# **PrintChakra**

# **Complete Processing Pipeline & Technologies**

Document Processing System v2.1.0

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# 1. Executive Summary

PrintChakra is a modular document processing system using computer vision, Al-powered OCR, and real-time communication. It automates document capture, enhancement, recognition, and conversion through a sophisticated 12-stage pipeline.

### Core Features:

- 12-stage sequential processing pipeline
- Multi-method document detection with geometric scoring
- Advanced image enhancement with CLAHE and histogram equalization
- Tesseract OCR with 15-attempt optimization (3 configs x 4 preprocessing variants)
- Document classification using KNN with 8 feature extraction methods
- Real-time progress updates via WebSocket (Socket.IO)
- Batch and single-file processing with comprehensive error tracking

## 2. Technology Stack

#### **Backend Framework:**

- Flask 3.0 REST API server
- Flask-SocketIO 5.3.5 WebSocket real-time communication
- Python 3.8+ Core language

#### **Computer Vision & Image Processing:**

- OpenCV 4.10 Edge detection, contour analysis, perspective transforms
- NumPy Array operations, mathematical computations
- Pillow Image format conversion and manipulation

## **OCR & Text Recognition:**

- Tesseract OCR Multi-engine text extraction (Legacy + LSTM)
- PyTesseract Python wrapper for Tesseract

## **Machine Learning:**

- scikit-learn KNN classifier for document type prediction
- Feature extraction from image statistics and geometry

## **File Conversion & Export:**

- img2pdf High-quality image-to-PDF conversion
- PyMuPDF (fitz) PDF manipulation and image extraction
- python-docx Word document generation

## Frontend & Communication:

- React 19 UI framework
- TypeScript 4.9.5 Type-safe development
- Chakra UI 2.10.3 Component library
- Socket.IO client 4.8.1 WebSocket communication

## **Deployment & Automation:**

- Vercel Frontend deployment
- ngrok Secure tunneling for remote access
- PowerShell Deployment automation scripts

# 3. Processing Pipeline Architecture

Stage 1: Quality Validation

Measures image blur and focus metrics.

**Stage 2: Color Space Conversion** 

BGR to grayscale: gray = 0.299\*R + 0.587\*G + 0.114\*B

Stage 3: Threshold & Binarization

Adaptive thresholding (block size: 11x11)

Stage 4: Noise Removal

Non-Local Means Denoising (NLMeans)

Stage 5: Edge Detection

Canny edge detection (thresholds: 50, 150)

**Stage 6: Contour Detection** 

External contour extraction from edge map

**Stage 7: Perspective Correction** 

4-point homography transform for straightening

**Stage 8: Contrast Enhancement** 

Brightness boost + histogram eq + CLAHE

Stage 9: Morphological Operations

Erosion and dilation (3x3 kernel)

Stage 10: OCR Processing

Tesseract OCR (3 PSM x 4 variants = 12 attempts)

Stage 11: Image Optimization

JPEG compression (quality: 90)

Stage 12: File Storage & Export

Save image, text, metadata, optional PDF

## 4. Mathematical Framework & Scoring

### 4.1 Contour Scoring Function

Total\_Score = margin\_score + rect\_score + aspect\_score + area\_score + solidity\_score

#### Components:

- margin\_score: Penalty if contour touches image boundary

(Threshold: margin < 4% = -600 penalty)

- rect\_score: Measures corner angles closeness to 90 degrees

(< 8 degrees error = +100)

- aspect\_score: Prefers document aspect ratios 1.2-2.5

(e.g., A4 = 1.414)

- area\_score: Area ratio 10-70% of image (+100), >80% = -400

- solidity\_score: Convexity measure (solidity > 96% = +50)

Acceptance: Total\_Score > 50

#### 4.2 Geometric Coordinates & Transforms

Corner Ordering by angle from center:

theta = arctan2(y - center\_y, x - center\_x)

Perspective Transform (Homography):

[x'] [h11 h12 h13] [x]

[y'] = [h21 h22 h23][y]

[w'] [h31 h32 h33] [1]

Corner Refinement (Inset):

refined = corner + (center - corner) / |center - corner| \* inset\_pixels

Standard inset: 12-15 pixels to avoid shadow boundaries

Normalized Coordinates (0-100):

x\_norm = (x / image\_width) \* 100

### 4.3 Margin Analysis

For detected contour corners:

left\_margin = min(x) / width

 $right_margin = (width - max(x)) / width$ 

top\_margin = min(y) / height

bottom\_margin = (height - max(y)) / height

min\_margin = minimum of all four margins

#### Scoring:

- min\_margin < 0.04: score = -600 (background edge)
- -0.04-0.06: score = -300
- -0.06-0.12: score = -50
- >= 0.12: score = +100 (good centering)

# 5. Document Detection Algorithm

## 5.1 Multi-Method Approach

Method 1 - Canny Edge Detection:

- Gaussian blur: 7x7 kernel
- Canny thresholds: (45,125), (55,160), (70,200) three levels
- Morphological ops: dilate (5x5, 2 iter), erode (2x2, 1 iter)
- Area filters: > 8000 px2, < 75% image\_area

### Method 2 - Adaptive Thresholding:

- Gaussian kernel, block size 17x17
- Morphological closing: 7x7 kernel, 2 iterations
- Polygon approximation: epsilon = 0.020-0.038 \* perimeter

## **5.2 Corner Refinement**

Refined corner avoids shadow boundaries:

P\_orig = original corner (x,y)

C = mean of all corners (center)

d = (C - P\_orig) / ||C - P\_orig|| (unit direction)

P\_refined = P\_orig + d \* inset\_pixels

Standard inset: 12 pixels for typical shadows

# 6. Image Enhancement Techniques

## 6.1 Multi-Stage Contrast Enhancement

Stage 1 - Brightness Boost:

 $I_bright = I_gray + 25$ 

Stage 2 - Histogram Equalization (Blended):

I\_eq\_full = equalize(I\_bright)

I\_eq = (1-0.4) \* I\_bright + 0.4 \* I\_eq\_full

Stage 3 - CLAHE:

I\_clahe = CLAHE(I\_eq, clipLimit=2.0, tileGridSize=8x8)

Stage 4 - Final Blend:

I\_enhanced = 0.5 \* I\_eq + 0.5 \* I\_clahe

Result: Improved text visibility with preserved texture

## **6.2 OCR Preprocessing Variants**

Variant 1: Bilateral filter (diameter=9, sigma=75,75)

Variant 2: Adaptive threshold (blockSize=11, C=2)

Variant 3: Adaptive threshold (blockSize=15, C=3)

Variant 4: CLAHE + sharpening

Variant 5: High contrast (CLAHE clip=3.0)

4 variants x 3 OCR configs = 12 OCR attempts

Best result selected by text length

# 7. OCR Multi-Configuration System

## 7.1 Tesseract Configurations

PSM 3 (Automatic): Auto layout detection PSM 4 (Column): Single column of text PSM 6 (Block): Uniform text block

OEM 3: Default (Legacy + LSTM if available)

### Multi-Config Strategy:

- 4 preprocessing variants x 3 PSM modes = 12 attempts
- Selection: Result with maximum text\_length
- Output: Best text, character/word/line count, confidence

## 7.2 Confidence Scoring

Per-word confidence (0-100 scale):

OCR\_Confidence = mean(confidence values where conf > 30)

High-confidence threshold: conf > 60%

Metrics: char\_count, word\_count, line\_count, avg\_confidence

## 8. Classification & Feature Extraction

## 8.1 KNN Classifier (8 Features)

Feature 1: Aspect Ratio = width / height

Feature 2: Text Density = non-zero pixels / total

Feature 3: Edge Density = edge pixels / total

Feature 4: Horizontal Lines (angle < 10 or > 170 degrees)

Feature 5: Vertical Lines (80 < angle < 100 degrees)

Feature 6: Mean Intensity (brightness)

Feature 7: Intensity Std Dev (contrast)

Feature 8: Contour Complexity (number of regions)

Classes: ID, BILL, RECEIPT, FORM, NOTE, OTHER

KNN: k=3 neighbors, Euclidean distance

### 8.2 Feature Normalization

X\_normalized = (X - mean) / stddev

Ensures equal feature weight and improves classification

# 9. Coordinate Transformations & Perspective

## 9.1 Four-Point Transform (Homography)

Input: 4 source points (top-left, top-right, bottom-right, bottom-left)

Calculate output dimensions:

width\_A = distance(bottom-left to bottom-right)

width\_B = distance(top-left to top-right)

max\_width = max(width\_A, width\_B)

height\_A = distance(top-right to bottom-right)

height\_B = distance(top-left to bottom-left)

max\_height = max(height\_A, height\_B)

Output points: rectangle (0,0), (max\_width,0), (max\_width,max\_height), (0,max\_height)

H = getPerspectiveTransform(source\_points, output\_points)

I\_corrected = warpPerspective(I\_input, H, (max\_width, max\_height))

### 9.2 Distance Metrics

Euclidean distance:  $||v|| = \operatorname{sqrt}(x2 + y2)$ 

Used for corner ordering, margins, and refinement calculations

## 10. Real-time Orchestration & Progress

#### 10.1 Socket.IO Event Flow

Backend -> Frontend Events:

- processing\_progress: {step, total\_steps, stage\_name, message}
- processing\_complete: {filename, text, stats, duration}
- processing\_error: {error, stage\_failed, filename}

#### Frontend listens and updates:

- Status indicator (green/red connection)
- Progress bar (step / total\_steps \* 100%)
- Stage name and real-time messages
- File list with status badges

### 10.2 Batch Statistics

Tracked metrics:

total\_files: Number of filessuccessful: Completed count

- failed: Failed count

- success\_rate = (successful / total\_files) \* 100%

- errors: List of error messages

Output: Detailed batch report with breakdown

## 10.3 Transport Layer

Primary: WebSocket (WSS for HTTPS) - Low latency Fallback: HTTP Long-Polling - Firewall compatible

#### Configuration:

- reconnectionAttempts: 10

- reconnectionDelay: 1000ms initial

- reconnectionDelayMax: 5000ms maximum

- timeout: 15000ms

Works through ngrok and HTTPS endpoints

### Conclusion

PrintChakra combines advanced computer vision, mathematical optimization, and real-time communication to deliver a robust document processing system. The multi-stage pipeline with geometric scoring, multi-config OCR, and real-time orchestration ensures high-quality document digitization.

PrintChakra v2.1.0 - Complete Technical Documentation
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