Welcome to COGS 18: Introduction to Python

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Book a slot in my office hours

COGS 18

Reminder: This is being recorded

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TAs

Uditi Namdev Boning "Bonnie" Yang Qisen Yang

IAs

Noah Kim
Ian Zane
Jacob Lamadrid
Dhathry Doppalapudi
Matthew Zabaco
Tom Hocquet
Shreya Musini

Note: CodingLabs begin Week 1

The (dreaded) waitlist

- 1. I do not handle the waitlist our staff (cogsadvising@ucsd.edu) do
- 2. I do not have access to the waitlist nor the system that enrolls students from the waitlist.
- 3. Typically ~3-5 students from each section are enrolled by our staff
- 4. The waitlist clears at the end of week 2.

If you email me about the waitlist or your specific circumstance/need to take this course this quarter, I will point you to cogsadvising@ucsd.edu.

Let's chat: Teaching & Learning Programming

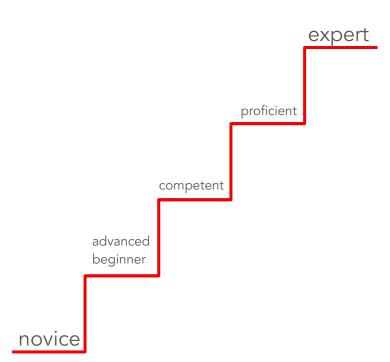
Intro Programming courses are often thought of as difficult and are courses with the highest dropout rates



....yet, the only thing that is slightly predictive of success in an intro programming course is...how successful the student thinks they will be

Things that do NOT predict success:

- gender
- age
- personality
- math ability



My goal is to have you all be able to program at an introductory level

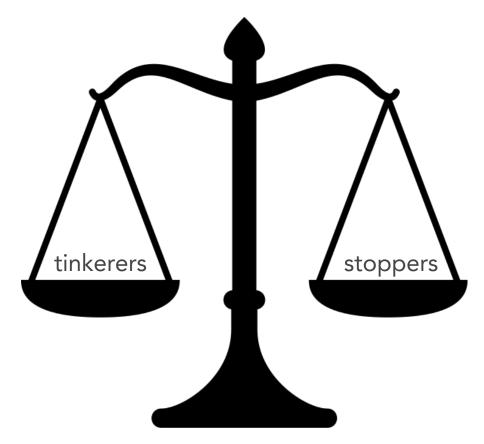
It's generally accepted that it takes people 10 years to move from novice to expert programmer. But, there are lots of steps in between! We're working to move you further away from novice than you are right now.



Mixed Messages: We tell people learning to program will be tough and frustrating but that if you're not having fun, you're doing it wrong.



Building Blocks: Too often, we also tell people to "just try things out" without explaining basic concepts. Other courses aren't taught this way...



Be a mover: Make forward progress. Strike a balance between just stopping and tinkering forever.

If you're not moving forward, consider the 2-hour rule.

If you're trying to figure something out and struggling to move forward at all, consider the 2-hour rule. If you're stuck, work on the problem for an hour. If you're still stuck, walk away & take a 30 min break. Then, try again for another 30 minutes or so. If you're still completely stuck, stop and contact us (come to office hours, post on Piazza). If you're not even sure what your question is, include what information that you do have have - what you're stuck on, what you've tried, error messages you've received, etc.

Why Python?

simple(r) syntax

widely-used

Jupyter Notebooks

"It's not the best language for anything, but it's the second best for everything" -Brad Voytek



COGS 18: How this course is going to work

To avoid the common pitfalls of intro programming courses, we're going to take the following approach:

- 1. First 2/3 of course: basic concepts
- 2. In-class practice (no stakes)
 - a. iClicker poll questions for comprehension
 - b. time to apply what was just explained
- 3. Coding Labs (low stakes)
 - a. Notebooks provided
 - b. Staff/classmates there to help
 - c. Checked for effort, not correctness
- 4. Assignments (mid stakes)
 - a. Completed individually (*can* work together)
 - b. Programmatically graded
- 5. Midterms (high stakes)
 - a. Completed totally individually

COGS 18: How You'll Be Evaluated

	% of Grade	Requirement	
Coding Labs	16%	Participate In 8 Coding Labs	
Assignments	40%	Complete 5 assignments	
Midterms	25%	2 midterms	
Final	19%	Complete final project or final exam	

CodingLabs: apply concepts discussed in lecture using coding labs (16%). Practice makes progress. Attempt for full credit (2% each)

- Have to make a concerted effort to complete labs
- Coding Labs will be submitted on datahub
- Answers will be sent out the following week
- Can work with others

You should attend the section to which you're assigned. You can attend a different section. However, if one section becomes too crowded each week, we'll revisit this policy.

Labs will always be due Wednesdays @ 11:59PM.

(5) Assignments (40%): Jupyter notebooks that are completed individually & graded programmatically.

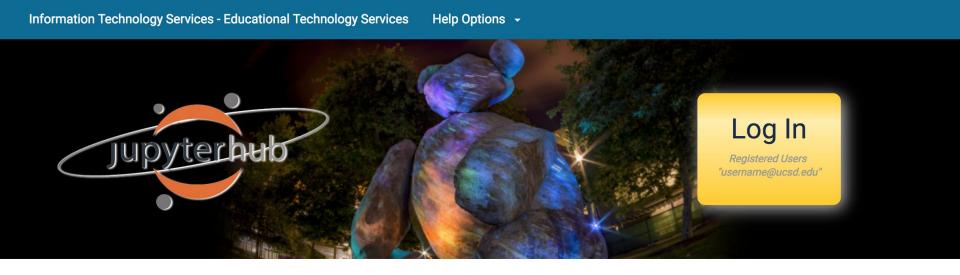
Assignments always be due Fridays @ 11:59PM.

Assignment	Week	Median Time Spent (hours)
A1	wk3	2
A2	wk5	4
A3	wk6	4
A4	wk8	5
A5	wk10	5

Assignment Submission @ Datahub: https://datahub.ucsd.edu

DATA SCIENCE / MACHINE LEARNING PLATFORM

UC San Diego



UC San Diego Jupyterhub (Data Science) Platform

In technical 1. No duplicates. classes, Piazza is a particularly helpful resource

There are rules:

- Please tag with Assignment. Include Assignment & Question numbers in Summary line.
- 3. Posts must include your question, what you've tried so far, and resources used.
 - Public posts are best.
 - Helping one another is encouraged.
 - No assignment code in public posts.
 - We're not robots.

(2) Midterms (25%): will be open-book but completed individually.

Two parts:

- In-person: conceptual
- Take-home: technical (open-book/open Google/open ChatGPT)

Each part will be completed on your own. These will include a combination of types of questions.

(1) Final Project or Exam (19%): will be completed individually and submitted electronically on the day of the final.

It will be up to you which you do. The project will help you learn more and has the opportunity for EC and an A+ in the course, but takes longer. The exam takes less time, but the highest grade you can earn in the course is an A and must be completed on your own. You do not have to show up anywhere on the day of the actual final.

Important Links

- Course Website
- Our syllabus
- Course Canvas
- Course Piazza*
- DataHub
- Click me to synchronize the most recent lecture materials to your DataHub

^{*}You will be able to post anonymously on Piazza; however, you will only be anonymous to your classmates. The instructional staff will be able to see who you are.

COURSE SCHEDULE

All exam and due dates are all listed on the course syllabus and are in Canvas

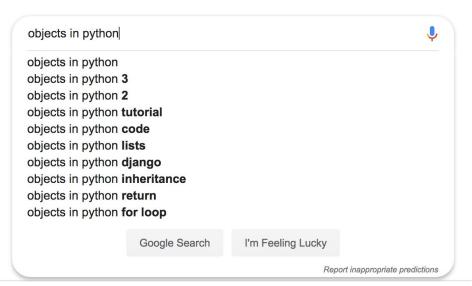
L#	Date	Week	Day	Lecture topic	Lab topic	Assignment due
1	1/8/2024	1	М	Introduction		
2	1/10/2024	1	W	Tooling	CL1 - tooling	
3	1/12/2024	1	F	Variables		
	1/15/2024	2	М	NO CLASS - MLK	(Extra credit pre- course survey + skills assessment
4	1/17/2024	2	W	Operators I	CL2 - vars, operators	
5	1/19/2024	2	F	Operators II		

Any questions about course logistics?

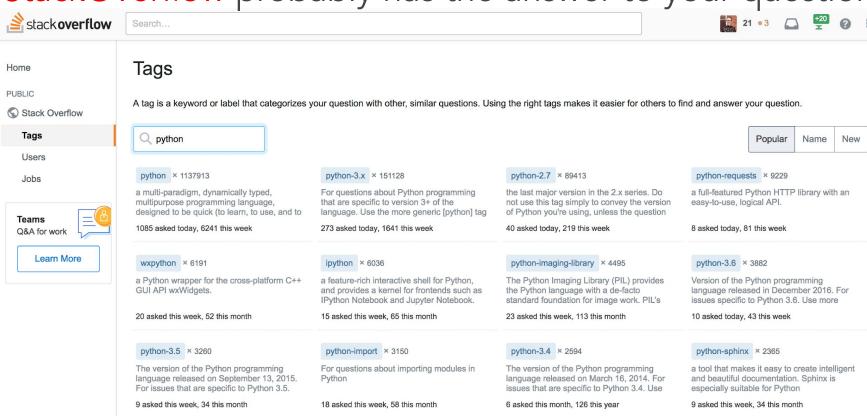
Where to turn for help and practice when learning to program?

Including "in python" in your Google search can be magic



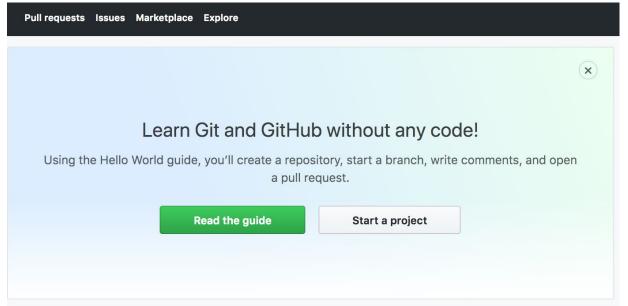


StackOverflow probably has the answer to your question



GitHub: programmers' social media platform

Code is shared on GitHub. In the beginning, it may be intimidating, but I encourage you to familiarize yourself with the platform and share code you write on GitHub.



There are also COGS18-specific avenues when looking for help

Questions in CodingLabs, coming to office hours, talking to your classmates, or reaching out for help on Piazza are all options for you. You're encouraged to help one another on Campuswire!

A message for first-gen students, transfer students, and those who don't have older siblings/friends who have attended **UCSD/university**

If you are struggling, come to office hours. Ask questions on Piazza. Reach out to me to ask for better approaches. Your classmates ARE doing this. And, you're not alone.

If you need a bit longer on something b/c you fell sick, a family thing came up, work called you in for an extra shift, etc., ask for an extension. Your classmates ARE doing this.



Today I used a PDF slideshow, but every other day of class, lecture notes will be presented in a <u>Jupyter notebook</u>



I'm excited to have you all in COGS 18 this quarter & I'd love to learn more about you: Link to Survey (link also on Canvas)

...and reminder for daily lecture survey