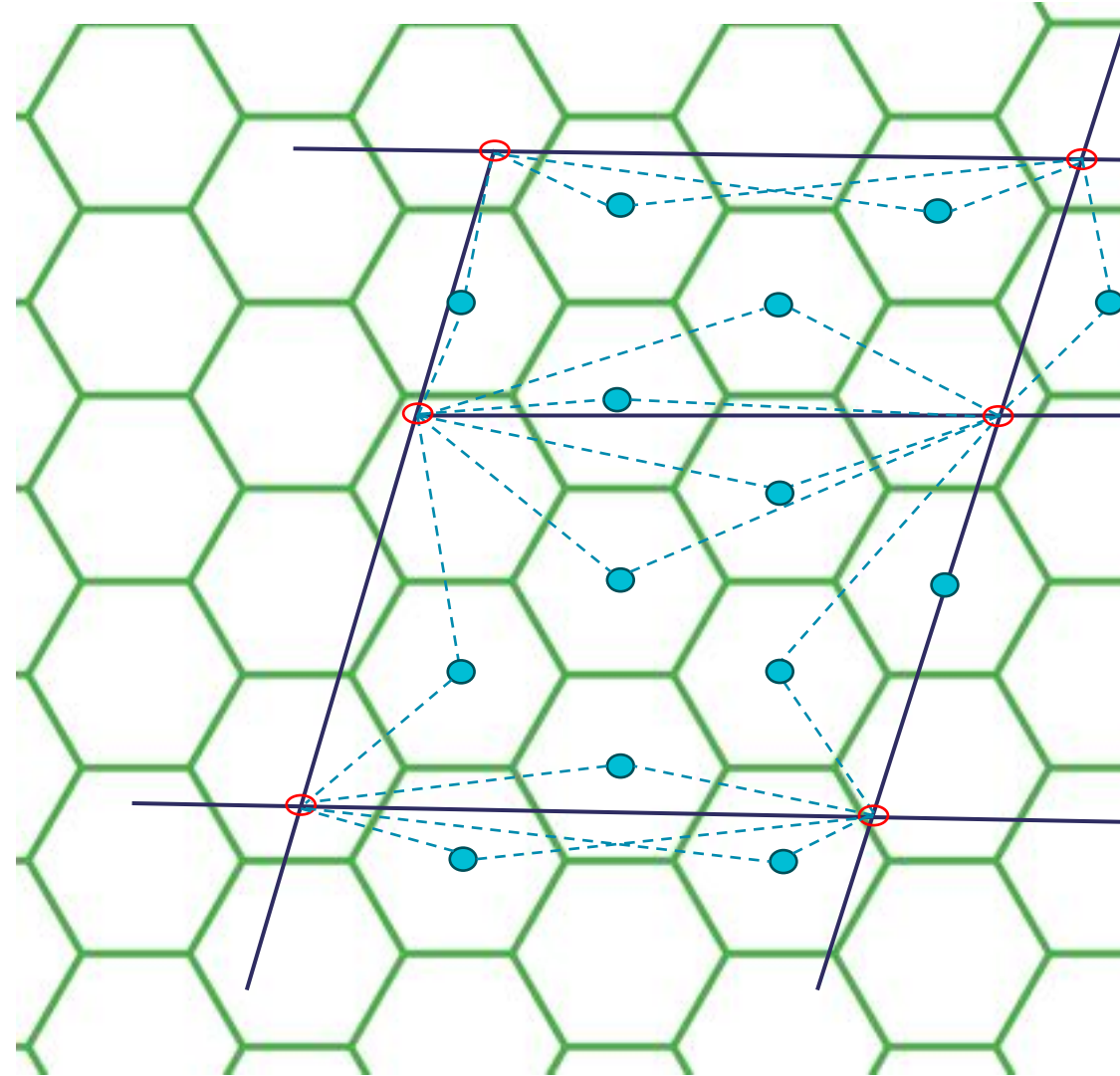
Calculating Accessibility of Polygons

- If polygon contains at least one node, use the average accessibility of the nodes in the polygon



Calculating Accessibility for Polygons

- If polygon contains at least one node, use the average accessibility of the nodes in the polygon
- If polygon contains no nodes, calculate polygon centroid and use point method



Example: Walking accessibility to Foodstores

Analysis units: Households

Destinations: Food stores

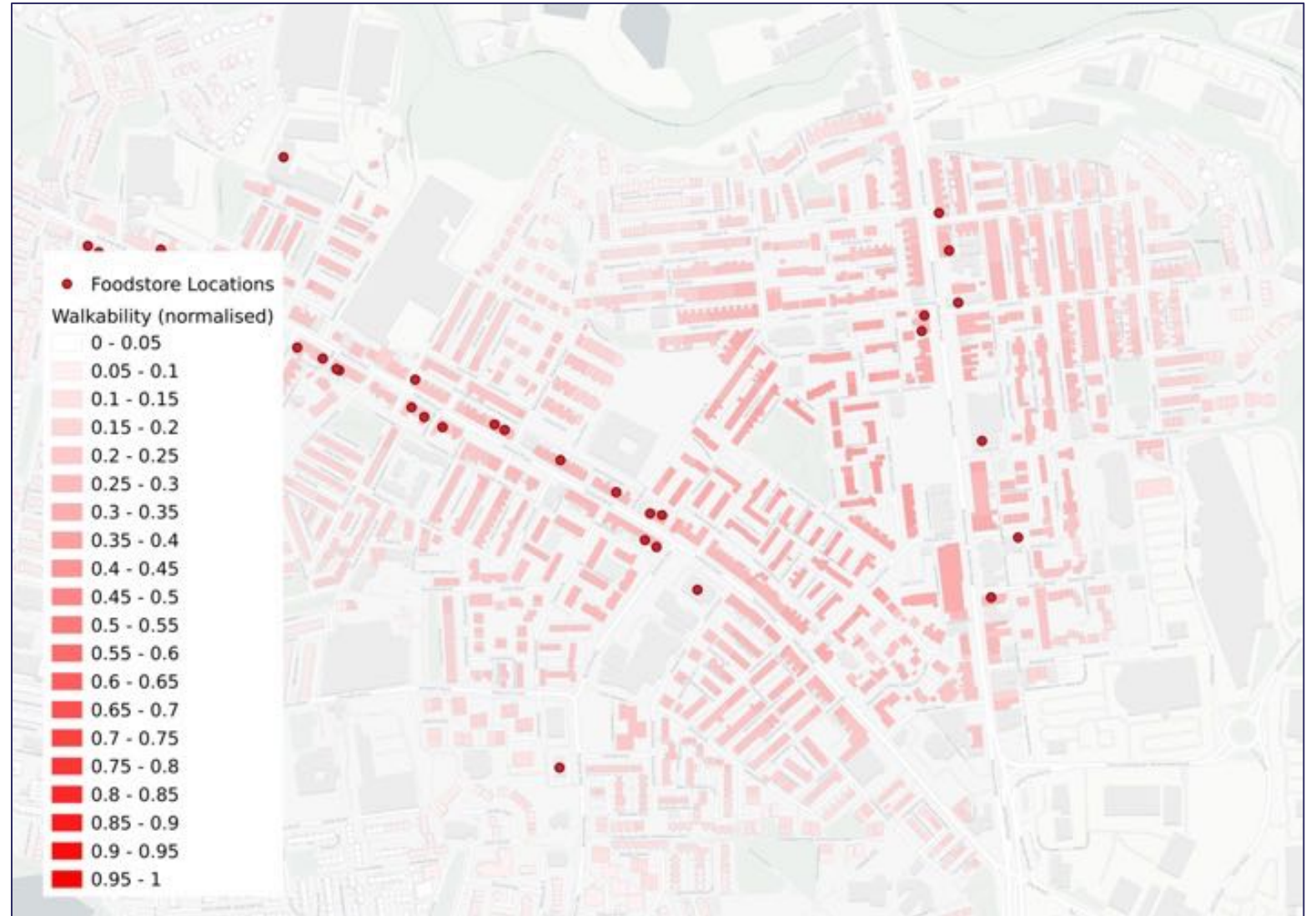
Impedance: Distance only

Decay: Cumulative Gaussian

$$A_i = \sum_j O_j \delta_{ij}, \quad \text{for } C_{ij} \leq a$$
$$A_i = \sum_j O_j e^{-\frac{(C_{ij}-a)^2}{v}} \quad \text{for } C_{ij} > a$$

with $a = 200$, $v = 57700$

(decay function specification from Vale and Pereira, 2017)



Example: Cycling accessibility to foodstores

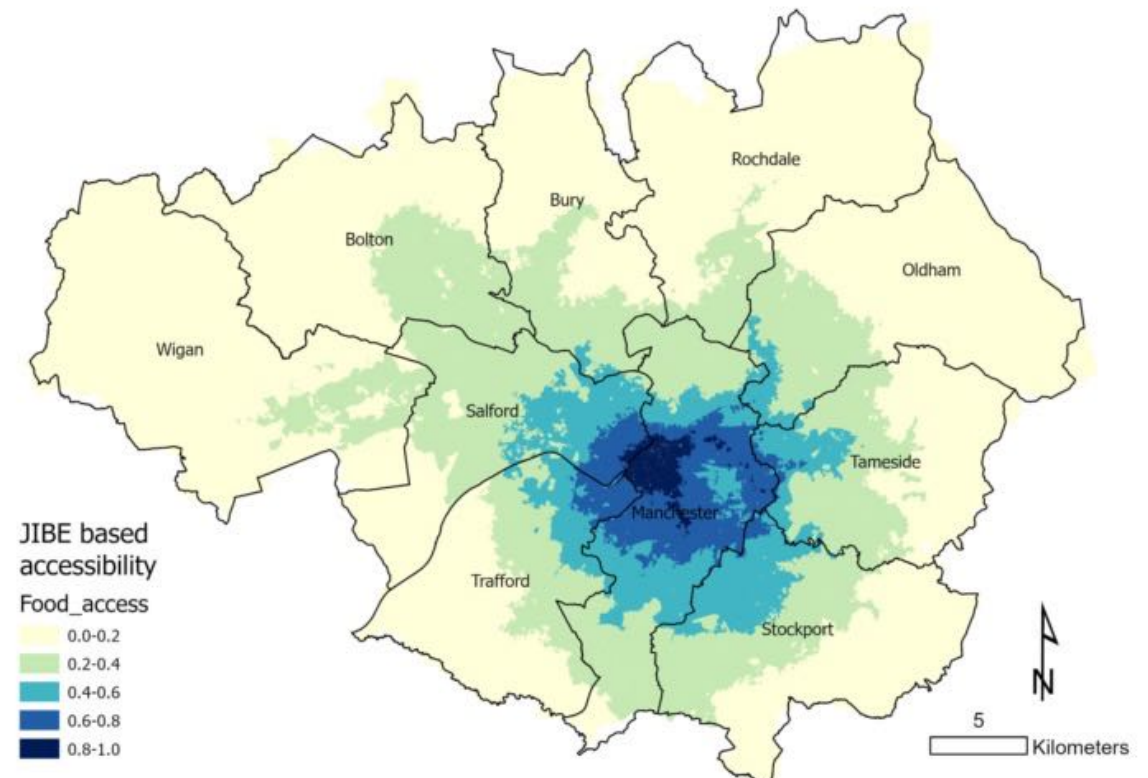
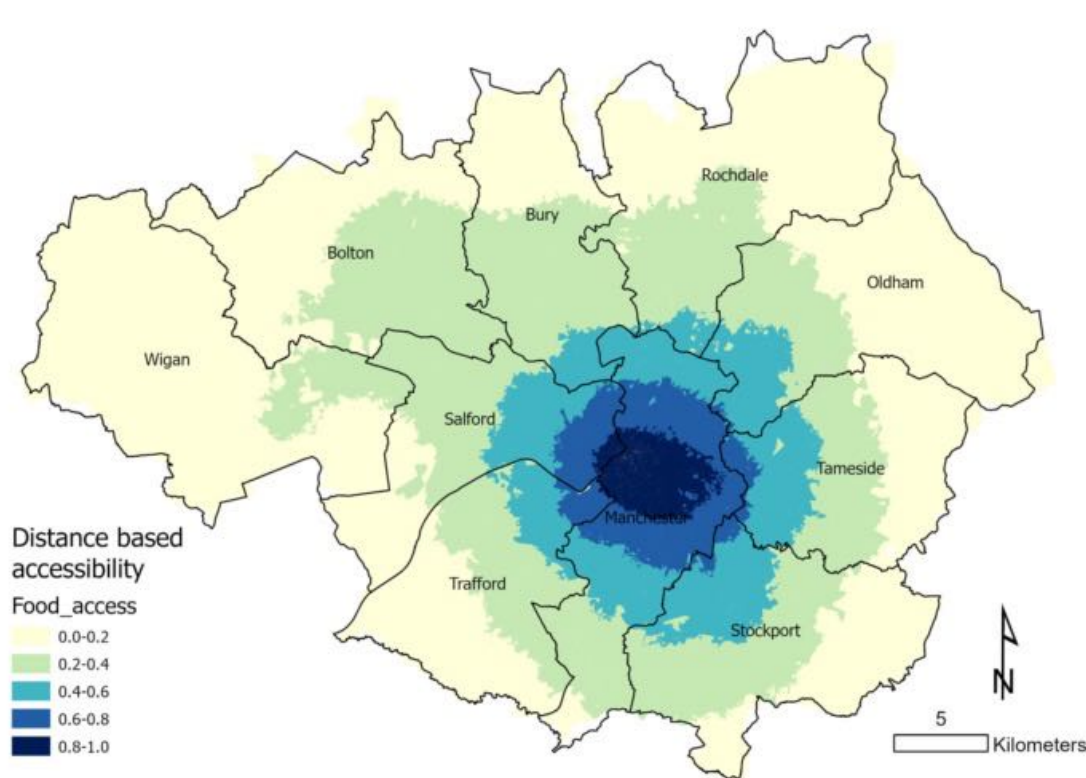
Analysis units: Hexagonal Grid cells (50m radius)

Destinations: Food stores

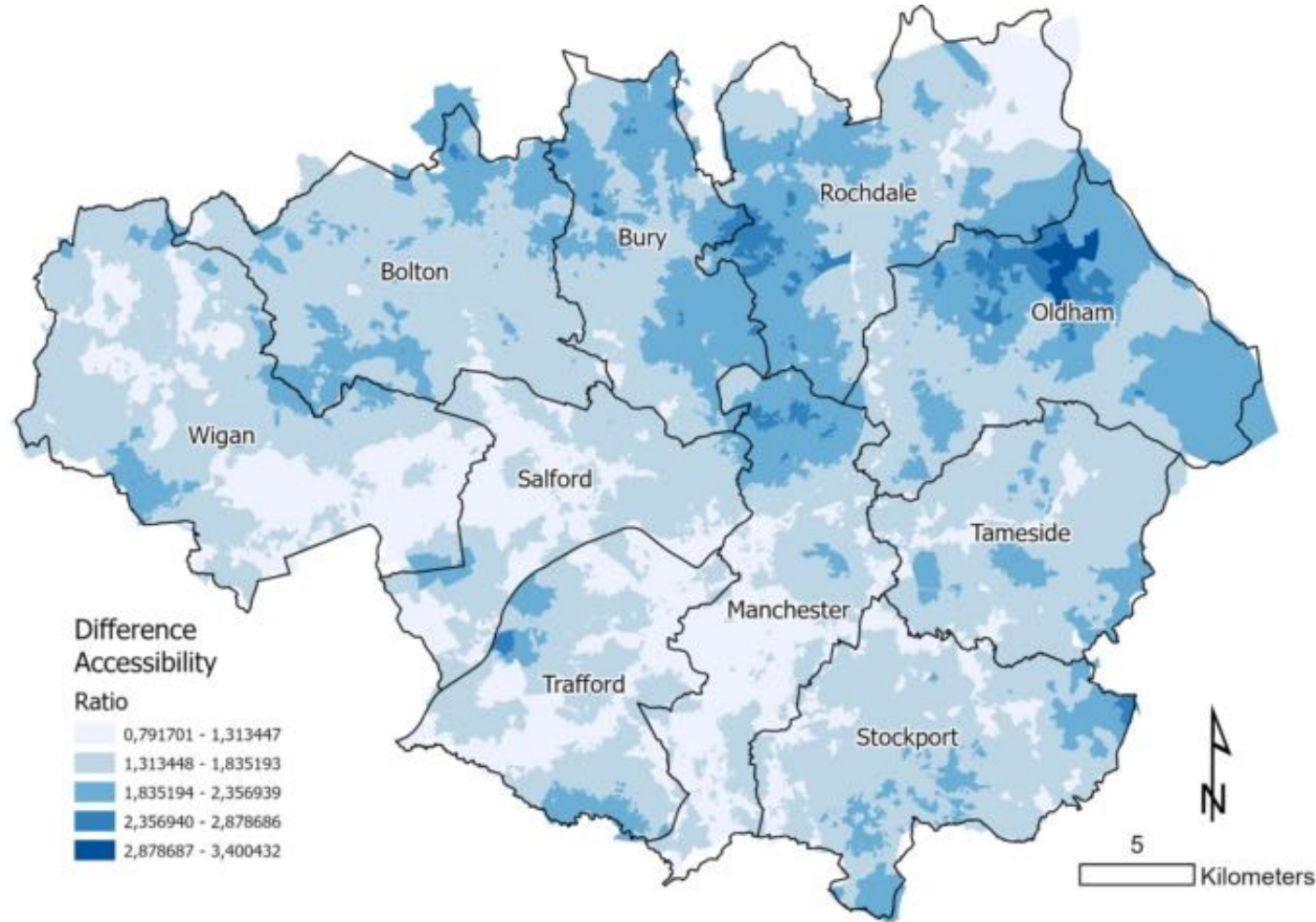
Decay function: Exponential (α parameter based on observed trips)

Impedance: Distance only

Composite (incorporating ambience/stress)



Ratio: Composite vs. Distance-based Accessibility



Capabilities

- Forward/active and backward/passive accessibility (or a combination)
- Variation in fine-grained zones/polygons
- Destinations with Multiple access points
- Non-contiguous polygons
- Any impedance (cost) function
- Any decay function
- Can specify cutoff distances/times to improve runtime
- Open source: <https://github.com/jibeproject/matsim-jibe/tree/master/src/main/java/accessibility>

Summary

- Evaluating impacts of the built environment on walkability and cyclability is a **research focus** across geographic, urban, social, transport, and health sciences
- Simple, one-dimensional indicators dominate, despite their theoretical and behavioral limitations
- Tools and frameworks developed for MATSim facilitate computationally feasible **high-resolution evaluation** of walkability and cyclability which incorporates the built environment, network, and land use



“Joining Impact Models of Transport with Spatial Measures of the Built Environment”

<https://jibeproject.com>



Professor James Woodcock
University of Cambridge



Dr Belen Zapata-Diomedes
RMIT University

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