Daniel Vayman

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EDUCATION

The University of Texas at Dallas

B.S., Computer Science, Minor: Cognitive Science

Expected Graduation Date: Fall 2024

GPA: 3.6

• <u>Notable Coursework</u>: Software Engineering, Data Structures and Algorithms, Systems Programming (UNIX), Computer Architecture, Discrete Math for Computing II, Probability & Stats in CS, Computer Science II

Stanford June 2020 - Aug. 2020

Non-Degree Seeking

<u>Notable Coursework</u>: CS106b (Programming Abstractions)

SKILLS

Programming: C, C++, C#, Java, Python, HTML, CSS, JS, Bash/Shell, XML, MIPS

- Frameworks: ROS, TensorFlow, PyTorch, Docker, CMake
- Networking/Hardware: CAN, Ethernet, TCP/IP, UDP, LACP, GPS, LiDAR, IMU, IoT
- Software: Linux, MacOS, Windows, Git, VSCode, Microsoft Applications, Atlassian, Arduino

PROFESSIONAL EXPERIENCE

Cisco

Research Triangle Park, NC

May. 2023 - Aug. 2023

Software Engineering Intern

- Resolved critical interface, SNMP, and infrastructure issues through comprehensive debugging across Cisco's Firepower (NGFW) platforms, **optimizing system performance, management, and accessibility**.
- Spearheaded the enhancement of Cisco ASA CLI by enabling port-channel/LACP management commands <u>using C</u>,
 expanding and improving network monitoring and troubleshooting capabilities.
- Implemented hardware counter configuration on Cisco Firepower devices <u>using C, C++, XML, & IPC</u>, **significantly reducing debugging time** and introducing interface insights for enhanced network monitoring and security measures.

TECHNICAL EXPERIENCE

Nova https://nova-utd.github.io/

The University of Texas at Dallas, Richardson, TX

Project Lead

Sep. 2022 - Current

- **Lead UT Dallas's autonomous driving research program** to achieve <u>Level 4 full autonomous driving</u>, managing teams of software developers and hardware technicians, outlining goals, delegating tasks, and fostering individual growth.
- Oversee all aspects of our software, embedded, and hardware systems, from development to integration to deployment, while ensuring efficiency and adherence to safety measures and proper <u>agile development</u> methodology.
- Collaborate with team members to design and integrate critical algorithmic/engineering solutions, provide technical direction, review code, and deliver constructive feedback.

FIRST Robotics

Marquette High School, Chesterfield, MO

Aug. 2019 - May. 2022

- Single-handedly oversaw the development and testing of computer vision and state estimation algorithms in Java using Tensorflow/Vuforia, responsible for successful embedded software deployment and sensor calibration.
- Recruited, mentored, and managed a team of 20 students, delegating responsibilities and fostering collaboration.
- Qualified for the state championship all 3 seasons, winning 8 awards total emphasizing engineering, design, and outreach.

PROJECT EXPERIENCE

Navigator https://nova-utd.github.io/navigator/

Co-Captain, Programming Lead, Design Lead

Sep. 2022 - Current

- Lead and contribute to the development of the **first open-source, modular, extensive framework** for autonomous driving research, working with **machine learning, computer vision, embedded/firmware systems, sensors, and networking.**
- Use <u>ROS</u>, <u>Tensorflow</u>, <u>and PyTorch</u> to implement industry-leading **Guidance**, **Navigation**, **and Control (GNC) algorithms** in <u>C++ & Python</u> onto a software stack built entirely **from scratch**.

ADDITIONAL INFORMATION:

Languages: English, Russian (Intermediate)

Eligibility: US Citizen, Eligible to work in the US for internships and full-time with no restrictions