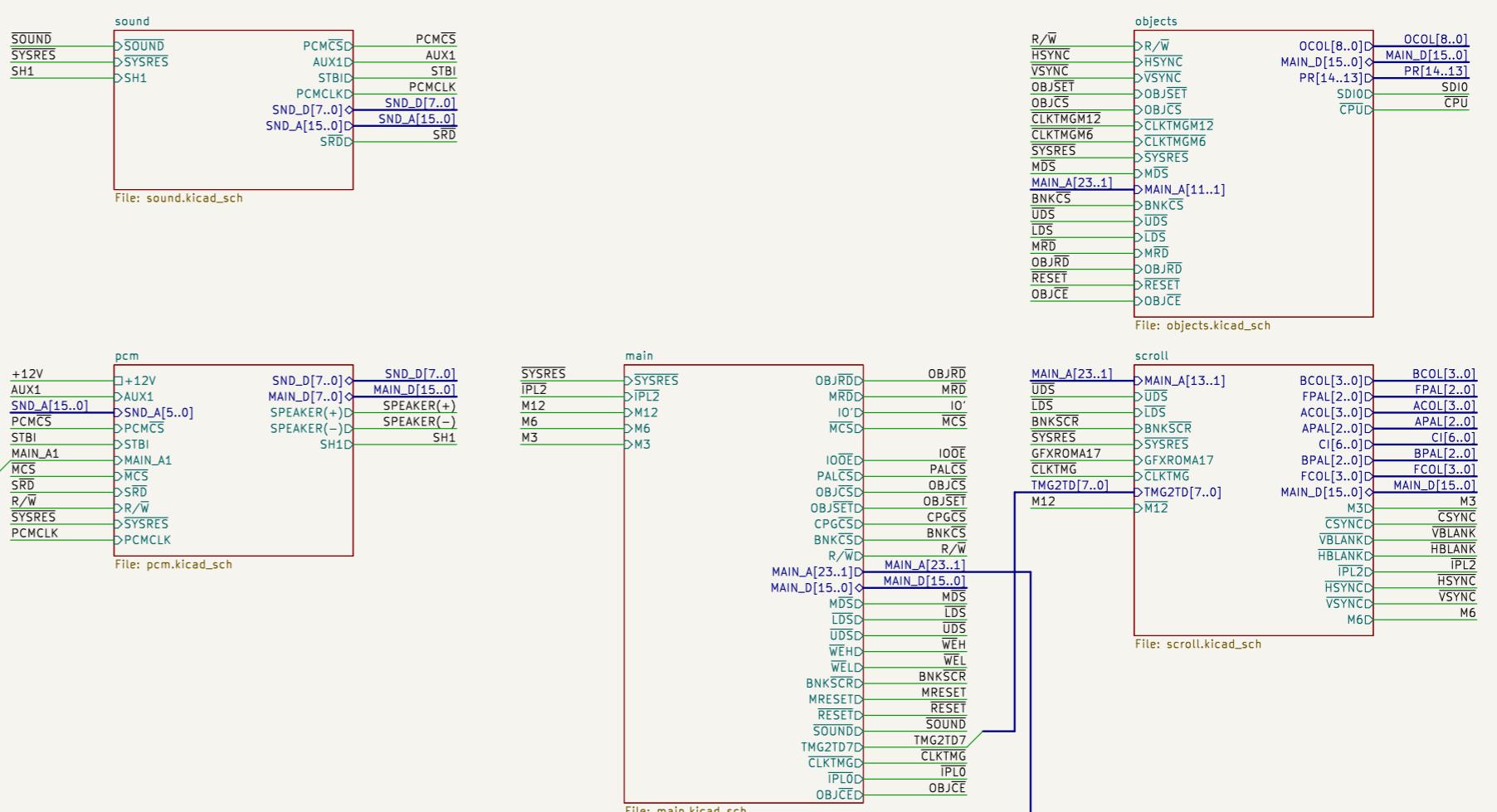
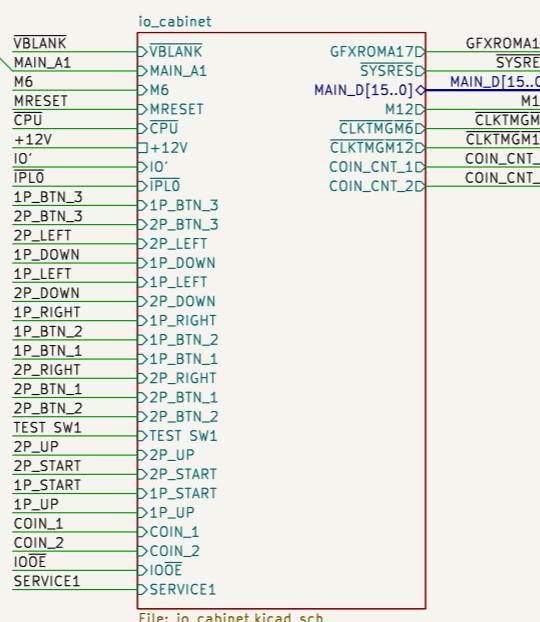
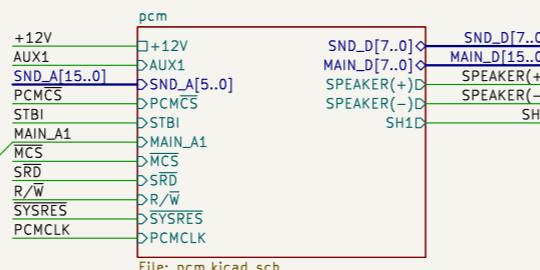
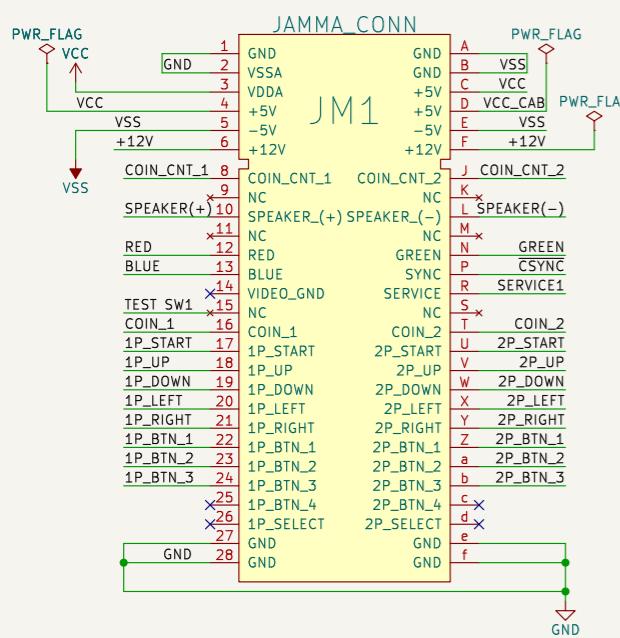
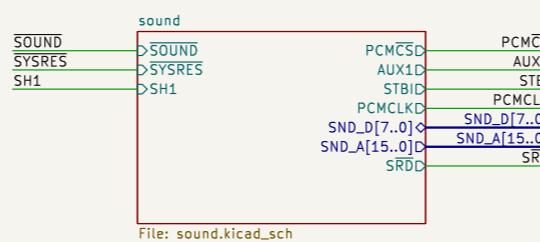


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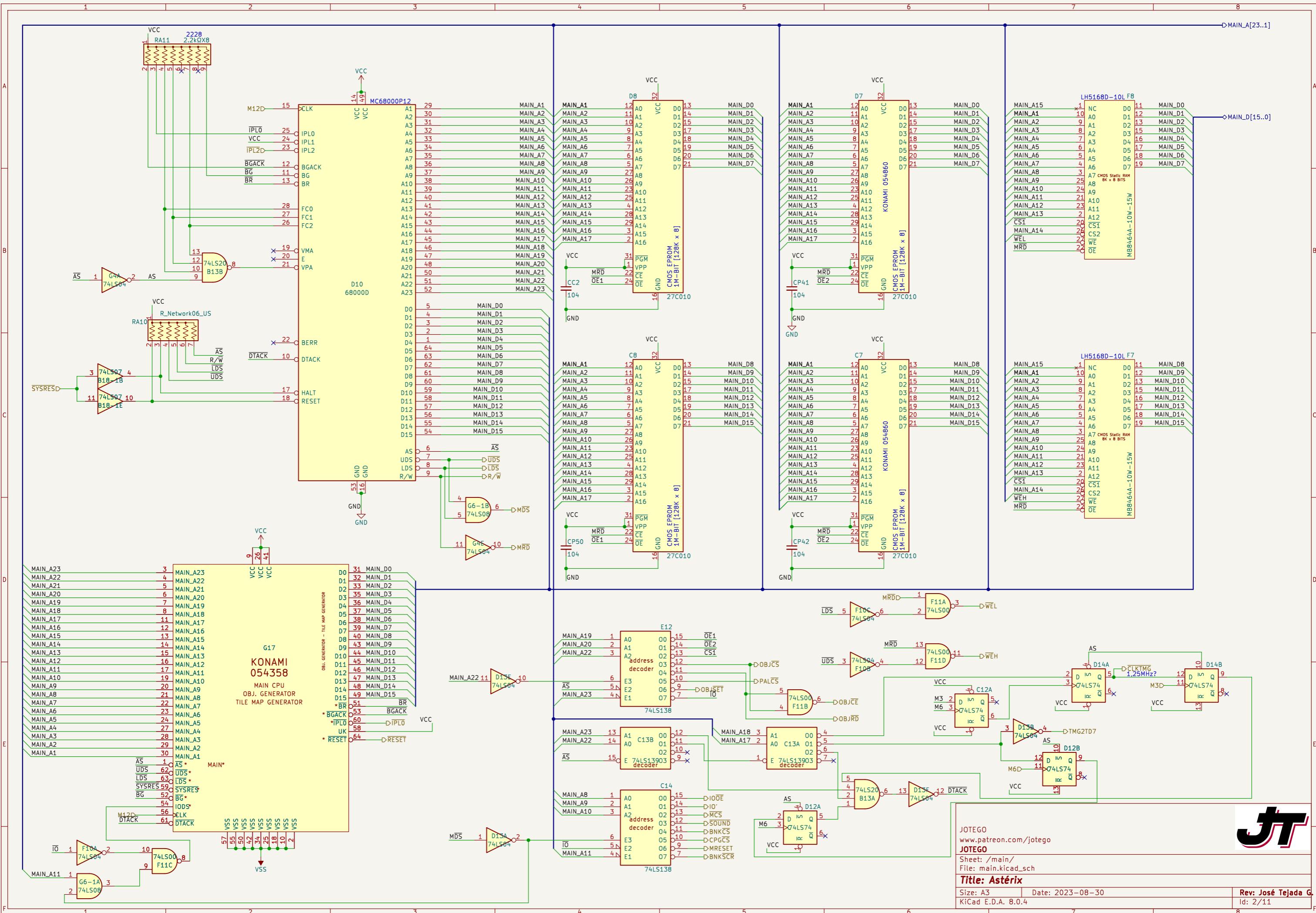


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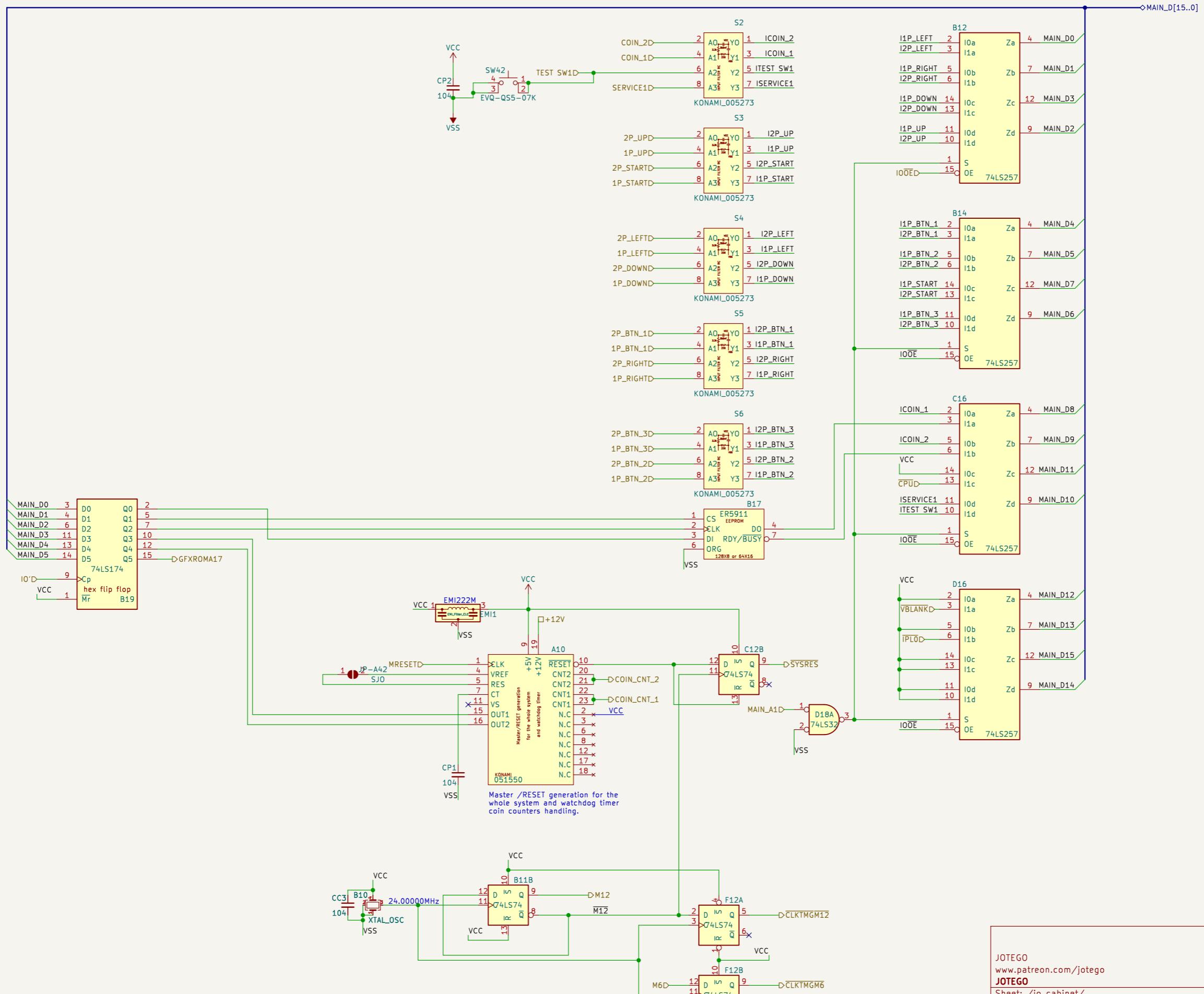
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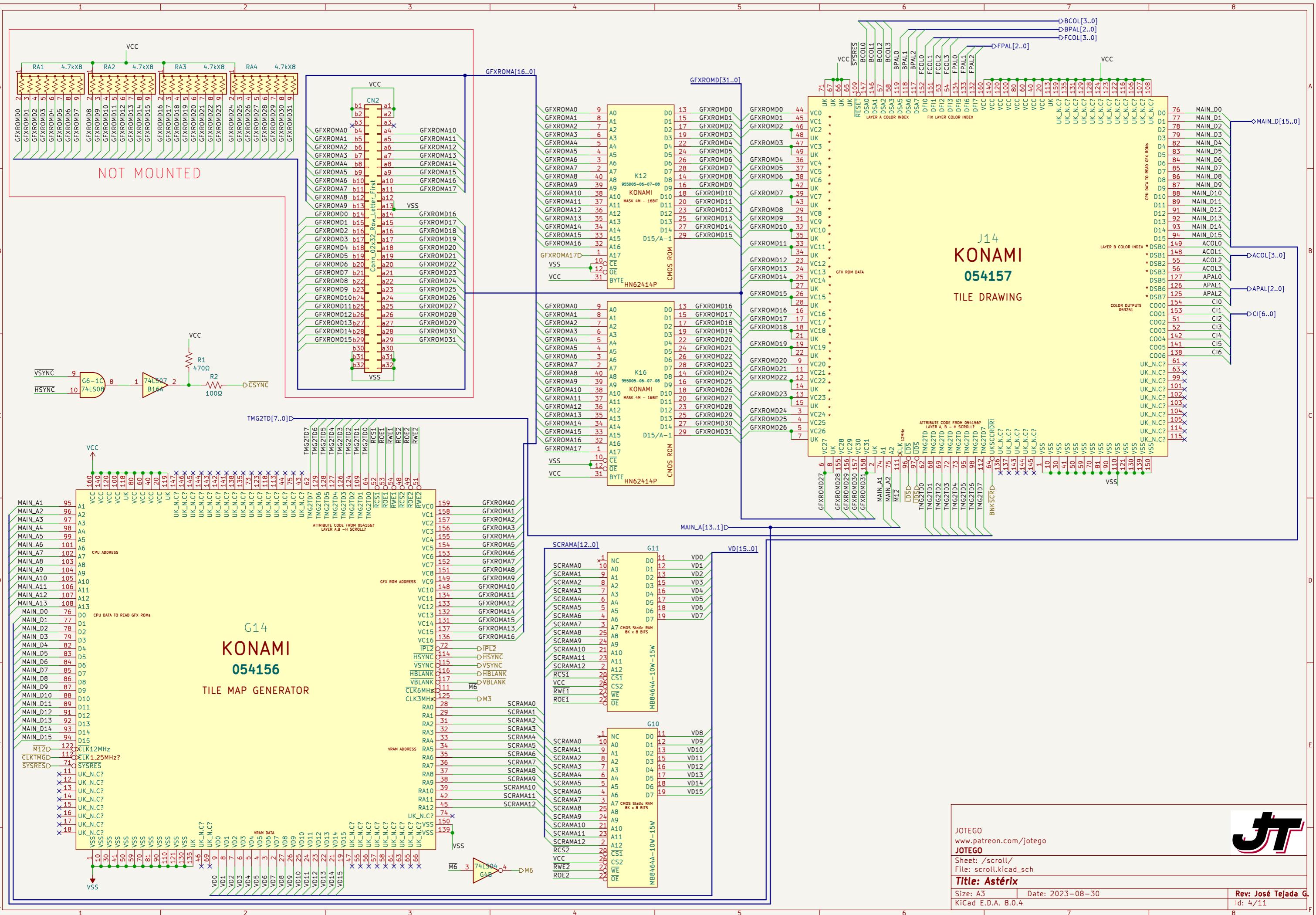


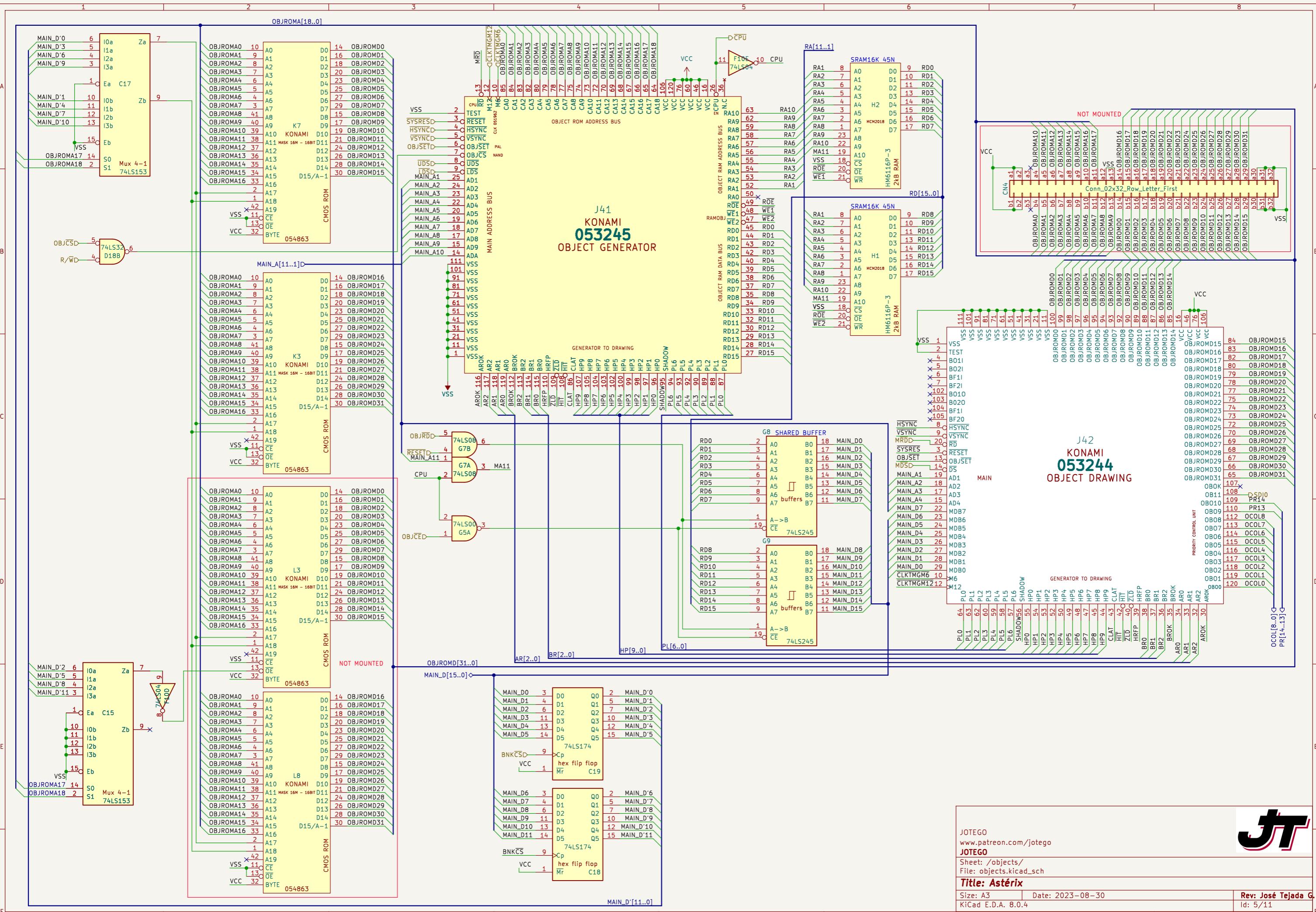
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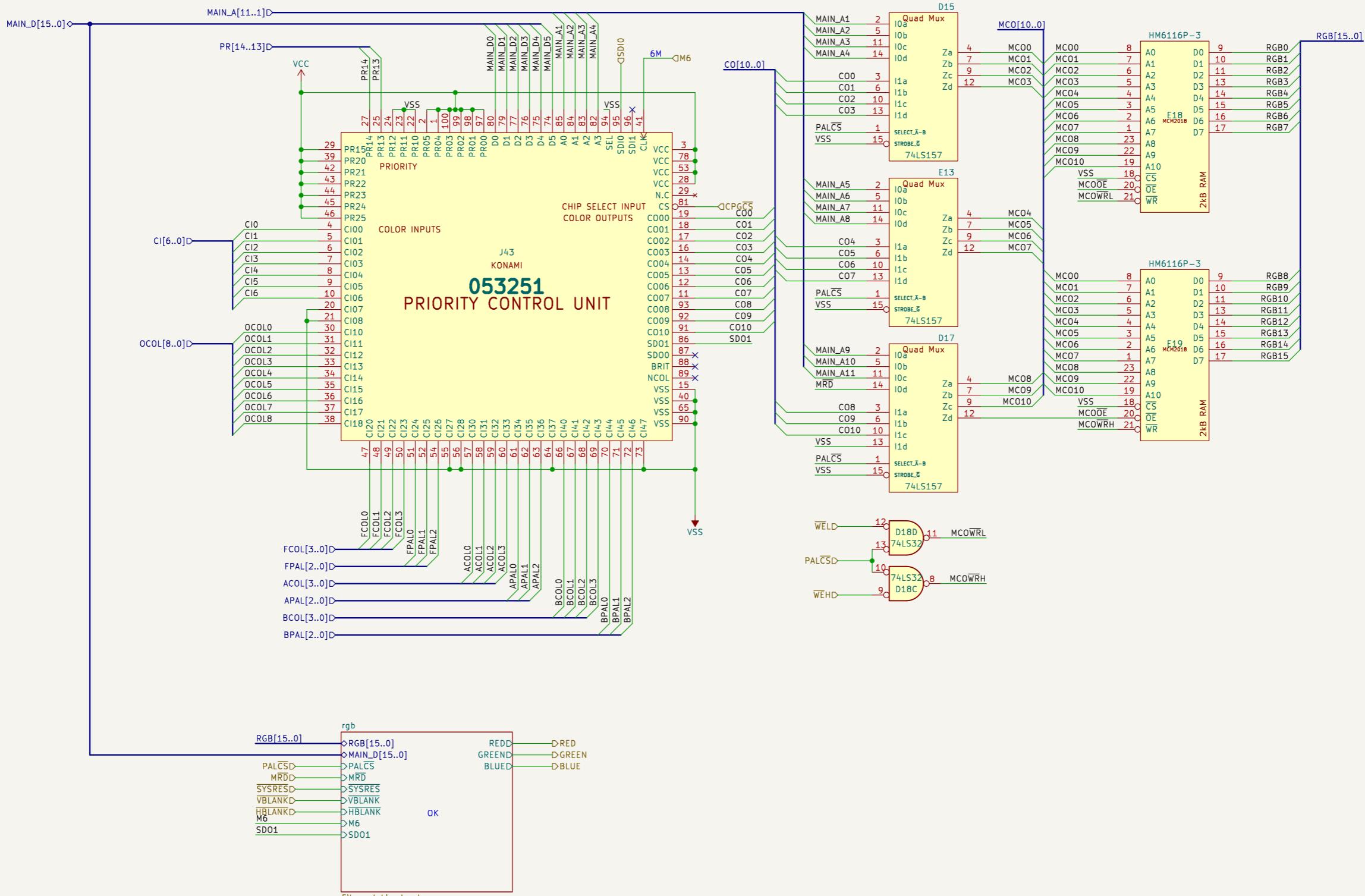
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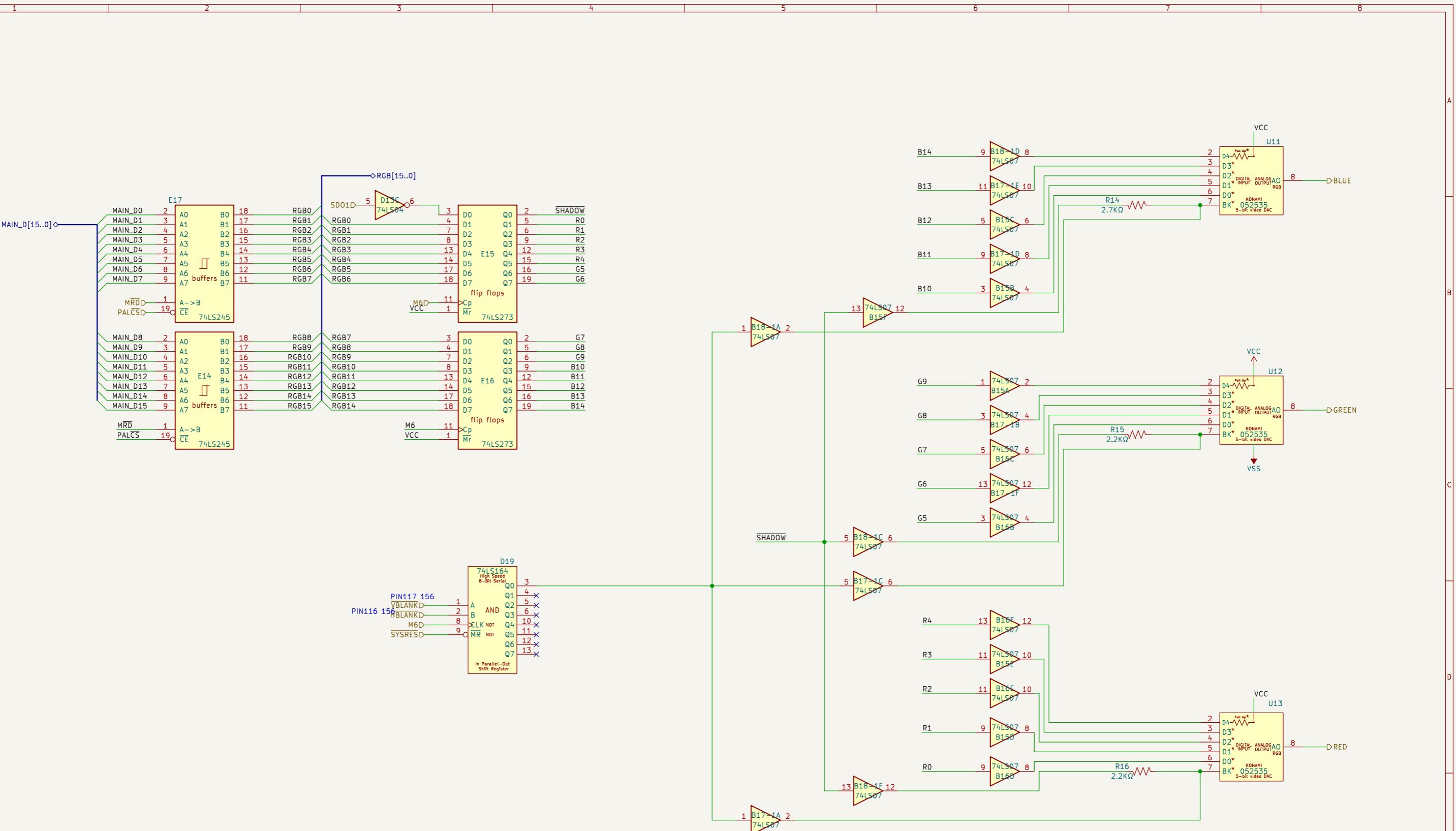
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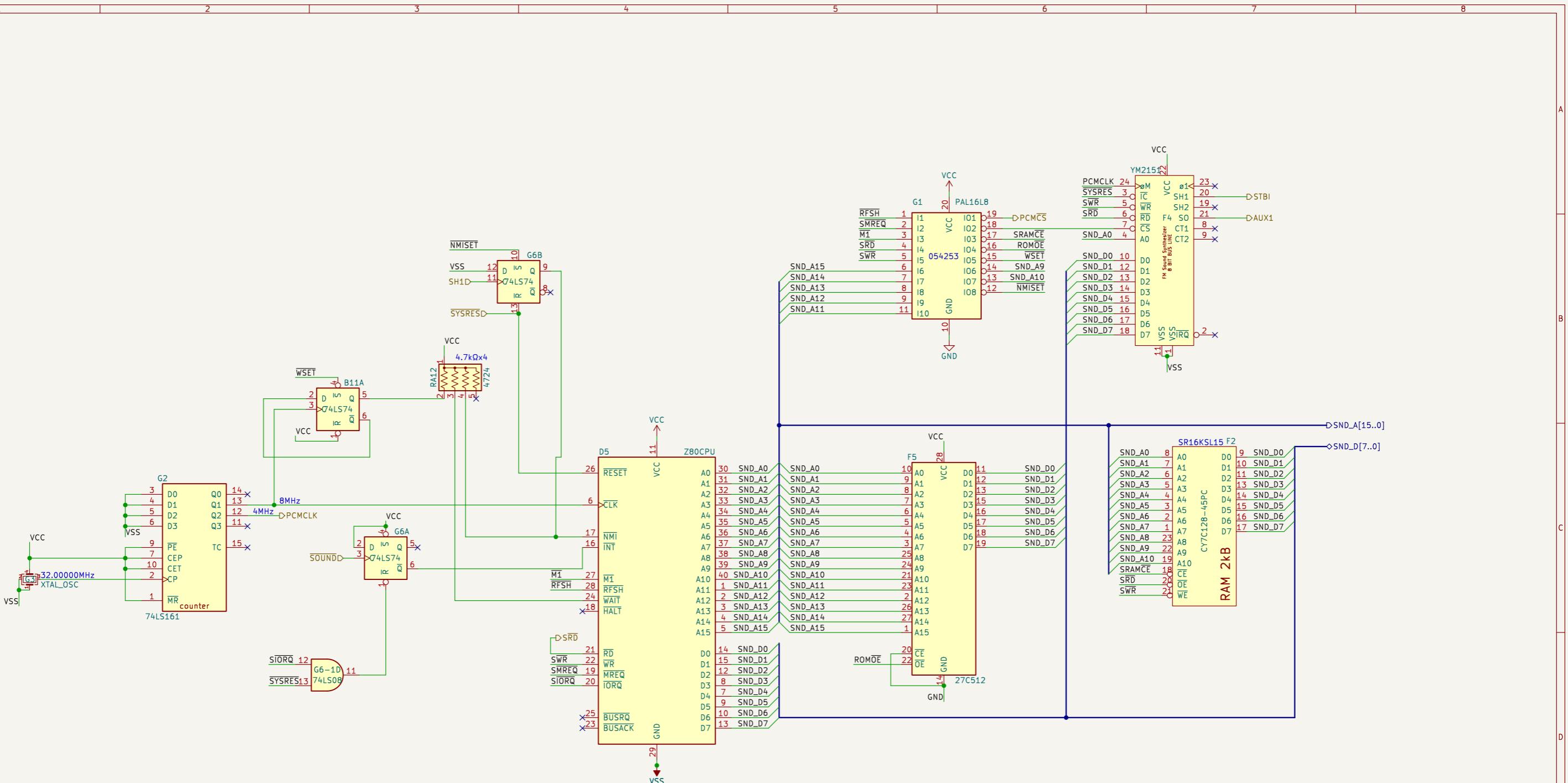
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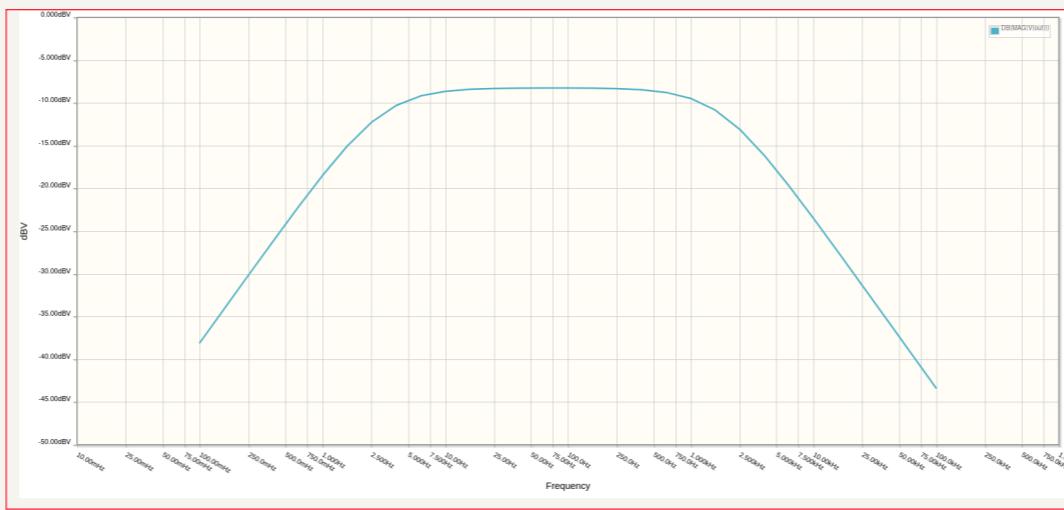
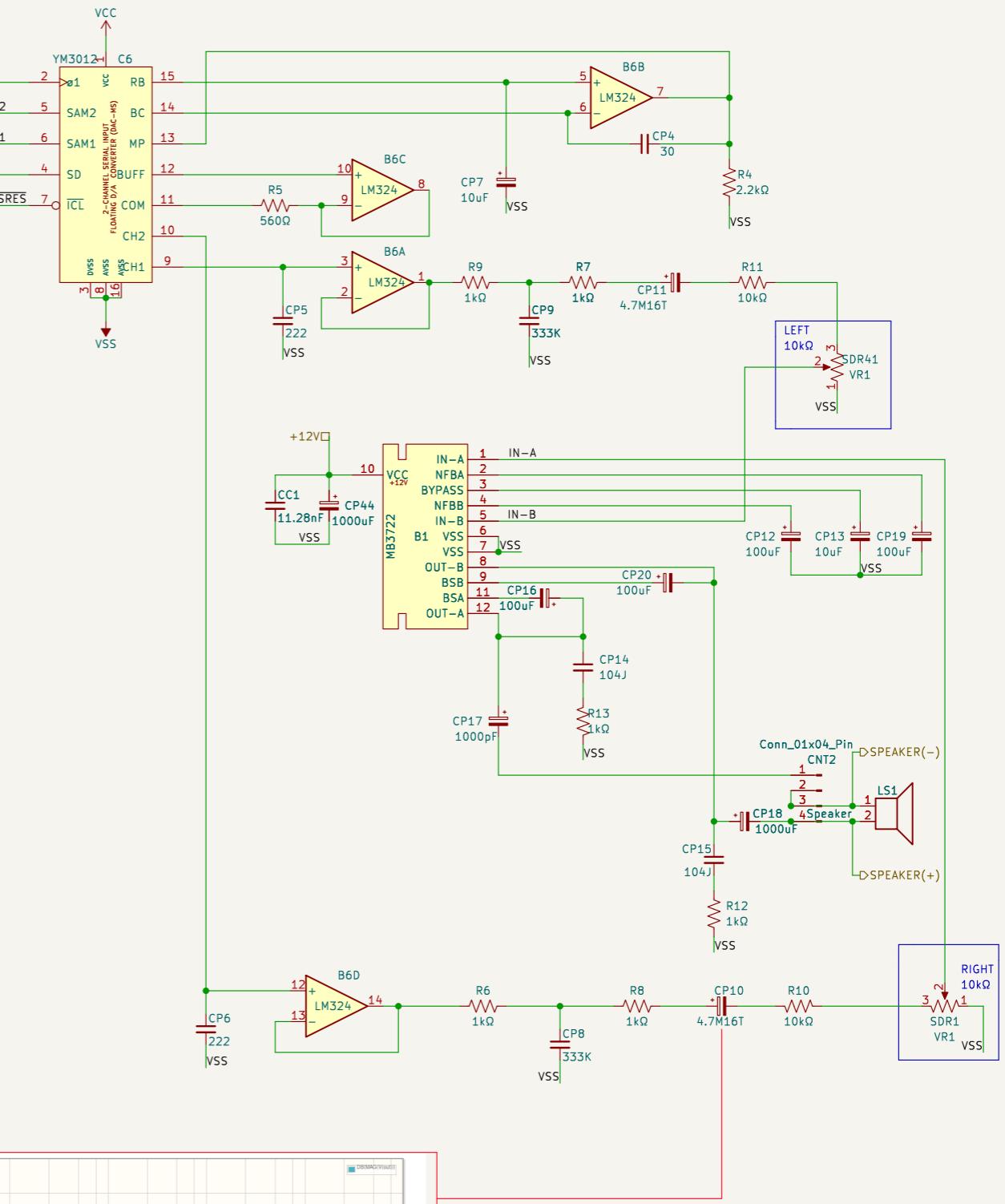
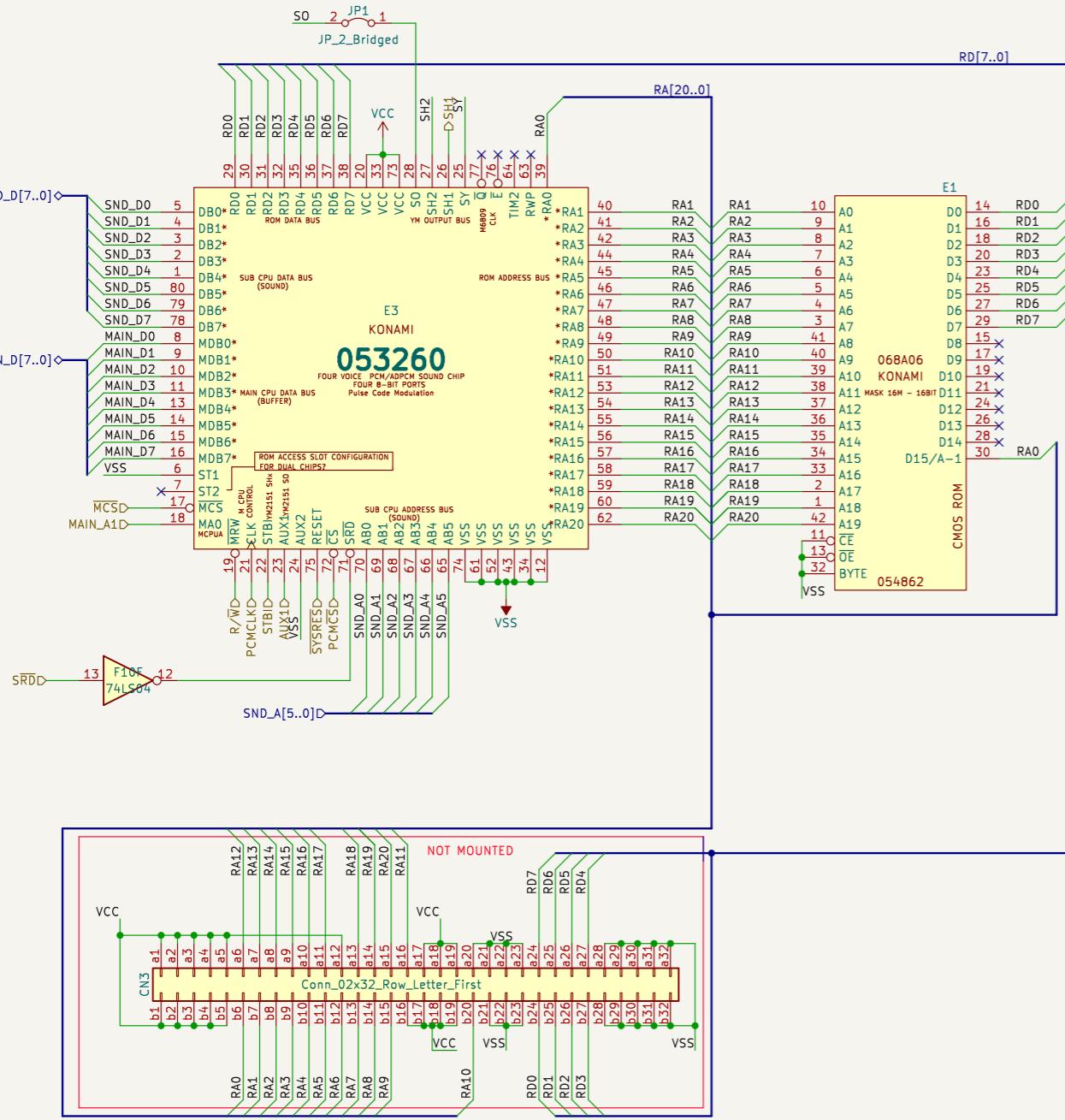


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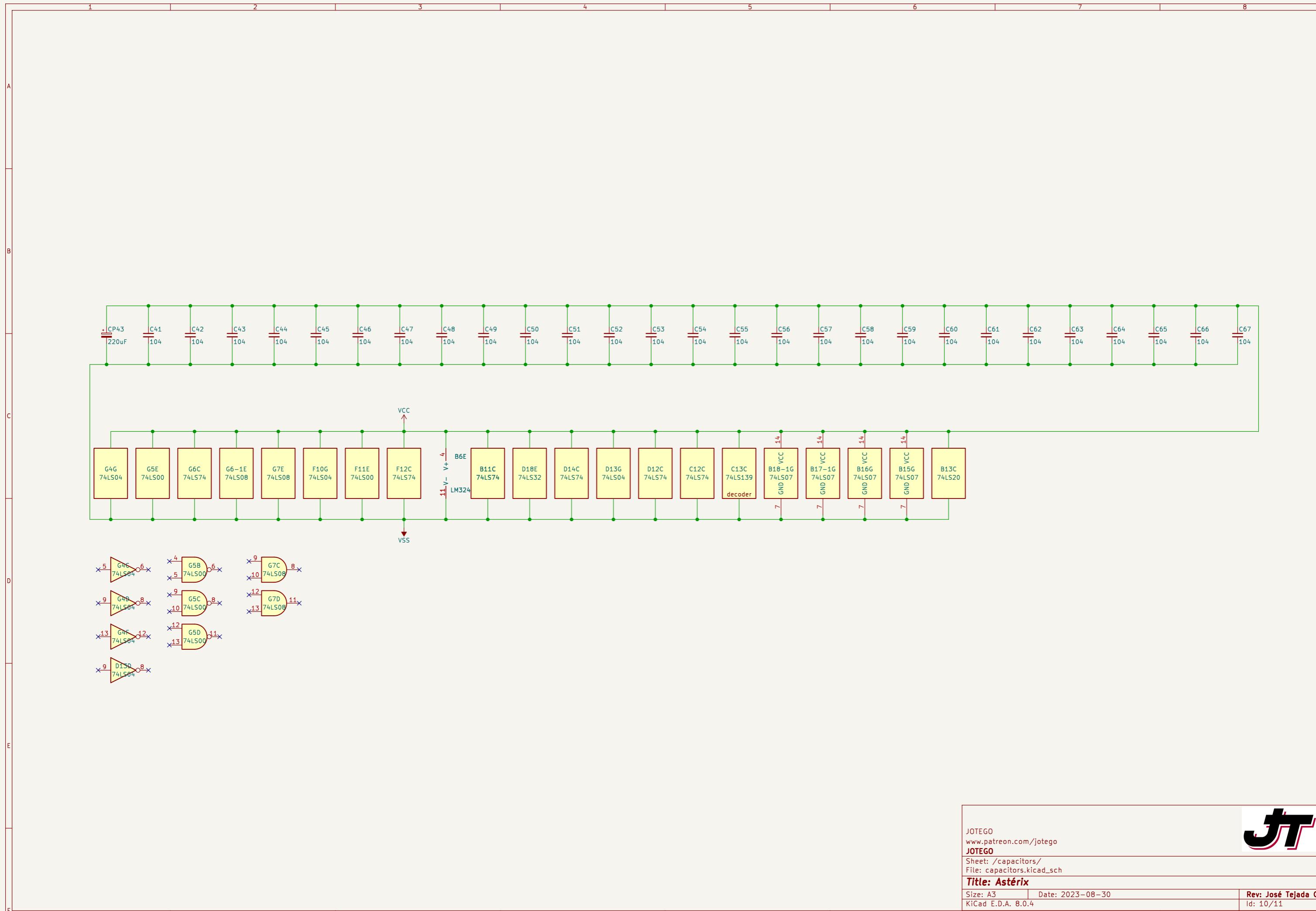
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## Asterix (arcade game) KONAMI XEXEX BASED HARDWARE

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Asterix is a horizontal-scrolling beat'em up arcade game released in 1992 by Konami. It is based on the French comic series Asterix and Obelix. The player fights as either Asterix the Gaul or his best friend, Obelix, as they take on the 'might' of the oppressive Roman Empire. Asterix includes a variety of humorous fighting moves, which are demonstrated in the game's attract mode. The artwork and feel of Asterix remains true to its French source material, and the game's many humorous touches (such as the way defeated Legionnaires crawl away) will be instantly familiar to fans of the comic-book and cartoon series. Bonus levels – such as the chariot race that awaits at the end of the first level – introduce different gameplay elements to provide a break from the fighting. Despite this game being developed by a Japanese company, all text in the game is either in English or French.

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**Konami Game Number : GX068**  
**CPU : 68000**  
**Other Chips : 054358**  
**Objects Hardware : 053245 053244**  
**Video Hardware : 054157 054156**  
**Color Mixture : 053251**  
**Sound Hardware : Z80**  
**PCM : 053260**

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Source: [https://en.wikipedia.org/wiki/X-Men\\_\(1992\\_video\\_game\)](https://en.wikipedia.org/wiki/X-Men_(1992_video_game))  
<http://www.system16.com/hardware.php?id=570&gid=830#830>

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