

TCP ANALYSIS

1. COMMON TCP OPTIONS

KIND	LEN.	OPTION
1	-	NO OPERATION [RFC793] (SEE #11)
2	4	MAXIMUM SEGMENT SIZE [RFC793] (SEE #2)
3	3	WINDOW SCALE [RFC7323] (SEE #10)
4	2	SACK PERMITTED [RFC2018] (SEE #14)
5	N	SACK [RFC2018] (SEE #13) (SEE #14)
8	10	TIMESTAMPS [RFC7323]

2. MSS OPTION

THE MAXIMUM SEGMENT SIZE (MSS) OPTION IS THE MOST COMMONLY SEEN OPTION IN THE TCP HANDSHAKE. THE MSS IS THE NUMBER OF BYTES THAT A HOST CAN RECEIVE IN A TCP DATA SEGMENT (WHICH DOES NOT INCLUDE THE TCP HEADER). THE MSS OPTION IS NOT A NEGOTIATION - IT IS A STATEMENT OF WHAT EACH HOST CAN RECEIVE - EACH SIDE CAN SUPPORT DIFFERENT MSS VALUES. IF THE MSS OPTION IS MISSING, THE MSS VALUE 536 IS USED.

3. RELATIVE SEQ. NUMBERING

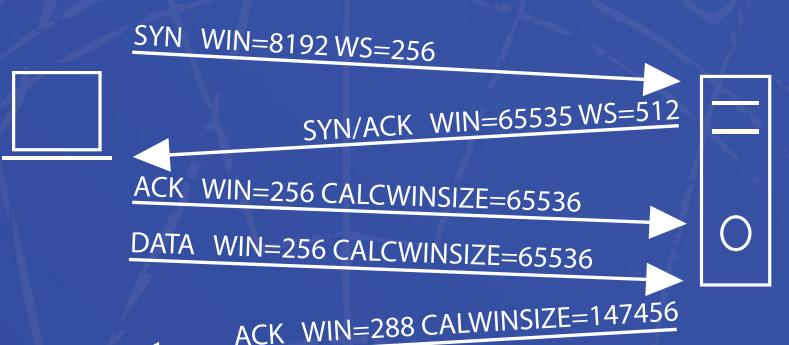
WIRESHARK USES RELATIVE SEQUENCE NUMBERS BY DEFAULT. RATHER THAN STARTING WITH THE TRUE 4-BYTE SEQUENCE NUMBER VALUE (ASSIGNED BY TCP PEERS IN SYN AND SYN/ACK PACKETS), WIRESHARK ASSIGNS SEQUENCE NUMBER 0 TO THE SYN AND SYN/ACK PACKETS [SEE #6 AND #7]. WIRESHARK USES A RELATIVE ACKNOWLEDGMENT NUMBER FIELD VALUE (FOR ALL PACKETS AFTER THE SYN PACKET) [SEE #7 AND #8]. RELATIVE NUMBERING BEGINS AT 1 IF THE SYN-SYN/ACK AREN'T SEEN.

6. TCP SYN HEADER

tcp.flags.syn==1 && tcp.flags.ack==0
SOURCE PORT: 60223
DESTINATION PORT: 80
[STREAM INDEX: 1] [SEE #5]
[TCP SEGMENT LEN: 0]
SEQUENCE NUMBER: 0 (RELATIVE SEQ#) [SEE #3, #12]
NEXT SEQUENCE NUM: 0 (RELATIVE SEQ#) [SEE #3, #12]
ACKNOWLEDGMENT NUMBER: 0 [SEE #3, #12]
1000 = HEADER LENGTH: 32 BYTES (8) [SEE #11]
FLAGS: 0X002 (SYN) [SEE #4]
000.... = RESERVED: NOT SET
...0.... = NONCE: NOT SET [SEE #13]
...0.... = CWR: NOT SET [SEE #13]
...0.... = ECN-ECHO: NOT SET [SEE #13]
...0.... = URGENT: NOT SET [SEE #4]
...0.... = ACKNOWLEDGMENT: NOT SET [SEE #4]
...0.... = PUSH: NOT SET [SEE #4]
...0.... = RESET: NOT SET [SEE #4]
...0.... = SYN: SET [SEE #4]
...0.... = FIN: NOT SET [SEE #4]
[TCP FLAGS: -----S-] [SEE #4]
WINDOW SIZE VALUE: 8192 [SEE #10]
[CALCULATED WINDOW SIZE: 8192] [SEE #10]
CHECKSUM: 0XB6FC
URGENT POINTER: 0 [SEE #4]
OPTIONS: [SEE #1]
MAX. SEG. SIZE: 1460 BYTES [SEE #2]
NO-OPERATION (NOP) [SEE #11]
WINDOW SCALE: 8 (MULTIPLY BY 256) [SEE #10]
NO-OPERATION (NOP) [SEE #11]
NO-OPERATION (NOP) [SEE #11]
SACK PERMITTED [SEE #14]

10. WINDOW SCALING

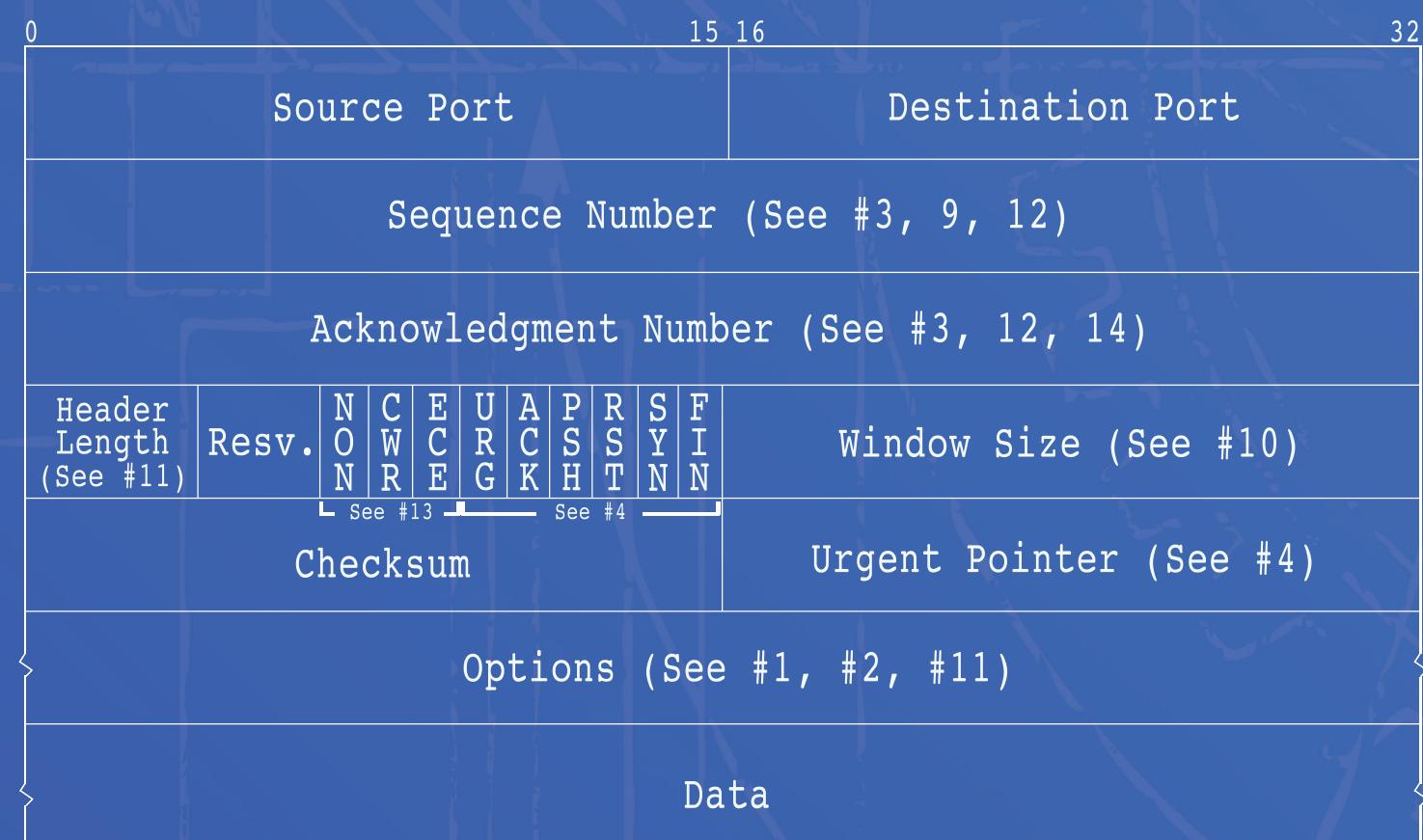
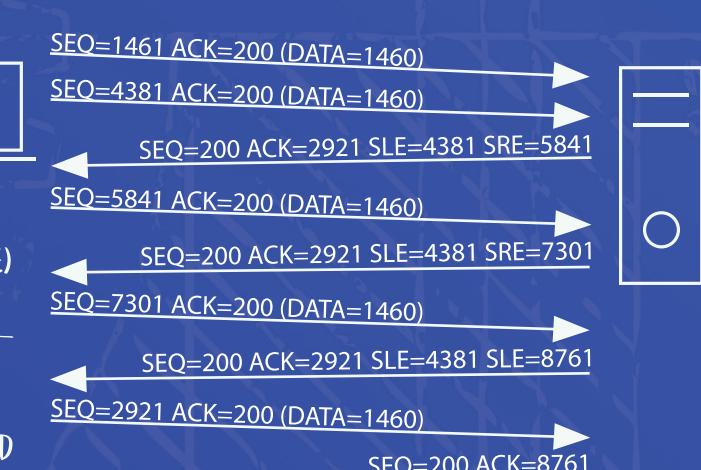
TO ADVERTISE LARGER RECEIVE BUFFER SIZES, THE WINDOW SIZE VALUE (RECEIVE BUFFER SIZE) IS MULTIPLIED BY THE SCALING FACTOR TO CREATE A CALCULATED (TRUE) WINDOW SIZE. BOTH TCP PEERS MUST SUPPORT WINDOW SCALING TO USE THIS FEATURE.



14. SELECTIVE ACKNOWLEDGMENTS

SELECTIVE ACKNOWLEDGMENT (SACK) ENSURES THAT ONLY THE MISSING PACKETS ARE RETRANSMITTED WHEN PACKET LOSS OCCURS. BOTH TCP PEERS MUST INDICATE THEY SUPPORT SACK IN THE TCP HANDSHAKE FOR IT TO BE USED.

AT RIGHT, SEQUENCE NUMBERS 2921-4380 WENT MISSING. THE SERVER INDICATES IT RECEIVED SEQUENCE NUMBER 4381 (SACK LEFT EDGE, OR SLE) UP TO, BUT NOT INCLUDING, SEQUENCE NUMBER 5841 (SACK RIGHT EDGE, OR SRE). THE SACK RIGHT EDGE INCREASES TO ACKNOWLEDGE ADDITIONAL DATA PACKETS RECEIVED. THE ACKNOWLEDGMENT NUMBER FROM THE SERVER REMAINS AT 2921 TO INDICATE THE START OF THE MISSING SEQUENCE NUMBERS. THE SACK LEFT EDGE/RIGHT EDGE OPTION IS REMOVED WHEN THE MISSING SEQUENCE NUMBERS ARE RECEIVED.



5. HOT WIRESHARK FILTERS

tcp.flags.syn==1.....SYNS AND SYN/ACKS
tcp.flags.reset==1.....TCP RESETS
tcp.flags.urg==1.....URGENT BIT SET
tcp.window_size<x.....CALC. WINSIZE < THAN X
tcp.stream==x.....TCP CONVERSATION X
tcp.analysis.flags.....ALL TCP FLAG ITEMS
tcp.analysis.retransmission.....ALL RETRANSMISSIONS
tcp.port==x.....TCP TO/FROM PORT X
tcp.analysis.ack_rtt>x.....ROUNTRIPS > X
tcp.window_size_scalefactor==2.....NO WINDOW SCALING

1. TCP SYN/ACK HEADER

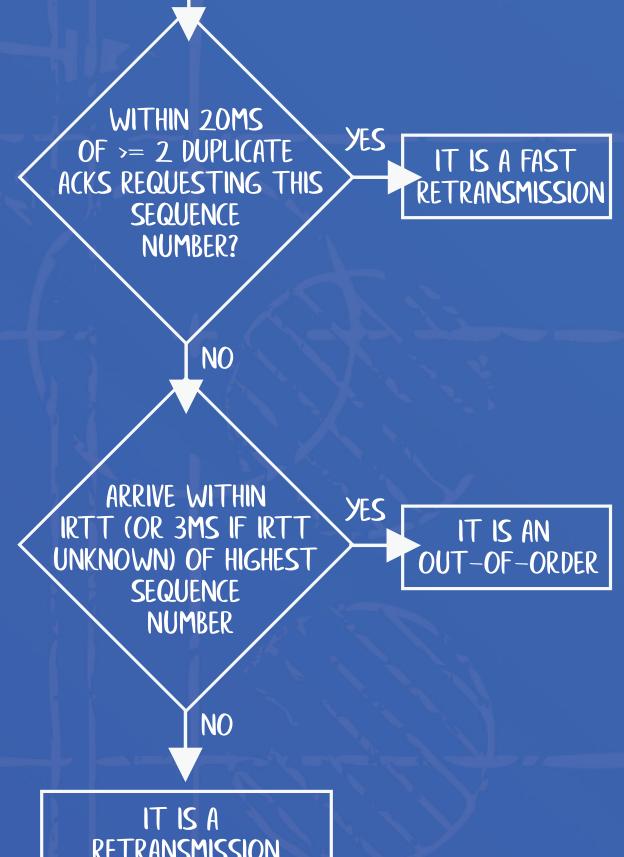
tcp.flags.syn==1 && tcp.flags.ack==1
SOURCE PORT: 80
DESTINATION PORT: 60223
[STREAM INDEX: 1] [SEE #5]
[TCP SEGMENT LEN: 0]
SEQUENCE NUMBER: 0 (RELATIVE SEQ#) [SEE #3, #12]
NEXT SEQUENCE NUMBER: 0 (RELATIVE SEQ#) [SEE #3, #12]
ACKNOWLEDGMENT NUMBER: 1 (RELATIVE ACK#) [SEE #3, #12]
1000 = HEADER LENGTH: 32 BYTES (8) [SEE #11]
FLAGS: 0X012 (SYN, ACK) [SEE #4]
000.... = RESERVED: NOT SET
...0.... = NONCE: NOT SET [SEE #13]
...0.... = CWR: NOT SET [SEE #13]
...0.... = ECN-ECHO: NOT SET [SEE #13]
...0.... = URGENT: NOT SET [SEE #4]
...0.... = ACKNOWLEDGMENT: NOT SET [SEE #4]
...0.... = PUSH: NOT SET [SEE #4]
...0.... = RESET: NOT SET [SEE #4]
...0.... = SYN: SET [SEE #4]
...0.... = FIN: NOT SET [SEE #4]
[TCP FLAGS: -----A-S-] [SEE #4]
WINDOW SIZE VALUE: 65535 [SEE #10]
[CALCULATED WINDOW SIZE: 65535] [SEE #10]
CHECKSUM: 0XB6B6
URGENT POINTER: 0 [SEE #4]
OPTIONS: [SEE #1]
MAX. SEG. SIZE: 1460 BYTES [SEE #2]
NO-OPERATION (NOP) [SEE #11]
WINDOW SCALE: 8 (MULTIPLY BY 256) [SEE #10]
NO-OPERATION (NOP) [SEE #11]
NO-OPERATION (NOP) [SEE #11]
SACK PERMITTED [SEE #14]

8. TCP ACK HEADER

SOURCE PORT: 60223
DESTINATION PORT: 80
[STREAM INDEX: 1] [SEE #5]
[TCP SEGMENT LEN: 0]
SEQUENCE NUMBER: 1 (RELATIVE SEQ#) [SEE #3, #12]
NEXT SEQUENCE NUMBER: 1 (RELATIVE SEQ#) [SEE #3, #12]
ACKNOWLEDGMENT NUMBER: 1 (RELATIVE ACK#) [SEE #3, #12]
0101 = HEADER LENGTH: 20 BYTES (5) [SEE #11]
FLAGS: 0X010 (ACK) [SEE #4]
000.... = RESERVED: NOT SET
...0.... = NONCE: NOT SET [SEE #13]
...0.... = CWR: NOT SET [SEE #13]
...0.... = ECN-ECHO: NOT SET [SEE #13]
...0.... = URGENT: NOT SET [SEE #4]
...1.... = ACKNOWLEDGMENT: SET [SEE #4]
...0.... = PUSH: NOT SET [SEE #4]
...0.... = RESET: NOT SET [SEE #4]
...1.... = SYN: NOT SET [SEE #4]
...0.... = FIN: NOT SET [SEE #4]
[TCP FLAGS: -----A----] [SEE #4]
WINDOW SIZE VALUE: 256 [SEE #10]
[CALCULATED WINDOW SIZE: 65536] [SEE #10]
[WINDOW SIZE SCALING FACTOR: 256] (MULTIPLIER) [SEE #10]
CHECKSUM: 0XF68A
URGENT POINTER: 0 [SEE #4]
[SEQ/ACK ANALYSIS]
[THIS IS AN ACK TO THE SEGMENT IN FRAME: 60] [SEE #12]
[THE RTT TO ACK THE SEGMENT WAS: 0.010912 SECs.] [SEE #15]
[RTT: 0.011071 SECs] [SEE #15]

9. RETRANSMISSIONS VS. OUT-OF-ORDERS

FRAME CONTAINS DATA (OR IS A SYN OR FIN) AND DOESN'T ADVANCE THE SEQUENCE NUMBER [SEE #12]



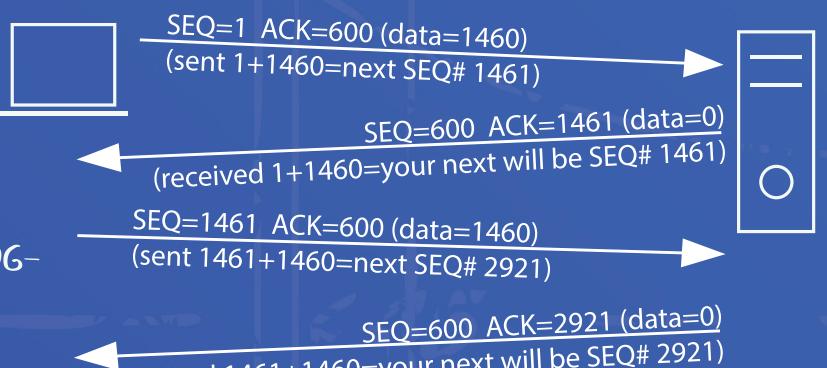
12. SEQUENCE AND ACKNOWLEDGMENT NUMBERING

THE SEQUENCE AND ACKNOWLEDGMENT NUMBER FIELDS ARE USED TO DETECT AND RECOVER FROM PACKET LOSS AND IDENTIFY OUT-OF-ORDER (OOO) PACKETS (SEE #9).

THE SEQUENCE NUMBER INCREMENTS BY THE NUMBER OF DATA BYTES SENT. THE ACKNOWLEDGMENT NUMBER INDICATES THE NEXT EXPECTED SEQUENCE NUMBER FROM THE TCP PEER.

AT RIGHT, THE CLIENT IS SENDING DATA, SO ONLY THE CLIENT'S SEQUENCE NUMBER FIELD INCREMENTS.

THE SERVER'S ACKNOWLEDGMENT NUMBER FIELD INCREMENTS TO INDICATE THE NEXT EXPECTED SEQUENCE NUMBER FROM THE CLIENT.
[SEE ALSO #14]



15. RTT CALCULATION

THE INITIAL ROUND TRIP TIME (RTT) CALCULATION IS BASED ON THE TIME FROM THE FIRST (SYN) TO THE THIRD (ACK) PACKET OF TCP HANDSHAKES. THIS PROVIDES FOR A FULL ROUND TRIP TIME MEASUREMENT.

THE RTT VALUE PROVIDES THE BASE PATH LATENCY BETWEEN PEERS.

IF WIRESHARK SEES THE FULL TCP HANDSHAKE, IT USES THIS VALUE TO DIFFERENTIATE BETWEEN RETRANSMISSIONS AND OUT-OF-ORDER PACKETS. [SEE #9]

