

Deep Learning

13. Recurrent Neural Networks

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Dr. Konda Reddy Mopuri $\hspace{1cm}$ dl - 13/ RNNs $\hspace{1cm}$ $\hspace{1cm}$

So far...



Perceptron, MLP, Gradient Descent (Backpropagation)

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- CNNs (visualizing and understanding)

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- Perceptron, MLP, Gradient Descent (Backpropagation)
- CNNs (visualizing and understanding)
- (3) 'Feedforward Neural networks'

Feedforward NNs: some observations



Size of the i/p is fixed(?!)

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- 2 Successive i/p are i.i.d.

Feedforward NNs: some observations



- Size of the i/p is fixed(?!)
- Successive i/p are i.i.d.
- 3 Processing of successive i/p is independent of each other



- Q deep
- G deep Search with Google
- (kuldeep birdar
- Q deepika padukone
- Q deepthi sunaina
- Q deepak bagga
- Q deepika pilli
- Q deepti sharma

Successive i/p are not independent



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- Same underlying task at different 'time instances'



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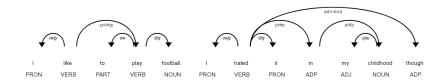
- Successive i/p are not independent
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- Same underlying task at different 'time instances'
- Sequence Learning Problems





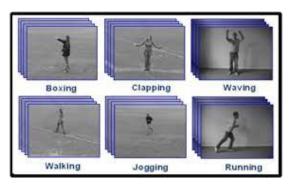
Sentiment Analysis (Source)





POS-Tagging (Source: Kaggle)





Action Recognition (Source)



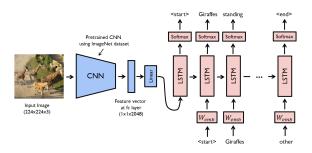
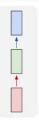


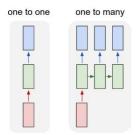
Image Captioning(Source)



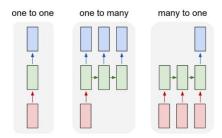
one to one



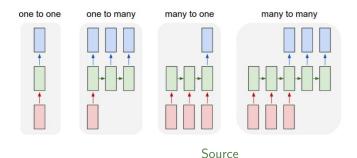






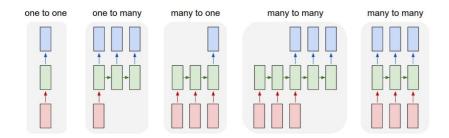








13





NNs designed to solve sequence learning tasks



- NNs designed to solve sequence learning tasks
- ② Characteristics



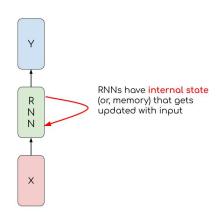
- NNs designed to solve sequence learning tasks
- ② Characteristics
 - f 0 Model the dependence among the i/p
 - ② Handle variable length of i/p



- NNs designed to solve sequence learning tasks
- ② Characteristics
 - Model the dependence among the i/p
 - 2 Handle variable length of i/p
 - 3 Same function applied at all time instances

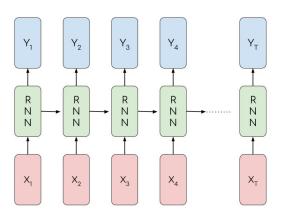
RNNs: internal state





RNNs: unfolding







 ${\color{red} \textbf{0}}$ Apply the same transformation at every time step \rightarrow 'Recurrent' NNs



- $\mathbf{2}$ i/p sequence $x_t \in \mathbb{R}^{\mathbb{D}}$

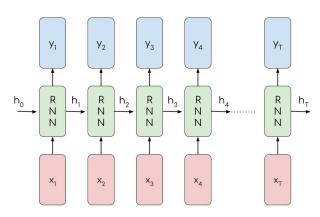


- $\textbf{ 1 Physical Apply the same transformation at every time step} \rightarrow \text{`Recurrent' NNs}$
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- **4** RNN model computes sequence of recurrent states iteratively $h_t = \phi(x_t, h_{t-1}; w)$





Elmon RNN (1990)



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- ① Start with $h_0 = 0$
- ② $h_t = tanh(W_{xh}.x_t + W_{hh}.h_{t-1} + b_h)$

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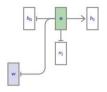


- ① Start with $h_0 = 0$
- ② $h_t = tanh(W_{xh}.x_t + W_{hh}.h_{t-1} + b_h)$
- $y_t = softmax(W_{hy}.h_t + b_y)$

RNNs as computational graph



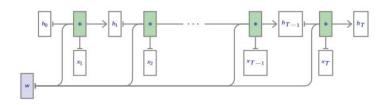
Use the same set of parameters at each time step



RNNs as computational graph



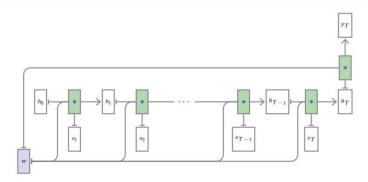
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RNNs as computational graph



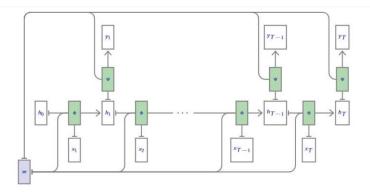
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RNNs as computational graph



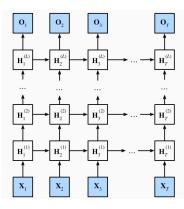
- Use the same set of parameters at each time step
- ② Flexible to realize different variants (with some tricks!)



Multi-layered RNNs

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① Stack multiple RNNs between i/p and o/p layers



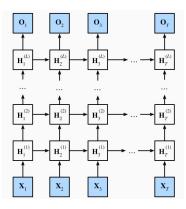
Source

Multi-layered RNNs



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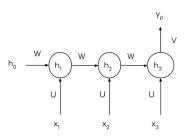
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Source

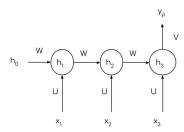


 Consider a many-to-one variant RNN (e.g. sentiment analysis)



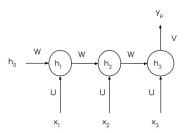


- Consider a many-to-one variant RNN (e.g. sentiment analysis)
- Let's separate the parameters into U, V, and W



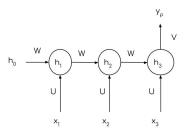


① Let's now perform SGD (assume loss L is formulated on y_p)



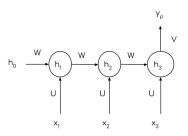


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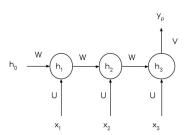
$$\frac{\partial L}{\partial V} = \frac{\partial L}{\partial y_p} \frac{\partial y_p}{\partial V} = \frac{\partial L}{\partial y_p} \cdot \frac{\partial y_p}{\partial z_3} \cdot \frac{\partial z_3}{\partial V}$$





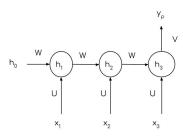
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② $y_p = softmax(z_3)$ and $z_3 = V \cdot h_3 + b_y$



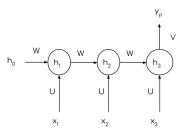


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 \end{array}$
- $y_p = softmax(z_3) \text{ and } \\ z_3 = V \cdot h_3 + b_y$
- ③ Since we know that h_3, b_y are independent of V, we can compute $\frac{\partial L}{\partial V}$ in a single step



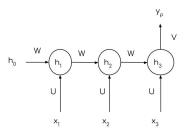


① Let's now consider $\frac{\partial L}{\partial W}$



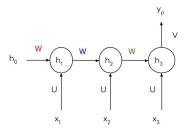


- **1** Let's now consider $\frac{\partial L}{\partial W}$
- There are multiple 'W's in the computational graph!



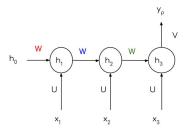


For ease of understanding

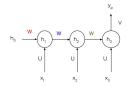




- For ease of understanding
- $\begin{array}{ccc} \underline{\partial L} & \frac{\partial L}{\partial W} = \frac{\partial L}{\partial h_3} \frac{\partial h_3}{\partial W} + \\ & \frac{\partial L}{\partial h_2} \frac{\partial h_2}{\partial W} + \frac{\partial L}{\partial h_1} \frac{\partial h_1}{\partial W} \end{array}$



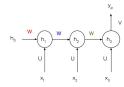






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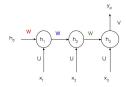
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$$\frac{\partial L}{\partial h_3} = \frac{\partial L}{\partial y_p} \frac{\partial y_p}{\partial h_3}$$
 (relatively straightforward!)





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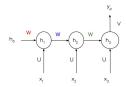
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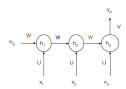
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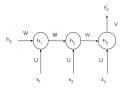
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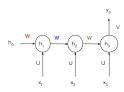
31

- 3 $\frac{\partial L}{\partial h_1} = \frac{\partial L}{\partial h_3} \frac{\partial h_3}{\partial h_1} = \frac{\partial L}{\partial h_3} \frac{\partial h_3}{\partial h_2} \frac{\partial h_2}{\partial h_1}$





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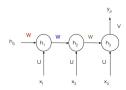


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5

$$\frac{\partial L}{\partial W} = \sum_{k=1}^{3} \frac{\partial L}{\partial h_3} \frac{\partial h_3}{\partial h_k} \frac{\partial h_k}{\partial W}$$

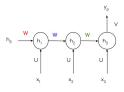




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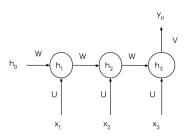
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$$\frac{\partial L}{\partial W} = \sum_{k=1}^{3} \frac{\partial L}{\partial h_3} \left(\prod_{j=k+1}^{3} \frac{\partial h_j}{\partial h_{j-1}} \right) \frac{\partial h_k}{\partial W}$$



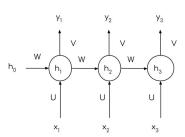
32

1 Similarly $\frac{\partial L}{\partial U}$



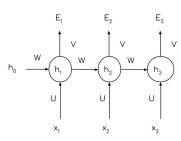


Consider a many-to-many variant RNN (e.g. PoS tagging)



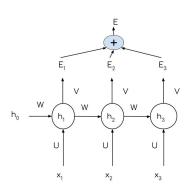


- Consider a many-to-many variant RNN (e.g. PoS tagging)
- Full sequence is one training example (although there is an error computed at each time step)





- Consider a many-to-many variant RNN (e.g. PoS tagging)
- 2 Total error is the sum of errors at each time step





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- 4 Leads to Vanishing Gradient problem!
- Solution
 No impact of earlier time steps at later times (difficult to learn long-term dependencies!)



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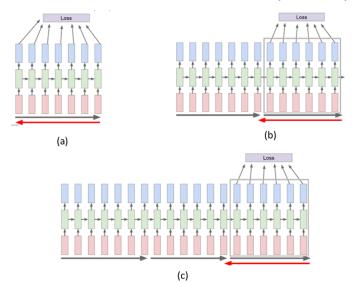


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- Better initialization, Regularization, short time sequences (Truncation)

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Backpropagation Through Time (BPTT)





Truncated BPTT (CS231n)

Handling long-term dependencies



Architectural modifications to RNNs

Handling long-term dependencies



- Architectural modifications to RNNs
 - LSTM (1997 by Sepp Hochreiter and Jürgen Schmidhuber; Improved by Gers et al. in 2000)

Handling long-term dependencies



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 - LSTM (1997 by Sepp Hochreiter and Jürgen Schmidhuber; Improved by Gers et al. in 2000)
 - GRU (Cho et al. 2014)



1 Long Short-Term Memory



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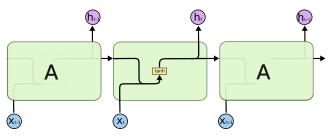


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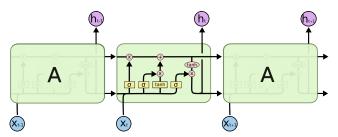
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 - Gates are dynamically computed based on the context





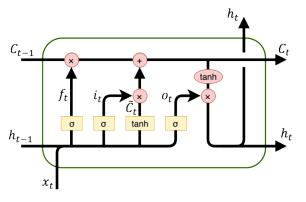
RNNs are chain of repeating moduels. Basic RNN (Colah's blog)





RNNs are chain of repeating moduels. LSTM (Colah's blog)

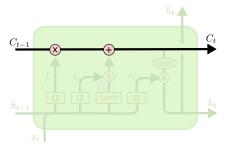




RNNs are chain of repeating moduels. LSTM (Colah's blog)

LSTM: the cell state



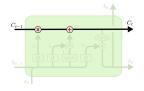


Cell state in LSTM (Colah's blog)

LSTM: the cell state



info can flow through unchanged

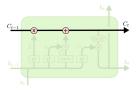


Cell state in LSTM (Colah's blog)

LSTM: the cell state



- info can flow through unchanged
- 2 gates can add/remove information to cell state

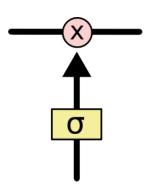


Cell state in LSTM (Colah's blog)

LSTM: the gates



sigmoid neural nets (o/p numbers in [0, 1])

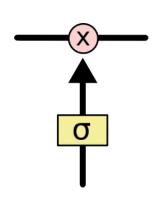


Cell state in LSTM (Colah's blog)

LSTM: the gates



- sigmoid neural nets (o/p numbers in [0, 1])
- 2 Pointwise multiplication operation

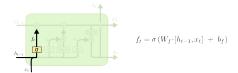


Cell state in LSTM (Colah's blog)

LSTM: the forget gate



 Decide what to throw away from cell state (e.g. forgetting the gender of old subject in light of a new one)

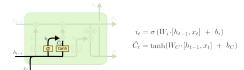


Forget gate in LSTM (Colah's blog)

LSTM: the input gate



 Next is to decide what new to store in cell state (e.g. add the gender of a new subject)

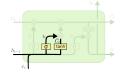


Input gate in LSTM (Colah's blog)

LSTM: the input gate



- Next is to decide what new to store in cell state (e.g. add the gender of a new subject)
- 2 Done in two steps
 - input gate decides what to update
 - A tanh layer creates a candidate cell state

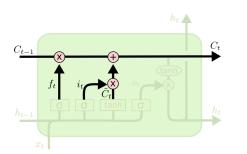


$$\begin{split} i_t &= \sigma\left(W_i \!\cdot\! [h_{t-1}, x_t] \ + \ b_i\right) \\ \tilde{C}_t &= \tanh(W_C \!\cdot\! [h_{t-1}, x_t] \ + \ b_C) \end{split}$$

Input gate in LSTM (Colah's blog)

LSTM: the cell state update



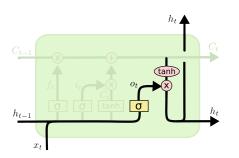


$$C_t = f_t * C_{t-1} + i_t * \tilde{C}_t$$

Cell state update in LSTM (Colah's blog)

LSTM: the output



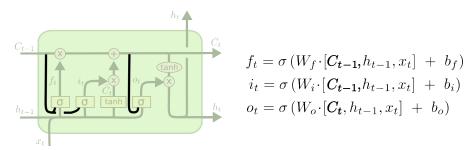


$$o_t = \sigma (W_o [h_{t-1}, x_t] + b_o)$$
$$h_t = o_t * \tanh (C_t)$$

Output computation in LSTM (Colah's blog) e.g. may be a verb that is coming next in case of a language model

LSTM variants





Variant with gates looking into the Cell state in LSTM by Ger et al. (Colah's blog)