



THANH NGUYEN

Front-End Developer

Front-End Developer experienced in React-Redux stack with UI design skills.
I have experience in developing performant, maintainable, feature-rich web application using React tech stack. I am also capable of designing and implement modern, user friendly UI.

I am actively working to transit to FullStack web developer using MongoDB, Koa, React, NodeJS and GraphQL.

My latest projects are web-based data curation tool and upgrading my CV to 2017 standard.



CONTACT



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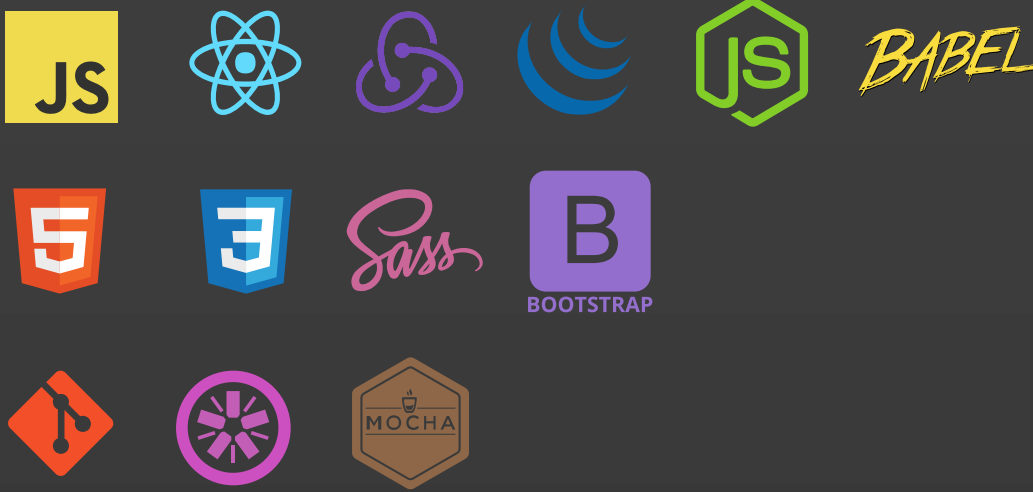


stormblade97.github.io



SKILLS

Core webstack expertise



Exposed to



Design tool expertise



EXPERIENCE

Medisapiens L.t.d

Front-End Developer - Designer

03.2017 - Present

Design and develop the web client of Accurate, a medical data curation tool with ontologization, where user can quickly manipulate and clean medical and clinical data sets of impressive size, typically tens of thousands of columns and hundreds of columns, in an Excel-like way. The tool has been pitched to large pharmaceutical companies.

The tool is implemented with React and Redux.

During development I pushed the idea of using react-storybook for component-oriented developement for UI.

I also developed a scalable way to handle the size of dataset required by the tool react-virtualized,



PROJECTS

Lexis

Full-Stack developer, Designer

09.2017 - Present

Design the UI and implement the frontend and the backend Lexis - a project to provide a platform for user generated language courses. The project aims to provide students a platform where they can browse course from renowned teachers. The UI is implemented with a Single Page Application using the React techstack with GraphQL. The backend is built using Node, Express with KrakenJS on top, with authentication using passport. MongoDB is the database of choice. Design, wireframe and prototyping is done with AdobeXD & Illustrator

Web CV

Full-Stack developer, Designer, Project Owner

09.2017

Upgrade my Web CV to the standard of 2017. The project is designed to be responsive as a progressive web app. There are several artwork that has been animated via svg SMIL.

The project is written in React and hosted as a Express app in Heroku.

Check it out here: stormblade97.github.io

Ball games

Project Owner - Developer

10.2015-10.2015

HTML5 canvas game written as part written as part of a 24 hours hackathon
Gained deep insight on Javascript animation and complex web graphics.

The game is available to play at stormblade97.github.io/game



EDUCATION

Helsinki Metropolia UAS

Software Engineering

08.2016 - Present

GPA 4.3 / 5

Vaasa UAS

Software Engineering

09.2015 - 08.2016

GPA 4 / 5



Reference

- Heikki Mustonen**
Lead Front-End Engineer

heikki.mustonen@medisapiens.fi

- Helena Lodenius**
Product Owner / Bio-Informaticians

helena.lodenius@medisapiens.fi



Personal traits

Quick, effective learner

Fluent english (IELTS 7.5 - 2014)

Ambitious

Disciplined

Friendly, sociable, collaborative