

## Tiger Dingsun

Web Developer, Graphic Designer, Writer, Researcher

Portfolio → [tiger.exposed](https://tiger.exposed)

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### Education

Brown University

→ Sc.B Computer Science — 2020

Rhode Island School of Design

→ BFA Graphic Design — 2020

### Skills

→ Creative

InDesign, Illustrator, Photoshop, Type Design (Glyphs),  
Web Design, Publication Design, Book Design, Branding,  
Poster Design, Audio Editing (Ableton, Adobe Audition),  
RISO Printing, Letterpress

→ Technical

Frontend → Typescript, Javascript, Angular, Svelte,  
HTML, CSS/SCSS/Tailwind

Backend → Node.js, Nest.js, Java, Python

Other → Git, AWS

→ Languages

English, Mandarin Chinese

### Experience

→ Vanguard

*Application Engineer II* | Philadelphia, PA | 2020 – 2023

Full-stack development and experimentation for Vanguard's client-facing webapps.

→ Other Internet

*Researcher* | NYC, Remote | 2021 – 2022

Writing and research centered around investigating online culture, community building, and knowledge practices under the framework of 'lore'. More at <https://otherinter.net/research/lore/>

→ Poetic Justice Group @ MIT Media Lab

*Freelance Graphic Designer and Developer* | Remote | 2020

Created social media graphics, designed and developed the website, and edited audio files for the A Counting Project led by artist Ekene Ijeoma.

→ Triple Canopy

*Editorial and Digital Production Intern* | NYC | Summer 2019

Assisted in editorial research, front-end development, InDesign scripting, digital production, and type design, as well as development of an open-source project for automating parts of the digital publishing process.

→ Johnson and Johnson

*Digital Experience Design Intern* | NYC | Summer 2018

User research, UI/UX design, front-end development, and rapid code prototyping for various long-term projects. Created an AR prototype and presented it to members of the Johnson and Johnson leadership team.

→ RISD Design Guild

*Studio Manager* | Providence, RI | 2019 – 2020

The RISD Design Guild is a student-run graphic design studio, providing design services to student groups and school offices across the RISD campus and at Brown. As Studio Manager, I oversaw a team of nine other designers, and was a liaison with RISD administration.

→ Volume 1

*Editor* | Providence, RI | 2018 – 2020

v.1 is RISD's student publication. As an editor, my responsibilities included working with contributors and copyediting, with an added focus on print/publication design, production and website management.

→ Rhode Island School of Design

*RISO Printing Technician* | Providence, RI | 2018 – 2020

Printing Technician for RISD's RISO printer. Experience with color separation and large scale production.