Zhenghao PENG

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RESEARCH INTERESTS

Robotics, Vision-Language-Action (VLA) Model, Human-in-the-loop Learning, (Multi-agent) Simulation, and Large-scale Reinforcement Learning.

My research focuses on building physically interactive agents that can reason, align with human intent, and generalize across diverse tasks. I aim at building foundation models for robotics—scalable, aligned, and deployable in the real world to improve human well-being.

A detailed **Research Statement** is available on my homepage.

Robots Experience: Unitree Go2 Quadruped Robot, Four-wheeled Delivery Robot.

EDUCATION

University of California, Los Angeles (UCLA)

September 2022 - May 2026 (Expected)

• Ph.D. student at the Department of Computer Science, supervised by Prof. Bolei Zhou.

The Chinese University of Hong Kong (CUHK)

August 2019 - July 2022

• M.Phil. in Information Engineering, supervised by Prof. Bolei Zhou at Multimedia Lab (MMLab).

Shanghai Jiao Tong University (SJTU)

Sept. 2015 - July 2019

- B.Eng. in Naval Architecture and Ocean Engineering. Member of Zhiyuan Honor Program.
- Research assistant supervised by Prof. Li Jiang.

EXPERIENCE

NVIDIA, Santa Clara, CA

June 2025 - Present

- Research intern in Autonomous Vehicle Group at NVIDIA Research. Manager: Boris Ivanovic.
- Building training and evaluation pipeline for VLA models for autonomous driving. Developing algorithm to improve action alignment and enable counterfactual reasoning.

Waymo LLC, Mountain View, CA

June 2023 - September 2023

- Research intern in behavior modeling. Mentored by Justin Fu and Rowan McAllister.
- Improved the average displacement error of multi-agent behavior models by 25% using RL as a closed-loop post-training technique.

Shenzhen Institutes of Advanced Technology (SIAT), Chinese Academy of Sciences

June 2018 - Sept. 2018

• Research intern at Multimedia Research Center, under the supervision of Prof. Yu Qiao.

OPEN-SOURCE PROJECTS

- I am a strong advocate of open-source and reproducible research. Most of my works are released with public code, and my contributions can be found on GitHub.
- Notably, MetaDrive is an open-source driving simulator for reinforcement learning and autonomous driving. It has received \sim 1000 GitHub stars and 350+ citations, and is widely adopted in research community.

AWARDS AND HONORS

- Dissertation Year Award 2025-2026, UCLA
- Amazon Fellowship, 2024-2025, UCLA
- University Fellowship, 2023-2024, 2024-2025, UCLA
- The Outstanding Tutors Award 2021 of the Faculty of Engineering, 2021, CUHK

- Teaching Assistant Award, Term 1 2020 2021, Term 2 2020 2021, CUHK
- Postgraduate Studentship, 2019 2022, CUHK
- Zhiyuan Honors Scholarship, 2015 2017, SJTU

RESEARCH PAPERS

- [1] **Zhenghao Peng**, Yuxin Liu, and Bolei Zhou. InfGen: Scenario Generation as Next-Token-Group Prediction. In *Preprint*, 2025 [Webpage, PDF]
- [2] Yuxin Liu*, **Zhenghao Peng***, Xuanhao Cui, and Bolei Zhou. Adv-BMT: Bidirectional Motion Transformer for Safety-Critical Traffic Scenario Generation. In *Preprint*, 2025 (**NeurIPS 2025**) [Webpage, PDF]
- [3] Haoyuan Cai, **Zhenghao Peng**, and Bolei Zhou. Robot-Gated Interactive Imitation Learning with Adaptive Intervention Mechanism. *International Conference on Machine Learning*, 2025 (ICML 2025) [PDF, Code, Webpage]
- [4] Weizhen Wang, Chenda Duan, **Zhenghao Peng**, Yuxin Liu, and Bolei Zhou. Embodied Scene Understanding for Vision Language Models via MetaVQA. In *Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition*, 2025 (CVPR 2025) [PDF, Code, Webpage]
- [5] Ziyang Xie, Zhizheng Liu, **Zhenghao Peng**, Wayne Wu, and Bolei Zhou. Vid2Sim: Realistic and Interactive Simulation from Video for Urban Navigation. In *Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition*, 2025 (CVPR 2025) [PDF, Code, Webpage]
- [6] **Zhenghao Peng**, Zhizheng Liu, and Bolei Zhou. Data-Efficient Learning from Human Interventions for Mobile Robots. 2025 IEEE International Conference on Robotics and Automation (ICRA), 2025 (ICRA 2025) [Webpage, PDF]
- [7] **Zhenghao Peng**, Wenjie Luo, Yiren Lu, Tianyi Shen, Cole Gulino, Ari Seff, and Justin Fu. Improving Agent Behaviors with RL Fine-tuning for Autonomous Driving. *European Conference on Computer Vision*, 2024 (ECCV 2024)[PDF]
- [8] Yunsong Zhou, Michael Simon, **Zhenghao Peng**, Sicheng Mo, Hongzi Zhu, Minyi Guo, and Bolei Zhou. Sim-Gen: Simulator-conditioned Driving Scene Generation. *Advances in Neural Information Processing Systems*, 2024 (NeurIPS 2024) [PDF, Webpage]
- [9] Brandon J. McMahan, **Zhenghao Peng**, Bolei Zhou, and Jonathan C. Kao. Shared Autonomy with IDA: Interventional Diffusion Assistance. *Advances in Neural Information Processing Systems*, 2024 (**NeurIPS 2024**) [PDF]
- [10] **Zhenghao Peng**, Wenjie Mo, Chenda Duan, Quanyi Li, and Bolei Zhou. Learning from Active Human Involvement through Proxy Value Propagation. *Advances in Neural Information Processing Systems*, 2023 (**NeurIPS 2023 Spotlight**) [PDF, Webpage]
- [11] Quanyi Li*, **Zhenghao Peng***, Lan Feng, Zhizheng Liu, Chenda Duan, Wenjie Mo, and Bolei Zhou. ScenarioNet: Open-Source Platform for Large-Scale Traffic Scenario Simulation and Modeling. *Advances in Neural Information Processing Systems*, 2023 (NeurIPS 2023) [PDF, Code, Webpage]
- [12] Linrui Zhang, **Zhenghao Peng**, Quanyi Li, and Bolei Zhou. CAT: Closed-loop Adversarial Training for Safe Endto-End Driving. In 7th Annual Conference on Robot Learning, 2023 (CoRL 2023) [PDF, Code, Webpage]
- [13] Lan Feng*, Quanyi Li*, **Zhenghao Peng***, Shuhan Tan, and Bolei Zhou. TrafficGen: Learning to Generate Diverse and Realistic Traffic Scenarios. In *2023 International Conference on Robotics and Automation (ICRA)*. IEEE, 2023 (ICRA 2023) [PDF, Code, Webpage]
- [14] Zhenghai Xue, **Zhenghao Peng**, Quanyi Li, Zhihan Liu, and Bolei Zhou. Guarded Policy Optimization with Imperfect Online Demonstrations. In *International Conference on Learning Representations*, 2023 (**ICLR 2023**) [PDF, Code, Webpage]
- [15] Quanyi Li, **Zhenghao Peng**, Haibin Wu, Lan Feng, and Bolei Zhou. Human-AI Shared Control via Policy Dissection. *Advances in Neural Information Processing Systems*, 2022 (**NeurIPS 2022**)[PDF, Code, Webpage]
- [16] Qihang Zhang, **Zhenghao Peng**, and Bolei Zhou. Learning to Drive by Watching YouTube videos: Action-Conditioned Contrastive Policy Pretraining. *European Conference on Computer Vision*, 2022 (ECCV 2022)[PDF, Webpage]

[17] Quanyi Li*, **Zhenghao Peng***, Zhenghai Xue, Qihang Zhang, and Bolei Zhou. Metadrive: Composing diverse driving scenarios for generalizable reinforcement learning. *IEEE transaction on Pattern Analysis and Machine Intelligence*, 2021 (**TPAMI**) [PDF, Code, Webpage]

[18] Mingxin Huang, Yuliang Liu, **Zhenghao Peng**, Chongyu Liu, Dahua Lin, Shenggao Zhu, Nicholas Yuan, Kai Ding, and Lianwen Jin. SwinTextSpotter: Scene Text Spotting via Better Synergy between Text Detection and Text Recognition. In *Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition*, 2022 (CVPR 2022) [PDF, Code]

[19] Quanyi Li*, **Zhenghao Peng***, and Bolei Zhou. Efficient Learning of Safe Driving Policy via Human-AI Copilot Optimization. In *International Conference on Learning Representations*, 2022 (ICLR 2022) [PDF, Code, Webpage]

[20] **Zhenghao Peng***, Quanyi Li*, Chunxiao Liu, and Bolei Zhou. Safe Driving via Expert Guided Policy Optimization. In 5th Annual Conference on Robot Learning, 2021 (CoRL 2021) [PDF, Code, Webpage, Poster]

[21] Zhenghao Peng, Quanyi Li, Ka Ming Hui, Chunxiao Liu, and Bolei Zhou. Learning to Simulate Self-Driven Particles System with Coordinated Policy Optimization. *Advances in Neural Information Processing Systems*, 34, 2021 (NeurIPS 2021) [PDF, Code, Webpage, Poster]

[22] **Zhenghao Peng**, Hao Sun, and Bolei Zhou. Non-local Policy Optimization via Diversity-regularized Collaborative Exploration. *arXiv* preprint *arXiv*:2006.07781, 2020 [PDF]

[23] Zhuoran Song, Dongyu Ru, Ru Wang, Hongru Huang, **Zhenghao Peng**, Jing Ke, Xiaoyao Liang, and Li Jiang. Approximate Random Dropout. In *Design, Automation & Test in Europe Conference & Exhibition, 2019. DATE'19*. IEEE, 2019 [PDF]

[24] **Zhenghao Peng**, Xuyang Chen, Chengwen Xu, Naifeng Jing, Xiaoyao Liang, Cewu Lu, and Li Jiang. AXNet: ApproXimate computing using an end-to-end trainable neural network. In *Proceedings of the 2018 International Conference on Computer-Aided Design. ICCAD'18.* IEEE/ACM, 2018 [PDF]

TALKS

• Human-in-the-loop Agent Learning, EECS 598: Action and Perception Guest Lecture, invited by: Stella Yu, May 2024

TEACHING EXPERIENCES

- CS260R Reinforcement Learning, UCLA, 2025 Winter
- CS260R Reinforcement Learning, UCLA, 2023 Fall
- CS269 Seminar on Reinforcement Learning, UCLA, 2022 Fall
- IERG5350 Reinforcement Learning, CUHK, Term 1, 2021-22
- CSCI2100E Data Structures, CUHK, Term 2, 2020-21
- IERG5350 Reinforcement Learning, CUHK, Term 1, 2020-21
- IERG6130 Seminar on Reinforcement Learning, CUHK, Term 2, 2019-20

MISCELLANEOUS

- **Reviewer:** NeurIPS, ICML, CVPR, ECCV, ICLR, CoRL, RSS, IROS, ICRA, AAAI, TNNLS, IJCV, ICCV, RA-L, *etc*.
- Frameworks: PyTorch, Jax, TensorFlow, Ray, RLLib, Keras, ROS2, etc.
- Skills: MTgX, Keynote, Photoshop, Final Cut Pro, Git, Cantonese, Photography, etc.